ea Giochi

CAMPEON

Auto spaziale

con radiocomando

IDEALE PER I 4 ANNI E +

Sfida i percorsi più difficili

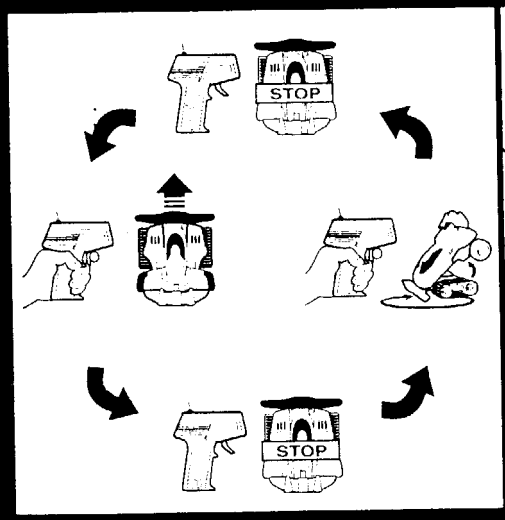
NON GETTARE VIA LA SCATOLA, SE NON TROVI LE ISTRUZIONI ALL'INTERNO PUOI LEGGERE LE INFORMAZIONI SULLA CONFEZIONE.

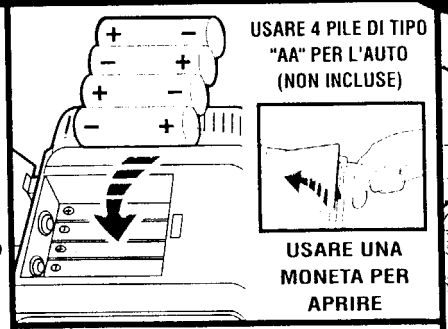
- Leggi attentamente le istruzioni operative ogni volta che giochi con Auto spaziale.
- Controlla le pile prima dell'installazione. Sostituisci tutte le pile se una è danneggiata.
- Durante l'installazione verifica la corretta polarità delle pile.
- Quando smetti di giocare con Auto spaziale, posizionati su off. Le pile così non si scaricano.
- Se la tua Auto spaziale si muove lentamente o non si muove affatto, sostituisci le pile con pile nuove.
- Per una prestazione migliore posiziona l'antenna di trasmissione verticalmente, senza puntarla verso il veicolo.
- Se il motore funziona, ma l'Auto spaziale no risponde ai comandi, sostituisci le pile a 9 volts del dispositivo.
- Quando non hai intenzione di giocare con Auto spaziale per qualche giorno, rimuovi le pile dal veicolo e dal dispositivo di comando. Non lasciare mai pile scariche o quasi scariche in queste unità. Le pile potrebbero rilasciare sostanze chimiche dannose.
- Non giocare con Auto spaziale sul pavimento bagnato, nel fango o nella sabbia, non usarlo mai per strada.

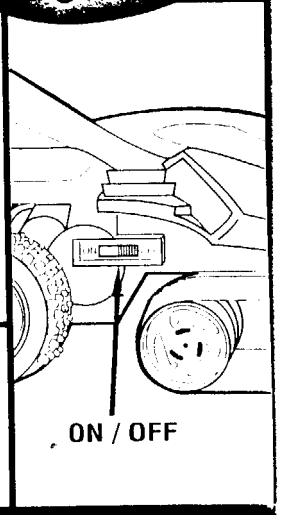
ATTENZIONE: modifiche non espressamente approvate dagli organismi responsabili per la conformità possono invalidare il diritto del consumatore all'utilizzo del prodotto

SI RACCOMANDA L'USO DELLE BATTERIE ALCALINE

ISTRUZIONI PER L'USO



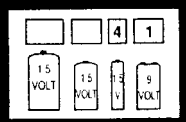




LA VOSTRA AUTO SPAZIALE FUNZIONA MEGLIO SU SUPERFICIE DURA, PIATTA E SENZA TAPPETO.

GIOCATTOLO NON ADATTO AI BAMBINI DI ETA' INFERIORE AI 3 ANNI. CONTIENE PICCOLE PARTI CONFORME ALLE PRESCRIZIONI DI LEGGE 27 SETTEMBRE 1991 n. 313. CONSERVARE L' INVOLUCRO CON LE AVVERTENZE.

IMPORTATO DA : LA RINASCENTE SPA
STRADA 8 , PALAZZO Z - 20089 ROZZANO (MI)



ATTENZIONE: NON MISCHIARE PILE ALCALINE, STANDARD (CARBONIO-ZINCO) O RICARICABILI (NICHEL-CADMIO)
NON MISCHIARE PILE VECCHIE CON LE NUOVE
RISPETTARE LA CORRETTA POLARITA
TOGLIERE LE PILE SE NON SI USA IL PRODOTTO

Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in materi al and workmanship under normal use for ninety (90) days from the date of purch ase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LI MITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY W ITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY U SE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTA L, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSS IBILITY OF SUCH DAMAGES.

Some states do not allow the limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above limitatio ns or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product a nd the RadioShack sales receipt as proof of purchase date to any RadioShack sto re. RadioShack will, at its option, unless otherwise provided by law: (a)\x11co rrect the defect by product repair without charge for parts and labor; (b) repl ace the product with one of the same or similar design; or (c) refund the purch ase price. All replaced parts and products, and products on which a refund is m ade, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the exp iration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable t o acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightnin g or other incidence of excess voltage or current; (b) any repairs other than t hose provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or in surance costs; or (f) costs of product removal, installation, set-up service ad justment or reinstallation.

This warranty gives you specific legal rights, and you may also have other righ ts which vary from state to state.

RadioShack Customer Relations, Dept. W, 100 Throckmorton St., Suite 600, Fort W orth, TX 76102

We Service What We Sell

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Cat. No. 60-4221

Specter

Your RadioShack Specter is built to handle the road in style, whether the road is the hallway in your house or the sidewalk outside. Built to 1/20 scale, it c an reach speeds of up to 110 feet per minute.

INSTALLING BATTERIES

You need four AA batteries to power the Specter and one 9-volt battery for its transmitter.

Cautions:

- Use only fresh batteries of the required size and recommended t ype.

- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
- Never leave dead or weak batteries in the Firebolt or the transmitter.
- Dispose of batteries promptly and properly; do not bury or burn them.

Installing the Specter's Batteries

You need four AA batteries (not supplied) to power your Specter. We recommend alkaline batteries.

1. Slide ON/OFF on the right hand side of the Specter to OFF.
2. Use a coin to twist the slot in front of the battery compartment cover, then lift the cover up to open it.
3. Install the batteries as indicated by the polarity symbols (+ and -) marked inside.
4. Push up on the cover and slide it forward to secure it.

If the Specter moves slowly or not at all, replace the Specter's batteries.

Note: If you do not plan to use the Specter for several days, remove the batteries. Batteries can leak chemicals that can damage electronic parts.

Installing the Transmitter's Battery

The transmitter requires one 9-volt battery (not supplied). We recommend an alkaline battery.

1. Press and slide the battery compartment cover off the transmitter.
2. Place a battery in the compartment according to the polarity symbols (+ and -) marked inside.
3. Slide the cover back into place. Be sure it snaps shut.

When the transmitter's range decreases, replace its battery.

OPERATION

Driving the Specter

Warning: Never play with your Specter in the street.

1. Slide ON/OFF on the right hand side of the Specter to ON.
2. The Specter's transmitter has one control trigger. Hold down the trigger to tilts up the car body and spinning. The Specter stops when you release the trigger. Then hold down the trigger again to move forward in a straight line.
3. When you finish driving the Specter, slide ON/OFF to OFF.

HELPFUL HINTS

These hints can help you get the most enjoyment from your Specter.

- Running your truck continuously for long periods generates high heat levels. Heat causes the most wear and tear on the motor. To help keep heat levels down, when your truck's battery power dies, let the truck cool at least 10 minutes before installing new batteries.
- If the Specter's motor runs but the Specter does not respond to the transmitter, move the transmitter closer to the Specter and try again.
- If someone uses a CB nearby, it might interfere with control of the Specter. If this happens, move the Specter away from the CB.
- You cannot operate your Specter near devices with transmitters that use the same frequency (49 MHz).

CARE AND MAINTENANCE

The following suggestions will help you care for your RadioShack Specter so you can enjoy it for years.

- Do not expose the Specter to temperature extremes.
- Wipe the Specter with a damp cloth occasionally to keep it look

ing new.

- Do not use the Specter on a wet floor, on sand, or in mud, rain , or snow. These can damage it.
- If the Specter moves slowly, and you have installed fresh batte ries, check the wheel mechanisms and remove any lint, thread, hair, or dust you see.

Modifying or tampering with the Specter's or the transmitter's components can c ause a malfunction and might invalidate the warranty and void your FCC authoriz ation to operate them. If the Specter does not work properly, take it to your l ocal RadioShack store for assistance.

THE FCC WANTS YOU TO KNOW

Your Specter or transmitter might cause TV or radio interference even when it i s operating properly. To determine whether your Specter or transmitter is causi ng the interference, release the transmitter's control button and turn off your Specter. If the interference goes away, your Specter or transmitter is causing it. Try to eliminate the interference by:

- Moving your Specter away from the TV or radio
- Contacting your local RadioShack store for help

If you cannot eliminate the interference, the FCC requires that you stop using your Specter and transmitter.