Wake Your REM - Fit Active!

To conserve the battery, your REM-Fit Active is set in a hibernation mode prior to shipping. In order to 'wake' it up, simply press the face of the device for 10-20 seconds.

A progress bar will appear and fill up as you hold the device. When you see the REM-Fit Active logo, the device is ready to use.



Download the REM-Fit Active App for the iPhone. Scan the code below or go to rem-fit.com/iphone





Download the REM-Fit Active App for Android. Scan the code below or go to rem-fit.com/android









Welcome to the REM-Fit Life!

Just wear your REM-Fit Active all day and night and see your ActivePoints grow.















FCC Statements: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radia frequency energy. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures.

- · Recrient or relocate the receiving antenna
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver
 is connected.
- Consult the dealer or an experienced technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference, and
- This device must accept any interference received, including interference that my cause undesired operation.

MODIFICATION: Any changes or modifications not expressly approved by the grantee of this device could void the user's authority to operate the device.