# **G102 ANC** User Manual





## Warning

Read the below warning thoroughly before you start using your headset. Store this manual with product packaging. The safety precaution manual reduce the risk of fire or injury when correctly complied to.

To reduce the risk of injury : Keep batteries out of reach of children. Do not heat, open, or dispose of battery pack in fire. Do not allow metal objects to touch the battery on the device. Do not expose battery pack to excessive heat. Do not use a high current charger, or the charging line will burn out. Please Charging with a DC 5V adapter (not included in the package).

# Paring

### 1: Auto Pairing

Taking the earphones out of the charging case, and then the earphones will automatically turn on, sync together and enter pairing mode.

### 2: Syncing your earphones

When earphones do not sync together or enter disconnected state during use.

If that does not work, placing both earphones back into case, closing the charging case and then open the charging case again.

3: Open up Bluetooth setting on your smart device and scan for  ${\bf G102}$  .

## Operation

### 1: Power on/off.

1.) Take the earphones out of the charging case, automatically turn on;

Put the earphones back to the charging case, automatically turn off; 2.) Long press 5 seconds to turn off.

#### 2: Play/Pause music.

When listening to music. Tap left/right earphones once to play or pause the music.

#### 3: Previous /Next Song

When listening to music. Quick double tap left earphones to go to previous song. Quick double tap right earphones to go to next song.

#### 4: ANC Mode

When taking the earphones out of the charging case, it is regular Bluetooth mode. Long press right earphones for 2 seconds to enter **Transparent mode**; Long press right earphones for 2 seconds again to enter **Noise reduction mode**; Long press right earphones for 2 seconds again to enter **regular Bluetooth mode** 

#### 5: GAME Mode

When taking the earphones out of the charging case, it is regular Normal mode. Long press left earphones for 2 seconds to enter **game mode**; Long press left earphones for 2 seconds to enter **music mode**;

#### 6: Answer/Hang up

When there is an incoming call. Tap left or right earphones once to answer the call. Tap left or right earphones again to end the call.

#### 7: Reject

When there is an incoming call. Quick double tap left or right earphones to reject the call.

#### 8: Voice assistant

Quick tap left or right earphones 3 times to activate voice assistant.

## **Charging Function**

Fully charge the case and earphones before using for the first time.

1: Charging the charging case

(a) There is a Type-C cable included in the packaging. Connect it to the Type-C charging port and the other end into a USB powered source to charge your case.

- (b) The display displays the power and flashes to indicate charging has begun.
- (c) Once fully charged, the display screen will show 100% power.

2: Earphone charging

When battery is low, each 5s flash once for left and right side white light at the same time, you will listen to a warning sign or tone. It will turn off when the earphones completely out of battery.

(a) Place the earphones into the charging case.

(b) White light on the earphones turn on when charging has begun. The light will turn off when charging is complete.

(c) When the earphones are charging, the charging case display logo of the "R or L" will light up and the lights on both sides will flicker as water lamps.

(d) Once fully charged, the display will go off.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and

(2) this device must accept any interference received, including interference that may cause undesired operation

This device has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this device does cause harmful interference to radio or television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

--Reorient or relocate the receiving antenna.

--Increase the separation between the device and receiver.

--Connect the device into an outlet on a circuit different from that to which the receiver is connected.

--Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

#### FCC ID: 2BKTL-TRANC01