

Raymarine S100 Controller User Guide



Welcome to the S100 Autopilot

Handbooks can be such daunting things, can't they?
Please don't worry, we have made this guide as simple as possible.

Your guide contains an explanation on how to use your S100, so finding your way around will become second nature.

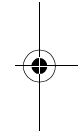
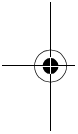
If all you want to do is power up and get going, that's fine.
But if you want to know more about what your S100 will do for you, you'll find it here.

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S100 Controller

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...world leaders in marine electronics.



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Raymarine S100 Controller



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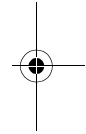
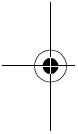
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Getting started . . .



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Raymarine S100 Controller



Changing the Controller batteries

The S100 Controller is powered by 2 AAA batteries which are located in the back of the unit. Ensure that only good quality alkaline batteries are used. Do not use rechargeable batteries.

A small cross-head screwdriver will be required to undo the battery cover screws.

Remove the batteries from the unit if you do not intend using it for more than a month.

Follow the battery manufacturers's instructions for proper care and disposal of used batteries.



The S100 Autopilot Controller



NAVIGATE PORT Use in PILOT mode to power steer your boat. Press and hold for Smart Steer

NAVIGATE STARBOARD Use in PILOT mode to power steer your boat. Press and hold for Smart Steer

PILOT Use to activate the autopilot.

MODE Press to select required pilot mode.

STANDBY (POWER ON)
When off, press to power on the S100
Use to return to manual control of your boat when in PILOT mode.
Press and hold to access Pilot Setup

D7642-1

How do I power the system on?

POWER ON

Ensure that you autopilot and basestation is powered on at the ships breaker. On the controller, press and hold the **STANDBY** button. The handset will beep, the display will read STANDBY and you're ready to go.

Power Saving Mode

If you are in STANDBY mode (autopilot off), the handset will automatically turn off if no button has been pressed for 5 minutes. This will help to extend the battery life.

Wireless signal strength

Wireless signal strength (5 levels) is shown on the right hand side of the display.

Keylock

When using your S100, you can temporarily lock the autopilot keys to ensure that it is not accidentally operated.

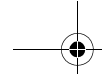
How do I activate the keylock?

Press and hold the **mode** button until you see the key symbol and "LOCK" message.

Note: You cannot activate keylock when the autopilot is in control of your boat.

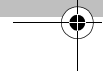
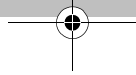
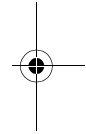
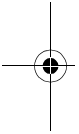
How do I turn off the keylock?

Press **mode** followed by the **PILOT** button. A "KEYLOCK OFF" message will be displayed.



2

Using your S100 Controller



How do I use the autopilot?

Your autopilot can steer your boat according to one of its preset modes. The modes that are available are dependant on your boat and autopilot type. Each of these are explained on the following pages.

Available modes

POWER 	FISHING 	SAIL 
 AUTO	 AUTO	 AUTO
 TRACK	 TRACK	 TRACK
	 ZIGZAG*	 WIND
	 CIRCLE*	 TACK
	 CLOVER*	

*\$1000 autopilots only



Quick Tip

You can change your boat type in the autopilot setup pages

How do I automatically steer straight?

To continue on your current heading under autopilot control, use the AUTO mode. This will steer you in a straight line ahead until commanded otherwise. AUTO mode can be used in conjunction with SMARTSTEER to give you remote, power-steering control of your boat.



1 2 3



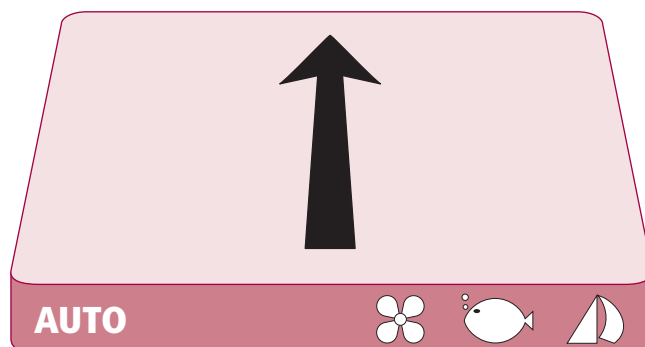
Activates autopilot in AUTO mode



Returns the boat to manual steering

From any screen:

1. Steer your boat onto the desired heading.
2. Check that there are no obstructions.
3. Press the **PILOT** key to activate the autopilot.



Quick Tip

AUTO mode is also available for selection via the **MODE** button

D7617-1

How do I follow a route from my GPS?

Your autopilot can follow a route that you have previously set on your GPS or Chartplotter. Ensure that your GPS/Chartplotter is sending valid SeaTalk or NMEA 0183 data.



1 2 3

MODE

press repeatedly until
you reach TRACK

PILOT

activates autopilot
in TRACK mode

PILOT

Press when asked to
accept new heading.

On arrival at each waypoint

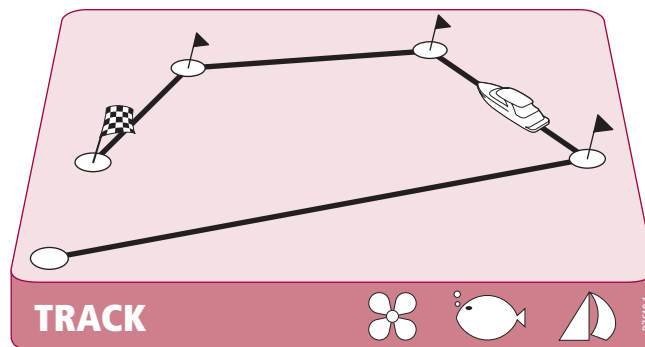
PILOT

Press when asked to
accept new heading.

From any screen:

1. Press **MODE** repeatedly until TRACK is displayed.
2. Press **PILOT** to activate TRACK mode.
3. If a valid route is received, the SmartController will tell you the direction in which it will turn the boat and the new heading it will steer to. Press **PILOT** to accept.

Note: At each waypoint, confirmation of turn will be required. Press **PILOT** to accept.



How do I follow a circle pattern?

When you select CIRCLE mode, your current position is marked as the center of the circle pattern. Your autopilot will now gently steer your boat into the circle of the selected size.

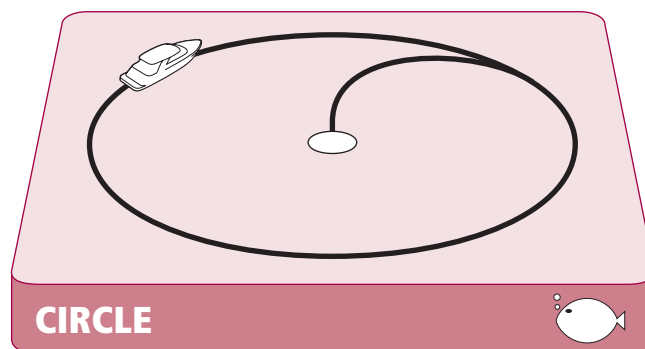


1 2 3

	press repeatedly until you reach CIRCLE
	change pattern size (Sml, Med or Large)
	activates autopilot in CIRCLE mode

From any screen:

1. Press **MODE** repeatedly until CIRCLE is displayed.
2. Use the **PORT** and **STARBOARD** keys to change the size (S, M or L) if required
3. Press the **PILOT** key to activate the autopilot



Quick Tip

If your circles are gradually becoming larger, increase the response setting and restart the circle pattern.

How do I follow a zig-zag pattern?

When you enter ZIGZAG mode, the autopilot will use your current position and heading as the center line of the zig-zag. The autopilot will now gently steer your boat into the pattern starting with a turn to starboard.

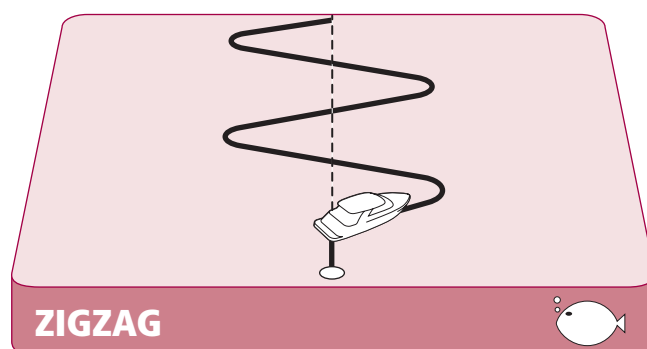


1 2 3

MODE	press repeatedly until you reach ZIGZAG
< >	change pattern size (Sml, Med or Large)
PILOT	activates autopilot in ZIG ZAG mode

From any screen:

1. Press **MODE** repeatedly until ZIGZAG is displayed.
2. Use the **PORT** and **STARBOARD** keys to change the size (S, M or L) if required
3. Press the **PILOT** key to activate the autopilot



Quick Tip

Fishing patterns are designed to work at speeds up to 15kts. Check your speed before starting.

D7621-1

How do I follow a cloverleaf pattern?

When you enter CLOVERLEAF mode, the autopilot will use your current position as the center point. The autopilot will then steer your boat through a series of starboard turns, repeatedly intersecting the start point.

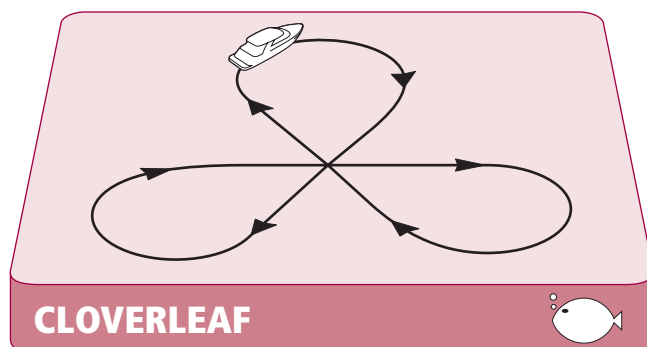


1 2 3

MODE	press repeatedly until you reach CLOVERLEAF
< >	change pattern size (Sml, Med or Large)
PILOT	activates autopilot in CLOVERLEAF mode

From any screen:

1. Press **MODE** repeatedly until CLOVERLEAF is displayed.
2. Use the **PORT** and **STARBOARD** keys to change the size (S, M or L) if required
3. Press the **PILOT** key to activate the autopilot



Quick Tip

You can change the pattern direction in PILOT SETUP (See section 3)

D7622-1

How do I steer to a fixed wind angle?

If your boat is equipped with a wind transducer, you can set the autopilot to steer at a fixed angle to the wind, WIND mode. You can adjust this angle to suit your needs.

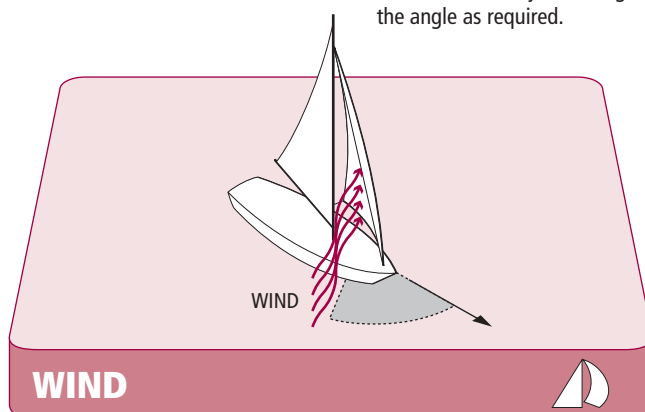


1 2 3

	press repeatedly until you reach WIND
	activates autopilot in WIND mode and shows current wind angle.
	adjusts the desired wind angle

From any screen:

1. Press **MODE** repeatedly until WIND is displayed.
2. Press **PILOT** to activate WIND mode.
3. The current wind angle will be displayed. Use the **PORT** and **STARBOARD** keys to change the angle as required.



Quick Tip

For best results when heading upwind, sail slightly freer of the wind than if you were hand steering.

D7623-1

How do I tack using the autopilot?

When in WIND mode you can use the autopilot to execute a tack maneuver. The degree of turn is set by the autopilot (Refer to the handbook supplied with the autopilot for details on changing the tack angle)

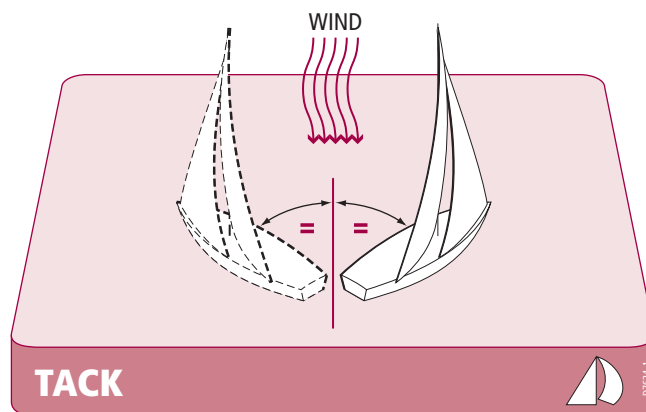


1 2 3

	press repeatedly until you reach TACK
	select the desired tack direction
	press to start the TACK maneuver

From any screen:

1. Press **MODE** repeatedly until TACK is displayed.
2. Use the **PORT** and **STARBOARD** keys to select the TACK direction.
3. Press **PILOT** to accept.



How do I dodge an obstacle?

Even when the autopilot is activated, you are still able to override it. If, for example, you encounter an obstacle, or you just wish to change direction by a few degrees. This allows you to effectively power-steer your boat.



1 2 3

With the autopilot activated:

 or  1° course change
press

 or  10° course change
press and hold

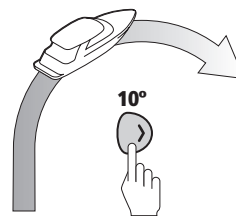
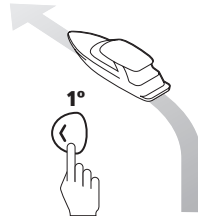


returns the boat
to manual steering

With the autopilot activated:

1. A brief press of the **PORT** or **STARBOARD** key will make a 1° course change in that direction. Use this method for course changes up to 20°
2. A press and hold of the **PORT** or **STARBOARD** key will execute a 10° turn in that direction.
3. The autopilot will resume on the new heading.

Dodge



Quick Tip

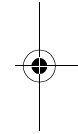
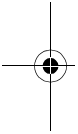
When used with SMARTSTEER enabled autopilots, the press-and-hold command will activate SMARTSTEER

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3

Setting up your S100

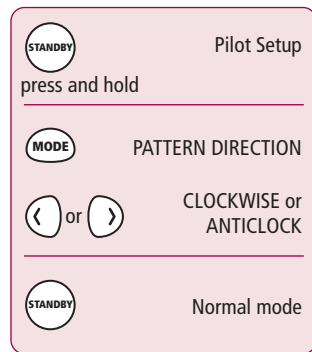


How do I change the pattern direction?

You can change the default autopilot pattern direction.



1 2 3



1. Press and hold **STANDBY** for 2 seconds to enter PILOT SETUP mode.
2. Press **mode** until the display reads PATTERN DIRECTION
3. Press the **PORT or STARBOARD** key to toggle between CLOCKWISE and ANTICLOCK
4. Press **STANDBY** to leave Pilot setup and return to normal mode.



Quick Tip

The default direction is CLOCKWISE. The first turn in any pattern will always be to starboard

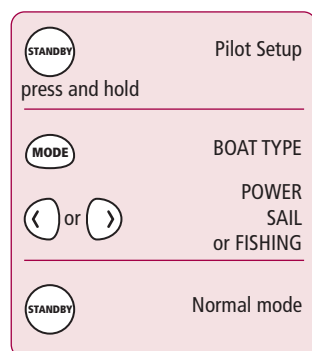
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How do I change my boat type?

Your system can be set to suit the type of vessel to which it is fitted. This ensures that the user interface will offer you the most relevant features.



1 2 3



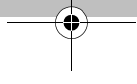
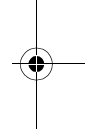
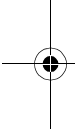
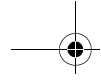
1. Press and hold **STANDBY** for 2 seconds to enter PILOT SETUP mode.
2. Press **mode** until the display reads BOAT TYPE
3. Press the **PORT** or **STARBOARD** key to toggle between POWER, SAIL and FISHING
4. Press **STANDBY** to leave Pilot setup and return to normal mode.

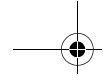


Quick Tip

S1000 Fishing patterns are only available in FISHING mode

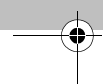
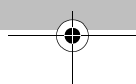
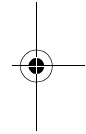
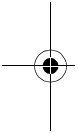
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4

Alarms and Troubleshooting



S100 Alarm messages

When the S100 detects a fault or failure on the system, it will activate one of the alarm messages listed in the following table.

Unless otherwise stated, you should respond to the alarm by pressing standby to clear the alarm and return to manual control, before you attempt to resolve the problem.

In some situations, the S100 will raise more than one alarm. When you have dealt with the first alarm, it will display the next alarm.

ALARM MESSAGE	POSSIBLE CAUSE and SOLUTION
CURRENT LIMIT	Serious drive failure – the drive is taking too much current due to short-circuit or jamming. Check the drive unit and wiring.
DRIVE STOPPED	The autopilot is unable to turn the rudder (this occurs if the weather load on helm is too high. Check drive.
INITIALISING	This alarm occurs if you try to activate the pilot before it is ready. Your boat must be run at more than 3 knots for longer than 30 seconds before activating the pilot.
LARGE XTE	This alarm will sound when you are more than 0.3nm from your planned track. The alarm will also state if you are to PORT or STARBOARD of the track,
LRN FAIL 1, 2 or 4	AutoLearn not completed successfully. Failure codes: 1 = AutoLearn has not been carried out 2 = AutoLearn failed, usually due to manual interruption 4 = AutoLearn failed, possibly due to drive failure Repeat the AutoLearn procedure.
MOT POW SWAPPED	Motor cables are connected to power terminals (and power cables are connected to motor terminals) at course computer. Turn off power and swap over connections.

ALARM MESSAGE	POSSIBLE CAUSE and SOLUTION
NO DATA	The autopilot is in Track mode and: • the autopilot is not receiving SeaTalk navigation data, or • your GPS is receiving a low strength signal, this will clear when the signal improves Note: The autopilot stops adjusting the heading as soon as it loses data.
NO GPS COG	The S1000 autopilot is not receiving valid COG data from your GPS system. Check the connections and that your GPS unit is powered on and setup to transmit COG data.
NO GPS FIX	Your GPS is receiving a low strength signal, this will clear when the signal improves
NO PILOT	The controller is not receiving data from the autopilot. Check connections and that the autopilot.
OFFCOURSE	This alarm sounds if you have been off course from the locked heading for more than 20 seconds. It also states if you are to the PORT or STARBOARD of the intended heading.
REGISTRATION INCOMPLETE	The registration of your new handset cannot be completed as the system has detected other handsets, in the vicinity. 1. Switch off all other remote handheld units, and repeat the registration process. 2. If this error persists, take your boat to open water (with no other vessel within 100 ft) and repeat the registration process.
ROUTE COMPLETE	This sounds on the completion of a track. Press PILOT to continue on the same heading or STANDBY for manual control.
SHIPS BATTERY	The ships battery voltage has dropped below acceptable limits, check the charge state of the battery.
TOO SLOW	Your speed has fallen below 3 knots. You must be travelling faster for the pilot to operate

ALARM MESSAGE	POSSIBLE CAUSE and SOLUTION
TOO FAST TO FISH	Fishing patterns will only operate at speeds below 15kts. Check your speed.
WAYPOINT ADVANCE	You have arrived at a waypoint on your route. The autopilot is now requesting permission to turn onto the next leg, press PILOT to accept.

Fault finding

All Raymarine products are designed to provide many years of trouble-free operation. We also put them through comprehensive testing and quality assurance procedures before shipping.

If a fault occurs with your S100, use the fault finding tables in this section to help identify the problem and provide a solution. If you cannot resolve the problem yourself, refer to the product support information.

SYMPTOM	POSSIBLE CAUSE and SOLUTION
Display is blank	No power – press standby to power up the S100 or change the batteries.
Autopilot not responding.	Drive the boat for 30 seconds at above 2.5kts and retry. Check autopilot connections. Check GPS is switched on and connected.
Boat turns slowly and takes a long time to come onto course	Rudder gain too low. Complete AutoLearn or increase gain setting.
Boat overshoots when turning onto a new course	Rudder gain too high. Complete AutoLearn or decrease gain setting.
Position information not received	Navigator not transmitting the correct position data.
The pilot will not auto advance to the next waypoint.	No bearing to waypoint information received from the navigator.
Instruments powered from SeaTalk will not power up	Check connections Check fuses

General maintenance

Routine checks

The S100 controller does NOT contain user-serviceable parts. If you remove the main cover you will invalidate the warranty. It should be serviced only by authorized Raymarine service technician.

As a result, user maintenance is limited to the following checks

- make sure all cable connectors are firmly attached and free of corrosion
- examine for signs of wear or damage – replace any damaged cables
- replace batteries when necessary

Cleaning the S100

Take care when cleaning the display. Avoid wiping the display screen with a dry cloth as this could scratch the screen coating. If necessary, only use a mild detergent.

Never use chemical or abrasive materials to clean the computer or controller. If it is dirty, wipe it with a clean, damp cloth.

Dealer Maintenance Procedures

This section includes procedures that have a significant impact on autopilot operation and can affect your boat's safety. You will not need to follow these procedures in normal operation. We therefore recommend that these are only performed by authorized service personnel.

Accessing the dealer calibration area.

From **STANDBY** mode, press and hold **STANDBY** for 10 seconds to enter the dealer calibration area.

Press **mode** to cycle through the various calibration options.

Hardware and Software version numbers

Use this option to display the current hardware revision and the software version numbers for the S1000 and S100. At VERSIONS, press the > key to display more information.

Contrast

Use the < and > keys to adjust the contrast to a satisfactory level.

Self test

Press > to start the unit test sequence and then follow the on-screen instructions. This will test the display, buzzer and button functions.

Diagnostics

This screen displays the status of the wireless link, press the > key to display more information.

Handset Registration

Raymarine wireless systems demand that each wireless controller is "registered" to a basestation. This registration process is to prevent unauthorized control of your boat by another user nearby. Your S100 system is supplied with the handset pre-registered to the basestation.

There may be instances where you want to move your controller to another boat and use it with another system. In this case, you will need to de-register from the current system and register with the new system. You can do this using the REGISTRATION function.

To Register a handset

In the DEALER menu, at REGISTRATION, press **PILOT**.

If the S100 is not registered, the display will read NOT REGISTERED. Press > to start the registration process, you can press < at any time to stop the search.

When the basestation is found by the SmartController and registration is complete, the display will read REGISTERED

For successful registration, ensure that all other handheld units on your boat are turned off. If you try to register a new handset with others active, you will see a REGISTRATION INCOMPLETE message.

NOT REGISTERED
REG >

REGISTER
START >

SEARCHING
< CANCEL

D7657-1

To de-register a handset.

In the DEALER menu, at REGISTRATION, press **PILOT**. If the S100 is already registered, then the display will read REGISTERED. Press > to continue, or **STANDBY** to cancel the operation.

The S100 will attempt to communicate with the basestation and de-register. When complete, the display will read NOT REGISTERED.

If the S100 cannot communicate with the basestation, a BASE NOT FOUND message will be displayed. It is still possible to de-register the S100 at this point by pressing >. To leave without de-registering, press **STANDBY**.

REGISTERED
DE-REG >

D7674-1

Factory Reset

This option will clear all settings from the S100. Press and hold the **PILOT** key for 2 seconds to activate the reset.

Note: A reset does not alter the registration status of the S100

Product support

Raymarine products are supported by a worldwide network of distributors and Authorized Service Representatives. If you encounter any difficulties with this product, please contact either your national distributor, service representative, or the Raymarine Technical Services Call Center. Refer to the back cover or www.raymarine.com for contact details.

Before you consider returning the autopilot, make sure that the power supply cable is sound and that all connections are tight and free from corrosion. If the connections are secure, refer to the Fault Finding section in this chapter.

If you cannot trace or rectify the fault, contact your nearest Raymarine dealer or Service Center, specifying:

The S100 controller serial number:

- the controller serial number is printed on its rear cover
- the controller software version number



5

Important Safety Information



Safety Notices

Product installation

This equipment must be installed and operated in accordance with the instructions contained in this handbook. Failure to do so could result in poor product performance, personal injury and/or damage to your boat.

As correct performance of the boat's steering is critical for safety, we **STRONGLY RECOMMEND** that an Authorized Raymarine Service Representative fits this product.

WARNING: Electrical Safety

Make sure the power supply is switched off before you make any electrical connections.

WARNING: Navigation aid

Although we have designed this product to be accurate and reliable, many factors can affect its performance. As a result, it should only be used as an aid to navigation and should never replace common sense and navigational judgement. Always maintain a permanent watch so you can respond to situations as they develop.

WARNING: Autopilot controller

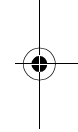
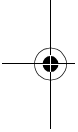
If the wireless controller is your only method of operating the autopilot, ensure that an in-line power switch is fitted to the autopilot power supply as detailed in the S1000 autopilot installation guide.

Your S100 will add a new dimension to your boating enjoyment. However, it is the skipper's responsibility to ensure the safety of the boat at all times by following these basic rules:

- Ensure that someone is present at the helm **AT ALL TIMES**, to take manual control in an emergency.



- Make sure that all members of crew know how to disengage the autopilot.
- Regularly check for other boats and any obstacles to navigation – no matter how clear the sea may appear, a dangerous situation can develop rapidly.
- Maintain an accurate record of the boat's position by using either a navigation aid or visual bearings.
- Maintain a continuous plot of your boat's position on a current chart. Ensure that the locked autopilot heading will steer the boat clear of all obstacles. Make proper allowance for tidal set – the autopilot cannot.
- Even when your autopilot is locked onto the desired track using a navigation aid, always maintain a log and make regular positional plots. Navigation signals can produce significant errors under some circumstances and the autopilot will not be able to detect these errors.



General Care and Safety

Do not leave the controller in places where the temperature could exceed 60°C (140°F).

Do not attempt to dismantle the S100 or any of its accessories.

Switch off your S100 system at a refuelling point, even if you are not refuelling your own vessel.

The operation of some medical electronic devices such as hearing aids and pacemakers, may be affected if a controller is used next to them. Observe the manufacturers recommendations for such devices.

Radio frequency energy

Your S100 and basestation are low-power radio transmitters and receivers. When it is turned on, they intermittently receive and transmit radio frequency (RF) energy (radio waves).



Exposure to radio frequency energy

The S100 and basestation are designed not to exceed the limits for exposure to RF energy set by national authorities and international health agencies. These limits establish permitted levels of radio wave exposure for the general population. An example of a radio frequency exposure guideline and standard that these are designed to conform to is:

BS EN 50371:2002 - Generic standard to demonstrate the compliance of low-power electronic and electrical apparatus with the basic restrictions related to human exposure to electromagnetic fields.

FCC Information

These devices comply with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) these devices may not cause harmful interference and (2) these devices must accept interference received, including interference that may cause undesired operation.

Changes or modifications to this equipment not expressly approved in writing by Raymarine could violate compliance with FCC rules and void the user's authority to operate the equipment.

Disposal

Disposal of this product, at the end of its useful life, should be in accordance with local regulations.

Intended Use

The S100 controller and basestation are intended for use on leisure vessels and small work boats.

Declaration of Conformity

Hereby Raymarine UK Ltd., declare that the S100 and basestation are in compliance with the essential requirements and other relevant provisions of the Directive 1999/5/EC.



The original Declaration of Conformity certificate may be viewed on the relevant product page at www.raymarine.com

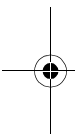


EMC Guidelines

All Raymarine equipment and accessories are designed to the best industry standards for use in the recreational marine environment. Their design and manufacture conforms to the appropriate Electromagnetic Compatibility (EMC) standards, but correct installation is required to ensure that performance is not compromised.

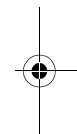
Connections to other equipment

If your Raymarine equipment is to be connected to other equipment using a cable not supplied by Raymarine, a suppression ferrite **MUST** always be attached to the cable near to the Raymarine unit.



Handbook Information

To the best of our knowledge, the information in this handbook was correct when it went to press. However, Raymarine cannot accept liability for any inaccuracies or omissions it may contain. In addition, our policy of continuous product improvement may change specifications without notice. As a result, Raymarine cannot accept liability for any differences between the product and the handbook.



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