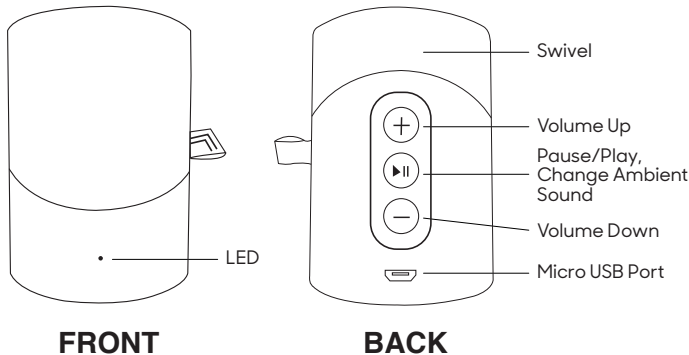


SOUND SOOTHER® GO

CONTENTS

- 1 Sound Soother® Go
- 1 Power Cable

LAYOUT



OPERATION

BATTERY CHARGING

1. Plug the USB cable to the Micro USB input port.
2. Plug the other end of the USB cable into a USB port.
3. A red light at the front of the speaker will turn on indicating the speaker is charging. The red light will turn off when the speaker is fully charged.

AMBIENT SOUNDS

1. Press and hold the  button located under the bottom to turn on the speaker.
2. Ambient sounds will automatically play every time the device is turned on.
3. Press the  twice to switch sounds. There are a total of 10 ambient sounds.
4. Use the   buttons to increase and decrease the volume.

DIRECTED SOUND

- Swivel the top half of the speaker to project sound in the desired direction.

SAFETY WARNINGS: PLEASE READ BEFORE USE

- Not a children's item. Keep out of reach of children.
- Use this item only for its intended purpose.
- Place this item on a hard-flat surface away from liquids.
- For indoor use only.
- Do not expose to sunlight for extended periods of time.
- Do not expose to extreme temperatures or moisture.
- Thoroughly inspect products before every use. If the product appears worn, frayed/splintered, cracked, or broken in any manner, discontinue use and discard immediately.

SPECIFICATIONS

- Built-In Rechargeable 500mAh Li-Po Battery
- Bluetooth® Version 4.2
- Input Power: DC 5V/1A (Micro USB)
- Audio Output Power: 3W
- 10 Built-In Ambient Sounds

BLUETOOTH STREAMING

1. Enable Bluetooth® on your device.
2. Turn the speaker on.
3. Press the  button. You will hear a tone.
4. On your device, search for Bluetooth® devices and select "SI Sound Machine" – you will hear a tone when the device is paired.
5. You are now ready to stream your favorite music.

Note: Volume is controlled by both your device and the speaker. Check your device's volume if volume is too low.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/ TV technician for help.

THE BLUETOOTH® WORD MARK AND LOGOS ARE REGISTERED TRADEMARKS OWNED BY BLUETOOTH SIG, INC.



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KEEP THIS INSTRUCTION MANUAL AS IT CONTAINS IMPORTANT INFORMATION FOR FUTURE REFERENCE.

Due to continuous product improvements, the picture on the manual may differ slightly from the actual product.