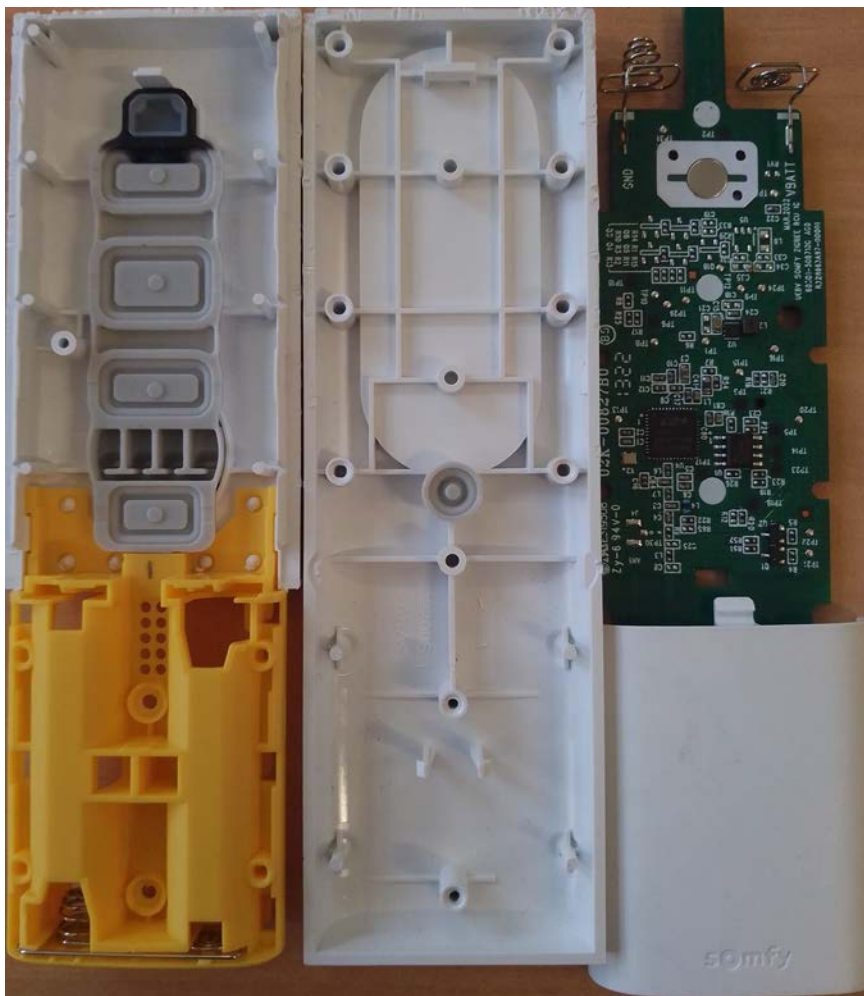
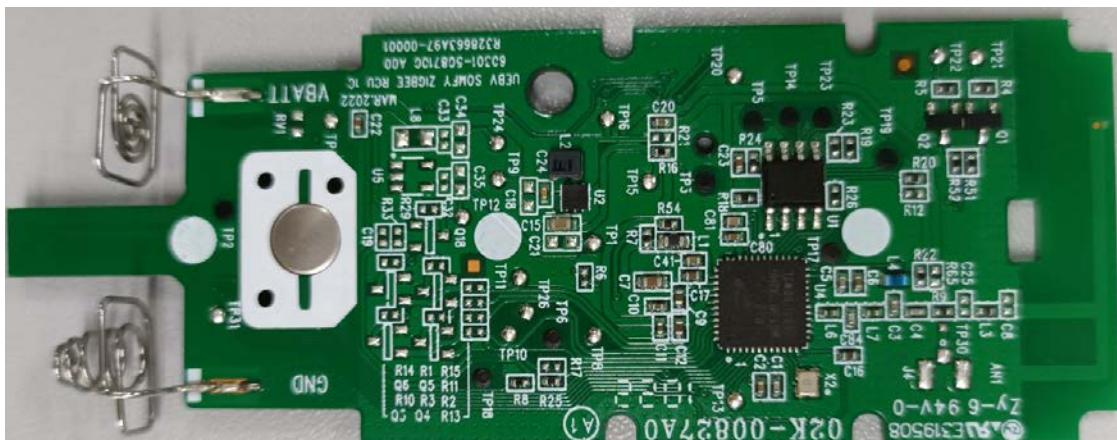
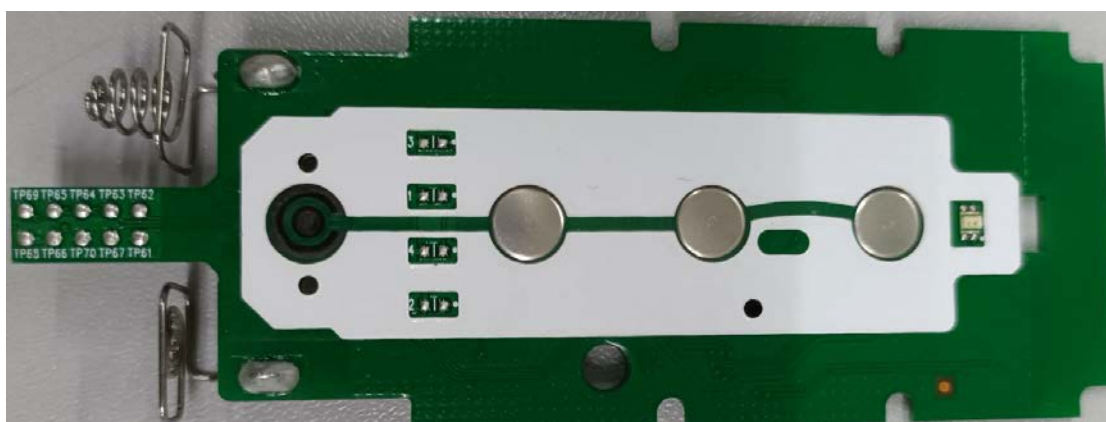




EUT- Inside View



EUT- Component Side View



EUT- Foil Side View