

Bl uet oot h headset

Quick Start Guide Model JHM-A6

What's in the box

- Headphones
- Quick Start Guide
- USB Type-C cable

Things to keep in mind with Wireless Headphone

- Wireless Headphone should not be used in extreme temperatures.
- Before using the headphones for the first time, make sure to charge them using a 5V, 24W or lower USB-C charger.
- The Max. Input Watt for AUX is 50 mw.

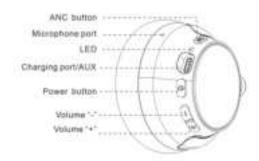
Pairing Wireless Headphone with your phone

- Turn on the headphones by pressing the POWER button for 2 seconds. You'll then hear a "Power-on" notification and the LED will flash blue and red alternately.
- On your phone, go to Settings, turn Bluetooth on, and then pair with "JHM-A6". Check your phone user guide to find out how to access Bluetooth settings.
- Once paired, the headphones will automatically connect to your phone whenever you turn on the headphones.

Performing a factory reset

When the headphones are on and not paring with your phone, press power button quickly for 5 times to complete the factory reset. It can be connected and used normally when be powered on.

Components



Power button	 Press and hold (for 2 seconds) to turn the headphones on.
	 Press and hold (for 3 seconds) to turn the headphones off.
	 Press quickly (for 2 times) to turn game mode on/off
	 Press quickly (for 3 times) to turn Voice Assistant on.
	 Press briefly to pause or resume playback.
	Press briefly to answer or end the call.
	• Press and hold (for 2 seconds) to reject the call.
ANC button	ANC ON
	Ambient sound
	Ambient sound off
Volume"+"	 Press and hold (for 2 seconds) to play the next song.
	Press briefly to increase the volume.
Volume"-"	 Press and hold (for 2 seconds) to play the previous song.
	 Press briefly to decrease the volume.

LEDs

Controls

Charging	Red light always on
Charging completed / Paired	LED off
Low battery warning	Red light flashes one time every few seconds
Powered on and waiting for pairing	Red and blue light flashing alternately
ANC on/Transparency mode on	Green light always on
ANC off	LED off

Specifications

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Product model	JHM-A6
Sweat and water resistant	IPX4
Bluetooth version	5.3
Bluetooth range	≤10 m
Play time (ANC off)	Approx.58 hours (Volume level 50%)
Play time (ANC on)	Approx.32 hours (Volume level 50%)
Talk time (ANC off)	Approx.36 hours (Volume level 50%)
Standby time (ANC off)	Up to 500 hours
Standby time (ANC on)	Up to 50 hours
Battery capacity	500 mAh
Charging port	USB Type-C
Power input rating	5V / 2A
Charging time	2.5 h ours
Net weight	229 g

FCC warning

FCC ID: 2BFOM-JHM-A6

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference.
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Note:

- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
 - Reorient or relocate the receiving antenna.
 - Increase the separation between the equipment and receiver.
 - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
 - Consult the dealer or an experienced radio/TV technician for help.
- Any changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.