

Clifford Responder Companion Remote PN 472X

CLIFFORD
The Science of Security™

Compatible with the
following systems:

RS3

RS1.5

RS3.5

2.5X

Note: The RS3 requires alter-
nate programming.



MATRIX®

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To program your new transmitter:

1. **Open a door.** (The GREEN wire, H1/5, or the VIOLET, H1/7 must be connected.)
2. **Key.** Turn the ignition on. (The heavy gauge PINK wire of the relay satellite must be connected.)
3. **Select the receiver channel.** Press and release the Valet®/Program switch the number of times necessary to access the desired channel. Once you have selected a channel, press and **HOLD** the Valet®/Program switch once more. The siren will chirp and the LED will blink the number of times corresponding to the channel that has been accessed.

NOTE: Alternate programming is required for RS3. Consult the RS3 Owner's or Installation Guide for details.

Channel No.	Function
1	Auto Learn Standard Configuration (default)
2	Arm only
3	Disarm only
4	Silent Mode™/Remote Valet®/Trunk Release
5	Remote Start
6	Channel 4
7	Channel 5
8	Short Run/Turbo
9	Timer Mode
10	Arm/Disarm/Panic
11	Panic Only
12	Delete all transmitters

Channels Two, Three and Eleven: Channels Two through Eleven are used to assign the arm, disarm and panic functions to separate buttons on the remote control. Teaching a button to Channel Two erases all information about that remote from memory. Any auxiliary functions that are desired will have to be reprogrammed. Similarly, if the remote is set up to use the separate arm, disarm and panic channels and a button from that remote is entered into Channel Two, the remote will be erased from memory, and the system will only recognize the button that was entered into Channel Two.

Channel Twelve: If any transmitter button from a known transmitter is programmed to Channel Twelve, all transmitters will be erased from memory and will revert to the default feature settings. (See Features Menu section of this guide.) This is useful in cases when one of the customer's transmitters is lost or stolen. This will erase any lost or stolen transmitters from the system's memory. It can also be used to start from scratch if

the transmitter buttons were programmed incorrectly.

4. **Press the transmitter button.** While **HOLDING** the Valet®/Program switch, press the button from the transmitter that you wish to assign to that channel. The unit will chirp indicating successful programming. It is not possible to teach a transmitter button to the system more than once.

5. **Release.** Once the code is learned, the Valet®/Program button can be released. You can advance from one channel to another by releasing the Valet® /Program button and tapping it to advance channels and then **HOLDING** it. For example, if you want to program Channel Three after programming Channel One, release the Valet®/Program button. Press it twice and release it to advance to Channel Three. Then press it once more and **HOLD** it. The siren will chirp three times to confirm it is ready to receive the code from the transmitter.

Learn Routine™ will be exited if:

- Ignition is turned off.
- Door is closed.
- Valet®/Program button is pressed too many times.
- More than 15 seconds elapses between steps.

One long chirp indicates that Learn Routine™ has been exited.

This device complies with Part 15 of FCC rules. Operation is subject to the following conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this device.

Directed
ELECTRONICS, INC.

P/N 472X 6/03



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