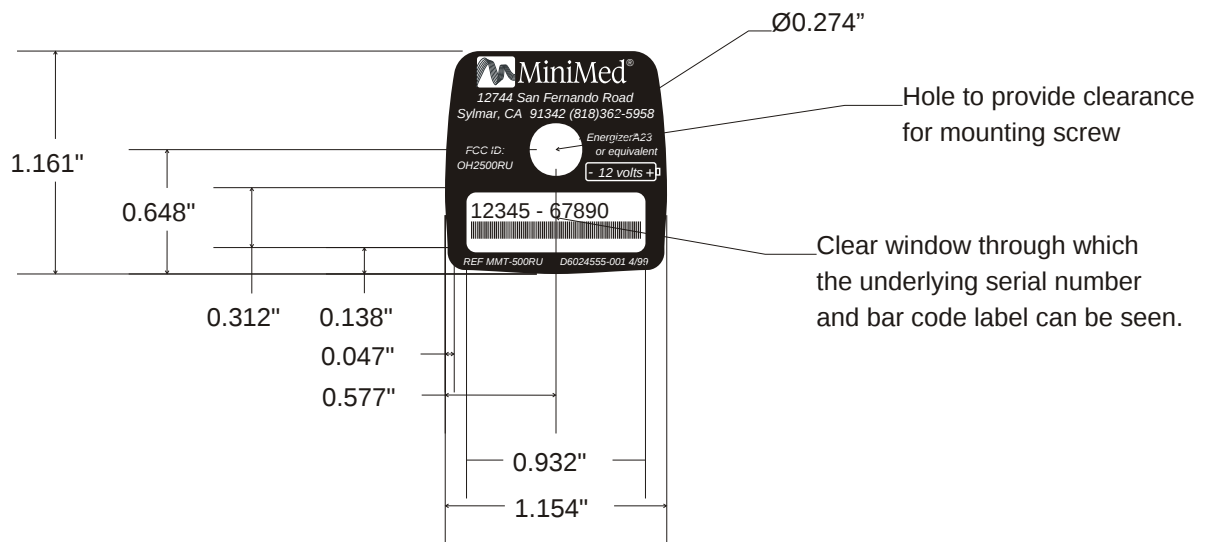




1X



2X