## Notes:

This drawing is used to create the graphics for importing into the Pro/ENGINEER drawing for this part. Use the following steps when changing this artwork:

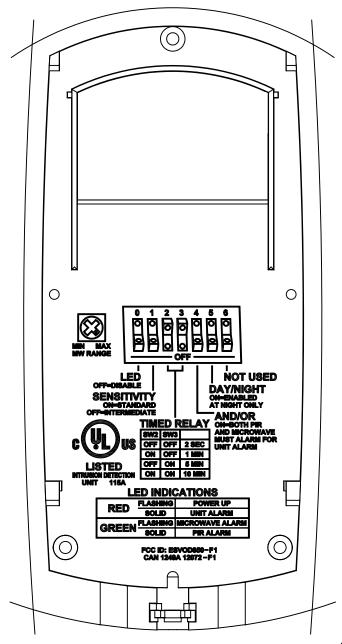
1. Make required changes to text on the "Text" layer and changes to graphics on the "Artwork" layer. Graphics must be created in outline form using closed polylines or regions only so that it can be hatched later.

2. Copy all text to the "Exploded\_text" layer, then use "3dtext2.lsp" with a height of 0.000 and object of Region. Note — "3dtext2.lsp" will only work in AutoCAD R14, so this drawing must be opened in AutoCAD R14 to use "3dtext2.lsp".

3. Use the Hatch command with the Solid hatch option to hatch all exploded text and graphics objects, if you have overlapping objects, these will have to be hatched individually.

4. Wblock the all hatching (on layer "Solid\_hatch") to a temporary drawing, then open that drawing and export it to a dxf file.

5. Import the dxf file into the Pro/ENGINEER drawing (you cannot import into a Pro/Engineer part), then move the imported detail objects to the proper location on the drawing.



48242H PCB COVER ARTWORK SOURCE DRAWING 14JUL04 R. E. WALTERS