

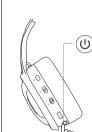


(7) Type-C port

### POWER ON AND OFF

#### Power on

Power off



Reset Double tap+long press the power key to delete the history pairing data, and enter the pairing mode after restarting

In the off state press and hold the

power button to power on

stand by or plaving mode

Press and hold to power off in

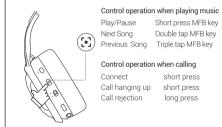
Automatic power off Pair search for 10 minutes, enter standby mode, wait for 15 minutes and then power off





When the headset is connected to dongle for the first time, it can only be connected to dongle after entering dongle pairing mode. The headset enters the dongle pairing operation: tap+long press the power button: In non-Bluetooth mode, the key definitions of different mobile phones or system applications may be different. Dongle doesn't have a button. It starts up when it is plugged in. When it starts up, it automatically enters into pairing, and the status light are as follows: (1) Connected: blue light flashes slowly; ② Not connected: blue light flashes guickly: ③ In pairing: red and blue light flash alternately.

## MFB KEY OPERATION

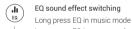


The priority of call is higher than that of music playback, and MFB multi-function key definition such as three-party call is not supported (only valid in BT wireless music mode)

short press

# MIC OPERATION On mute ) Mute off Mute control of internal and external microphones Nie

EO KEY OPERATIO





If Dongle is inserted, it will be paired with Dongle. After the pairing is

successful, it will enter the game ultra-low delay mode (50ms); The

headset can only enter the game mode after it is connected to

Dongle. The headset without Dongle status is in bluetooth music

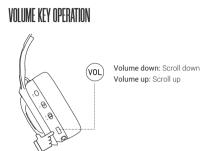
Long press EQ in game mode

BGB light effect switch, breathing Short press FO in any state

#### 快速使用指南 OUICK START GUIDE



mode: Enter the game mode, automatically switch to the game EC exit the game mode, and automatically switch to the music EQ



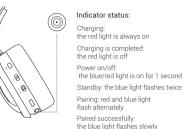


When power on the headset will enter bluetooth music mode to automatically connect back

Select 233621 HAWK in the Bluetooth list of the device remark: a. When there is no connection record the system

- automatically enters pairing
- b. When there is a connection record, power on and enter the back connection.Double-tap the power button to enter

# INDICATOR DESCRIPTIO

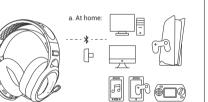


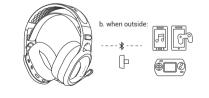
# SPARE PARTS

① Dongle adapter ② USB-A male to Type-C female adapted ③ USB-A male to Type-C male ④ power charging cable ⑤ microphone pole

#### APPLICATION SCENARIOS

(1) The device supports ordinary bluetooth mode/game mod (2) It is applied to PC, MAC, PLAYSTATION, SWITCH and mobile phone connection ③ It supports BOOM-MIC pluggable analog wheat stalk. At the same time, a call analog MIC ④ Dongle is as a gaming headset accessory ⑤ Dongle is a Type-C interface, supporting digital audio input equipped with a USB-A to Type-C adapter





#### SPECIFICATION

(1) Support music mode, game mode (2) Support PC, MAC, Playstation, Switch, mobile phone applications ③ External detachable microphone, can mute control

④ when the external microphone is not located, you can talk through the built-in microphone of the headset. Mute control (5) Support game mode/music mode switch

### SPECIFICATION

Name Model Sound generating unit Audio decodina: Frequency response rand Charging port:

Battery life:

HEADSET HAWK Drive size: 40mm. Magnet type: NdFeb SBC, AAC 20-20000HZ Type C. 5V2A charging 180 minutes Battery charging (headset) 50 hours Supported communication protocol: BT5.3 2400MHz~2483.5MHz Product frequency band: 10dBm Maximum RF output power:

DUAL-MODE WIRELESS

**BLUETOOTH GAMING** 

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## ATTACHMENT DONGLE SPEC

(1) Donale does not need buttons. Plug in Donale and enter game pairing search.

Note: The headset will enter game mode only when the headset is connected to Dongle. If the headset is not in Dongle state, it is in bluetooth mode

Dongle has an indicator light.

Note: a. Fast flash is pairing search

b. Slow flash is successful connection ③ After inserting Dongle, the Dongle enters the game pairing search, and the search time is unlimited. ④ In Dongle game mode, it can support uplink voice. ⑤ In Dongle game mode, it can answer incoming calls. automatically return to game mode after the call ends. 6 Dongle does not need to support normal Bluetooth mode to play music, only the game low latency mode ⑦ a. Support simultaneous connection to Dongle and a mobile phone.

- b. At present, Dongle connection is the main setting. If Dongle plays audio, the audio on the mobile phone cannot be played on the headset. However, if the Dongle is not playing, the headset will play the audio of the mobile phone (you need to turn off or pause the PC player (Dongle) to play the music on the mobile phone)
- c. Although the connection is dominated by Dongle, if a call comes from a mobile phone, it will be forced to switch to the mobile phone. After the call is finished, audio playback on Dongle will resume.
- d. After the headset is turned on, the Dongle will be automatically connected back. The connection between the headset and the mobile phone must be connected

back through the mobile phone. e. Some mobile phones can only power on dongle when the OTG mode is turned on.

## INFORMATIONAL NOTE FOR CUSTOMERS IN U.S.A. ONLY NOTE

This equipment has been tested and found to comply wi the limits for a Class B digital device, pursuant to part 15 the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: - Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. - Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference (2) this device must accept any interference received.

including interference that may cause undesired operation.

# INFORMATIONAL NOTE FOR CUSTOMERS IN CAN. ONLY:

#### English<sup>.</sup> "

This device complies with Industry Canada licence-exemi BSS standard(s).

Operation is subject to the following two conditions: (1) this device may not cause interference, and

(2) this device must accept any interference, including interference that may cause undesired operation of the device."

French."

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes l'appareil nedoit pas produire de brouillage, et

(2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectriquesubi, même si le brouillage est susceptible d'en compromettre le fonctionnement."

L'appareil a été évalué pour répondre aux exigences générales d'exposition aux RF. L'appareil peut être utilisé sans restriction dans des conditions d'exposition portables. BE warning statement:

The device has been evaluated to meet general BE exposure requirement. The device can be used in portable exposure condition without restriction.

## CAUTION

- replacement of a battery with an incorrect type that can defeat a safeguard (for example, in the case of some lithium battery types) :
- disposal of a battery into fire or a hot oven, or mechanically crushing or cutting of a battery, that can result in an explosion
- leaving a battery in an extremely high temperature surrounding environment that can result in an explosion or the leakage of flammable liquid or gas;
- a battery subjected to extremely low air pressure that may result in an explosion or the