

User Manual

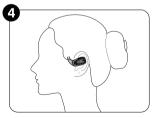
CT3 Mini











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PACKAGE CONTENTS



Headphones×1



User Manual×1

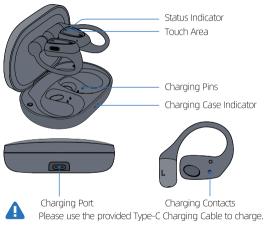


Charging Case×1



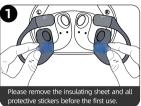
Charging Cable×1

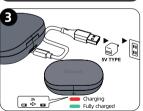
PRODUCT INTRODUCTION

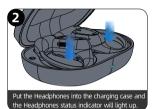


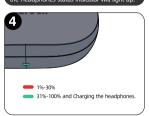
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CHARGING

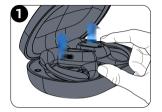


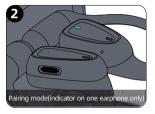


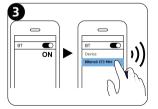




PAIRING









FUNCTION

	F	B
戌 (1x)L/R	▶ /II	8
//s/(2x)R	₩	೯/೮
// (2x)L	i cc	@/&
// (3x)L/R	Q Voice Assistant	/
/\$\ (4x)L/R	Toggle Game Mode	/
M (HOLD L)	□-	Π-
M (HOLD R)	□+	□+



*Please turn on game mode when you notice that the sound is lagged behind the video.

*Game mode is switched off by default.

POWER ON/OFF

	With Headphone Case	Without Headphone Case
Power On		
	Take the headphones out of the charging case.	Tap and hold for 3 seconds to power on a headphone individually.
Power Off		
	Place the headphones in the charging case.	Tap and hold for 5 seconds to power on a headphone individually

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TROUBLE SHOOTING

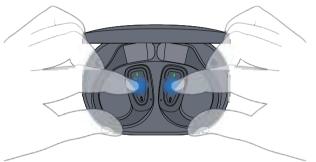
Trouble	Reason	Solution
Low volume or unclear sound	1.The surrounding environment is too noisy. 2.Incorrect Wearing 3.Volume limit set on iphone. 4.Absolute volume off on Android(SYNC).	1.As open-ear headphones do not have noise -canceling function, please do not use them in noisy environments. 2.Ensure that you wear them correctly, refer to the instruction manual for diagrams. 3.For iPhone users: Turn off the maximum volume limit. 4.For Android users: Turn on the Volume sync.
	*The SYNC setting method may vary for different Android models. Please refer to the user manual provided by the respective phone manufacturer for the specific setting method.	

Trouble	Reason	Solution	
Bass is not strong enough	The default factory equalizer is balanced.	Please use the equalizer of the playback device to adjust the low frequency band gain.	
Poor Fit		Refer to the user manual for wearing style and adjust the wearing position. CT3 Mini is designed to be worn senselessly, and we have verified through thousands of tests that it will not fall off during daily exercise.	
Headphones won't charge	There is dirt or oil on the charging pin or charging contact sheet.	Clean the charging pins and charging contacts with a clean paper towel or rag. Put the headset back in the headphone case and open the headphone case again to turn it on. Charging pins charging contacts	

Trouble	Reason	Solution
Headphone case won't charge	The charging cable is not properly plugged in. There is a problem with the charging cable or charger	Make sure the Type-C charging cable is plugged into place Try to change another 5V = 2A charging adapter for charging, or try to different charging cable.
No sound form the headphones while on the call.	The audio setting of the call is wrong.	Please switch your phone's audio mode to CT3 Mini. Blitzrock CT3 Mini Speaker Speaker Phone IIPhone

Trouble	Reason	Solution
The sound is lagged behind the video. (Pictures and sounds are out of sync.)	Some TVS or PCS are not Bluetooth compatible with headphones.	1.Turn on the game mode to solve the problem. 2.if the game mode still does not solve the problem, please consult the corresponding TV manufacturer or computer manufacturer on how to set it up (Different TV manufacturers or computer manufacturers have different Setting ways.).
CT3 Mini cannot connect to cell phone or cannoot be searched.	it is possible to connect to other devices by mistake.	Restore factory settings and clear the pairing record of "Blitzrock CT3 Mini" in your phone and refresh the search.

CLEAR PAIRING HISTORY& RESTORE FACTORY SETTING



1.Place the headphones in the charging case Tap and hold both touch area for 8 seconds 2.When the green indicator of he headset blinks for 3 times, the reset is complette

SPECIFICATIONS

Brand	Blitzrock
Model	CT3 Mini
BT Version	BT 5.4
BT Protocol	A2DP, HFP, HSP, AVRCP
Driver Unit Size	11×15mm
Charging Input	USB-C 5V === 0.5A
Battery Capacity(Earphones)	55mAh×2
Battery Capacity(Charging Case)	400mAh 1.48Wh
Warranty	12 months

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This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -- Reorient or relocate the receiving antenna.
- -- Increase the separation between the equipment and receiver.
- -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction