

18.3.1 Example E-mail Log

An "End of Log" message displays for each mail in which a complete log has been sent. The following is an example of a log sent by e-mail.

- You may edit the subject title.
- The date format here is Day-Month-Year.
- The date format here is Month-Day-Year. The time format is Hour-Minute-Second.
- "End of Log" message shows that a complete log has been sent.

Figure 138 E-mail Log Example

```
Subject:
    Firewall Alert From xxxxxx
Date:
    Fri, 07 Apr 2000 10:05:42
From:
    user@zyxel.com
To:
    user@zyxel.com
1|Apr  7 00 |From:192.168.1.1      To:192.168.1.255  |default policy  |forward
| 09:54:03 |UDP      src port:00520 dest port:00520  |<1,00>         |
2|Apr  7 00 |From:192.168.1.131   To:192.168.1.255  |default policy  |forward
| 09:54:17 |UDP      src port:00520 dest port:00520  |<1,00>         |
3|Apr  7 00 |From:192.168.1.6     To:10.10.10.10 |match           |forward
| 09:54:19 |UDP      src port:03516 dest port:00053  |<1,01>         |
.....{snip}.....
.....{snip}.....
126|Apr  7 00 |From:192.168.1.1     To:192.168.1.255  |match           |forward
| 10:05:00 |UDP      src port:00520 dest port:00520  |<1,02>         |
127|Apr  7 00 |From:192.168.1.131   To:192.168.1.255  |match           |forward
| 10:05:17 |UDP      src port:00520 dest port:00520  |<1,02>         |
128|Apr  7 00 |From:192.168.1.1     To:192.168.1.255  |match           |forward
| 10:05:30 |UDP      src port:00520 dest port:00520  |<1,02>         |
End of Firewall Log
```


CHAPTER 19

Tools

This chapter describes how to upload new firmware, manage configuration and restart your ZyXEL Device.

19.1 Firmware Upgrade

Find firmware at www.zyxel.com in a file that (usually) uses the system model name with a .bin extension, for example, "ZyXEL Device.bin". The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the system will reboot.

Only use firmware for your device's specific model. Refer to the label on the bottom of your device.

Click **Maintenance > Tools** to open the **Firmware** screen. Follow the instructions in this screen to upload firmware to your ZyXEL Device.

Figure 139 Firmware Upgrade

The following table describes the labels in this screen.

Table 93 Firmware Upgrade

LABEL	DESCRIPTION
Current Firmware Version	This is the present Firmware version and the date created.
File Path	Type in the location of the file you want to upload in this field or click Browse ... to find it.

Table 93 Firmware Upgrade (continued)

LABEL	DESCRIPTION
Browse...	Click Browse... to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click Upload to begin the upload process. This process may take up to two minutes.

Note: Do NOT turn off the ZyXEL Device while firmware upload is in progress!

After you see the **Firmware Upload in Progress** screen, wait two minutes before logging into the ZyXEL Device again.

Figure 140 Firmware Upload In Progress

The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 141 Network Temporarily Disconnected

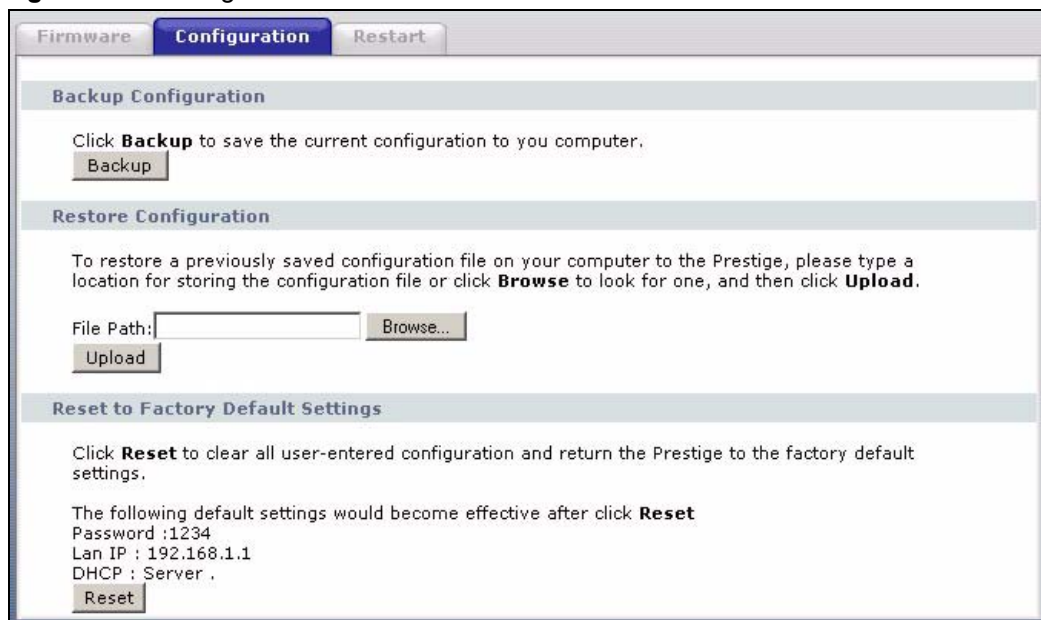
After two minutes, log in again and check your new firmware version in the **Status** screen.

If the upload was not successful, the following screen will appear. Click **Return** to go back to the **Firmware** screen.

Figure 142 Error Message

19.2 Configuration Screen

Click **Maintenance > Tools > Configuration**. Information related to factory defaults, backup configuration, and restoring configuration appears as shown next.

Figure 143 Configuration

19.2.1 Backup Configuration

Backup configuration allows you to back up (save) the ZyXEL Device's current configuration to a file on your computer. Once your ZyXEL Device is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click **Backup** to save the ZyXEL Device's current configuration to your computer

19.2.2 Restore Configuration

Restore configuration allows you to upload a new or previously saved configuration file from your computer to your ZyXEL Device.

Table 94 Maintenance Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click Browse... to find it.
Browse...	Click Browse... to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click Upload to begin the upload process.

Note: Do not turn off the ZyXEL Device while configuration file upload is in progress

After you see a “Restore Configuration successful” screen, you must then wait one minute before logging into the ZyXEL Device again.

Figure 144 Configuration Restore Successful



The ZyXEL Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 145 Temporarily Disconnected



If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default ZyXEL Device IP address (192.168.1.1). See the appendix for details on how to set up your computer's IP address.

If the upload was not successful, the following screen will appear. Click **Return** to go back to the **Configuration** screen.

Figure 146 Configuration Restore Error

19.2.3 Back to Factory Defaults

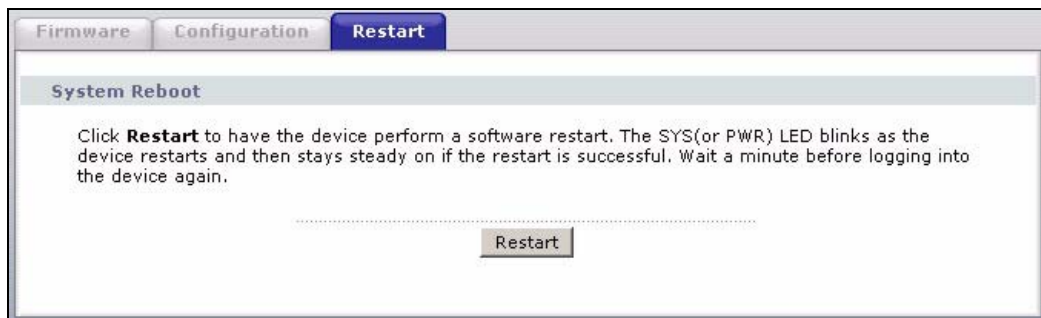
Pressing the **RESET** button in this section clears all user-entered configuration information and returns the ZyXEL Device to its factory defaults.

You can also press the **RESET** button on the rear panel to reset the factory defaults of your ZyXEL Device. Refer to the chapter about introducing the web configurator for more information on the **RESET** button.

19.3 Restart

System restart allows you to reboot the ZyXEL Device without turning the power off.

Click **Maintenance > Tools > Restart**. Click **Restart** to have the ZyXEL Device reboot. This does not affect the ZyXEL Device's configuration.

Figure 147 Restart Screen

CHAPTER 20

Diagnostic

These read-only screens display information to help you identify problems with the ZyXEL Device.

20.1 General Diagnostic

Click **Maintenance > Diagnostic** to open the screen shown next.

Figure 148 Diagnostic: General

The screenshot shows a web interface for the 'Diagnostic: General' screen. At the top, there are two tabs: 'General' and 'DSL Line'. The 'General' tab is active. Below the tabs, there is a section titled 'General'. Inside this section, there is a large text area displaying the results of a ping test. The text reads: 'Resolving 192.168.1.34 ... 192.168.1.34', 'Reply from 192.168.1.34', 'Reply from 192.168.1.34', 'Reply from 192.168.1.34', and 'Ping Host Successful'. Below the text area, there is a 'TCP/IP Address' input field and a 'Ping' button.

The following table describes the fields in this screen.

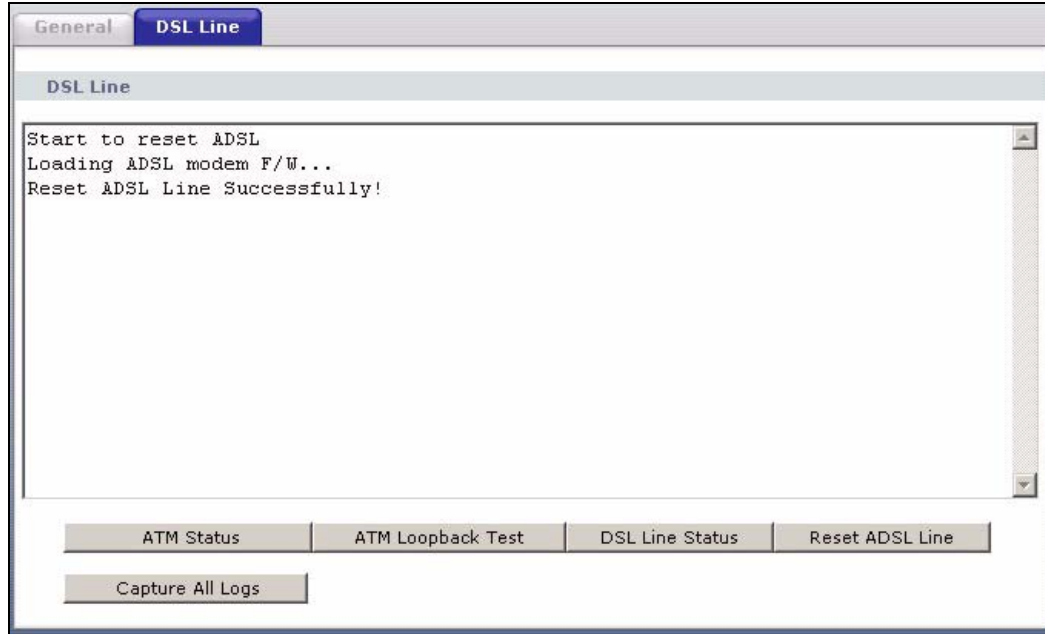
Table 95 Diagnostic: General

LABEL	DESCRIPTION
TCP/IP Address	Type the IP address of a computer that you want to ping in order to test a connection.
Ping	Click this button to ping the IP address that you entered.

20.2 DSL Line Diagnostic

Click **Maintenance > Diagnostic > DSL Line** to open the screen shown next.

Figure 149 Diagnostic: DSL Line



The following table describes the fields in this screen.

Table 96 Diagnostic: DSL Line

LABEL	DESCRIPTION
ATM Status	Click this button to view ATM status.
ATM Loopback Test	Click this button to start the ATM loopback test. Make sure you have configured at least one PVC with proper VPIs/VCIs before you begin this test. The ZyXEL Device sends an OAM F5 packet to the DSLAM/ATM switch and then returns it (loops it back) to the ZyXEL Device. The ATM loopback test is useful for troubleshooting problems with the DSLAM and ATM network.
DSL Line Status	Click this button to view the DSL port's line operating values and line bit allocation.
Reset ADSL Line	Click this button to reinitialize the ADSL line. The large text box above then displays the progress and results of this operation, for example: "Start to reset ADSL Loading ADSL modem F/W... Reset ADSL Line Successfully!"
Capture All Logs	Click this button to display all logs generated with the DSL line.

CHAPTER 21

Troubleshooting

This chapter covers potential problems and the corresponding remedies.

21.1 Problems Starting Up the ZyXEL Device

Table 97 Troubleshooting Starting Up Your ZyXEL Device

PROBLEM	CORRECTIVE ACTION
None of the LEDs turn on when I turn on the ZyXEL Device.	Make sure that the ZyXEL Device's power adaptor is connected to the ZyXEL Device and plugged in to an appropriate power source. Make sure that the ZyXEL Device and the power source are both turned on. Turn the ZyXEL Device off and on. If the error persists, you may have a hardware problem. In this case, you should contact your vendor.

21.2 Problems with the LAN

Table 98 Troubleshooting the LAN

PROBLEM	CORRECTIVE ACTION
The LAN LEDs do not turn on.	Check your Ethernet cable connections (refer to the Quick Start Guide for details). Check for faulty Ethernet cables.
	Make sure your computer's Ethernet Card is working properly.
I cannot access the ZyXEL Device from the LAN.	If Any IP is disabled, make sure that the IP address and the subnet mask of the ZyXEL Device and your computer(s) are on the same subnet.

21.3 Problems with the WAN

Table 99 Troubleshooting the WAN

PROBLEM	CORRECTIVE ACTION
The DSL LED is off.	Check the telephone wire and connections between the ZyXEL Device DSL port and the wall jack.
	Make sure that the telephone company has checked your phone line and set it up for DSL service.
	Reset your ADSL line to reinitialize your link to the DSLAM. For details, refer to the Table 96 on page 245 .
I cannot get a WAN IP address from the ISP.	<p>The ISP provides the WAN IP address after authenticating you. Authentication may be through the user name and password, the MAC address or the host name.</p> <p>The username and password apply to PPPoE and PPPoA encapsulation only. Make sure that you have entered the correct Service Type, User Name and Password (be sure to use the correct casing). Refer to the WAN Setup chapter.</p>
I cannot access the Internet.	<p>Make sure the ZyXEL Device is turned on and connected to the network.</p> <p>Verify your WAN settings. Refer to the chapter on WAN setup.</p> <p>Make sure you entered the correct user name and password.</p> <p>If you use PPPoE pass through, make sure that bridge mode is turned on.</p>
The Internet connection disconnects.	<p>Check the schedule rules.</p> <p>If you use PPPoA or PPPoE encapsulation, check the idle time-out setting. Refer to the Chapter 5 on page 76.</p> <p>Contact your ISP.</p>

21.4 Problems Accessing the ZyXEL Device

Table 100 Troubleshooting Accessing the ZyXEL Device

PROBLEM	CORRECTIVE ACTION
I cannot access the ZyXEL Device.	<p>The default user password is "user" and admin password is "1234". The Password field is case-sensitive. Make sure that you enter the correct password using the proper case.</p> <p>If you have changed the password and have now forgotten it, you will need to upload the default configuration file. This restores all of the factory defaults including the password.</p>
I cannot access the web configurator.	<p>Make sure that there is not a Telnet session running.</p> <p>Use the ZyXEL Device's WAN IP address when configuring from the WAN. Refer to the instructions on checking your WAN connection.</p> <p>Use the ZyXEL Device's LAN IP address when configuring from the LAN. Refer to for instructions on checking your LAN connection.</p> <p>Check that you have enabled web service access. If you have configured a secured client IP address, your computer's IP address must match it. Refer to the chapter on remote management for details.</p> <p>Your computer's and the ZyXEL Device's IP addresses must be on the same subnet for LAN access.</p> <p>If you changed the ZyXEL Device's LAN IP address, then enter the new one as the URL.</p> <p>Make sure that pop-up windows, JavaScripts and Java permissions are allowed. See the appendix for how to enable them.</p>

APPENDIX A

Product Specifications

See also the Introduction chapter for a general overview of the key features.

Specification Tables

Table 101 Device

Default IP Address	192.168.1.1
Default Subnet Mask	255.255.255.0 (24 bits)
Default Password	1234
DHCP Pool	192.168.1.33 to 192.168.1.64
Dimensions (W x D x H)	180 x 128 x 36 mm
Power Specification	12VAC 1A
Built-in Switch	Four auto-negotiating, auto MDI/MDI-X 10/100 Mbps RJ-45 Ethernet ports
Operation Temperature	0° C ~ 40° C
Storage Temperature	-20° ~ 60° C
Operation Humidity	20% ~ 85% RH
Storage Humidity	10% ~ 90% RH
Distance between the centers of the holes on the device's back.	108 mm
Screw size for wall-mounting	M3*10

Table 102 Firmware

ADSL Standards	Multi-Mode standard (ANSI T1.413, Issue 2; G.dmt(G.992.1); G.lite(G.992.2)). ADSL2 G.dmt.bis (G.992.3) ADSL2 G.lite.bis (G.992.4) ADSL2+ (G.992.5) Reach-Extended ADSL (RE ADSL) SRA (Seamless Rate Adaptation) Auto-negotiating rate adaptation ADSL physical connection ATM AAL5 (ATM Adaptation Layer type 5) Multi-protocol over AAL5 (RFC2684/1483) PPP over ATM AAL5 (RFC 2364) PPP over Ethernet (RFC 2516) RFC 1483 encapsulation over ATM MAC encapsulated routing (ENET encapsulation) VC-based and LLC-based multiplexing Up to 8 PVCs (Permanent Virtual Circuits) I.610 F4/F5 OAM
Other Protocol Support	PPP (Point-to-Point Protocol) link layer protocol. Transparent bridging for unsupported network layer protocols. DHCP Server/Client/Relay RIP I/RIP II ICMP ATM QoS SNMP v1 and v2c with MIB II support (RFC 1213) IP Multicasting IGMP v1 and v2 IGMP Proxy UPnP
Management	Embedded Web Configurator CLI (Command Line Interpreter) Remote Management via Telnet or Web SNMP manageable FTP/TFTP for firmware downloading, configuration backup and restoration. Syslog Built-in Diagnostic Tools for FLASH memory, ADSL circuitry, RAM and LAN port MAP - "Multimedia Auto Provisioner" (multimedia installation tutorial and automatic configurator) TR-069 (P-660H-D only)
Wireless (P-660HW-D only)	IEEE 802.11g compliance Frequency Range: 2.4 GHz Advanced Orthogonal Frequency Division Multiplexing (OFDM) Data Rates: 54Mbps and Auto Fallback Wired Equivalent Privacy (WEP) Data Encryption 64/128/256 bit WLAN bridge to LAN Up to 32 MAC address filters WPA(2), WPA(2)-PSK IEEE 802.1x External RADIUS server using EAP-MD5, TLS, TTLS

Table 102 Firmware (continued)

Firewall	Stateful Packet Inspection. Prevent Denial of Service attacks such as Ping of Death, SYN Flood, LAND, Smurf etc. Real time E-mail alerts. Reports and logs.
NAT/SUA	Port Forwarding 1024 NAT sessions Multimedia application PPTP under NAT/SUA IPSec passthrough SIP ALG passthrough VPN passthrough
Content Filtering	Web page blocking by URL keyword.
Static Routes	16 IP and 4 Bridge
Other Features	Any IP Zero Configuration (VC auto-hunting) Traffic Redirect Dynamic DNS IP Alias MBM (Multimedia Bandwidth Management) QoS (Quality of Service)

APPENDIX B

About ADSL

Introduction to DSL

DSL (Digital Subscriber Line) technology enhances the data capacity of the existing twisted-pair wire that runs between the local telephone company switching offices and most homes and offices. While the wire itself can handle higher frequencies, the telephone switching equipment is designed to cut off signals above 4,000 Hz to filter noise off the voice line, but now everybody is searching for ways to get more bandwidth to improve access to the Web - hence DSL technologies.

There are actually seven types of DSL service, ranging in speeds from 16 Kbits/sec to 52 Mbits/sec. The services are either symmetrical (traffic flows at the same speed in both directions), or asymmetrical (the downstream capacity is higher than the upstream capacity). Asymmetrical services (ADSL) are suitable for Internet users because more information is usually downloaded than uploaded. For example, a simple button click in a web browser can start an extended download that includes graphics and text.

As data rates increase, the carrying distance decreases. That means that users who are beyond a certain distance from the telephone company's central office may not be able to obtain the higher speeds.

A DSL connection is a point-to-point dedicated circuit, meaning that the link is always up and there is no dialing required.

ADSL Overview

Asynchronous Digital Subscriber Line (ADSL) technology provides high-speed data access across regular telephone or ISDN lines by making use of previously unused high-frequency bandwidth. ADSL is asymmetric in the sense that it provides a higher downstream data rate transfer (up to 8Mbps), than in the upstream transfer (up to 832 Kbps). Asymmetric operation is ideal for typical home and small office use where files and information are downloaded more frequently than uploaded.

Advantages of ADSL

- 1 ADSL provides a private (unlike cable telephone and modem services where the line is shared), dedicated and secure channel of communications between you and your service provider.

- 2** Because your line is dedicated (not shared), transmission speeds between you and the device to which you connect at your service provider are not affected by other users. With cable modems, transmission speeds drop significantly as more users go on-line because the line is shared.
- 3** ADSL can be "always on" (connected). This means that there is no time wasted dialing up the service several times a day and waiting to be connected; ADSL is on standby, ready for use whenever you need it.

APPENDIX C

Internal SPTGEN

This appendix introduces Internal SPTGEN. All menus shown in this appendix are example menus meant to show SPTGEN usage. Actual menus for your product may differ.

Internal SPTGEN Overview

Internal SPTGEN (System Parameter Table Generator) is a configuration text file useful for efficient configuration of multiple ZyXEL Devices. Internal SPTGEN lets you configure, save and upload multiple menus at the same time using just one configuration text file – eliminating the need to navigate and configure individual screens for each ZyXEL Device. You can use FTP to get the Internal SPTGEN file. Then edit the file in a text editor and use FTP to upload it again to the same device or another one. See the following sections for details.

The Configuration Text File Format

All Internal SPTGEN text files conform to the following format:

```
<field identification number = field name = parameter values
allowed = input>,
```

where <input> is your input conforming to <parameter values allowed>.

The figure shown next is an example of an Internal SPTGEN text file.

Figure 150 Configuration Text File Format: Column Descriptions

/ Menu 1 General Setup		
10000000 = Configured	<0 (No) 1 (Yes)>	= 1
10000001 = System Name	<Str>	= Your Device
10000002 = Location	<Str>	=
10000003 = Contact Person's Name	<Str>	=
10000004 = Route IP	<0 (No) 1 (Yes)>	= 1
10000005 = Route IPX	<0 (No) 1 (Yes)>	= 0
10000006 = Bridge	<0 (No) 1 (Yes)>	= 0

Note: DO NOT alter or delete any field except parameters in the Input column.

This appendix introduces Internal SPTGEN. All menus shown in this appendix are example menus meant to show SPTGEN usage. Actual menus for your product may differ.

Internal SPTGEN File Modification - Important Points to Remember

Each parameter you enter must be preceded by one “=” sign and one space.

Some parameters are dependent on others. For example, if you disable the **Configured** field in menu 1 (see [Figure 150 on page 256](#)), then you disable every field in this menu.

If you enter a parameter that is invalid in the **Input** column, the ZyXEL Device will not save the configuration and the command line will display the **Field Identification Number**. [Figure 151 on page 257](#), shown next, is an example of what the ZyXEL Device displays if you enter a value other than “0” or “1” in the **Input** column of **Field Identification Number 1000000** (refer to [Figure 150 on page 256](#)).

Figure 151 Invalid Parameter Entered: Command Line Example

```
field value is not legal error:-1
ROM-t is not saved, error Line ID:10000000
reboot to get the original configuration
Bootbase Version: V2.02 | 2/22/2001 13:33:11
RAM: Size = 8192 Kbytes
FLASH: Intel 8M *2
```

The ZyXEL Device will display the following if you enter parameter(s) that *are* valid.

Figure 152 Valid Parameter Entered: Command Line Example

```
Please wait for the system to write SPT text file(ROM-t)...
Bootbase Version: V2.02 | 2/22/2001 13:33:11
RAM: Size = 8192 Kbytes
FLASH: Intel 8M *2
```

Internal SPTGEN FTP Download Example

- 1 Launch your FTP application.
- 2 Enter "bin". The command “bin” sets the transfer mode to binary.
- 3 Get "rom-t" file. The command “get” transfers files from the ZyXEL Device to your computer. The name “rom-t” is the configuration filename on the ZyXEL Device.
- 4 Edit the "rom-t" file using a text editor (do not use a word processor). You must leave this FTP screen to edit.

Figure 153 Internal SPTGEN FTP Download Example

```
c:\ftp 192.168.1.1
220 PPP FTP version 1.0 ready at Sat Jan 1 03:22:12 2000
User (192.168.1.1:(none)):
331 Enter PASS command
Password:
230 Logged in
ftp>bin
200 Type I OK
ftp> get rom-t
ftp>bye
c:\edit rom-t
(edit the rom-t text file by a text editor and save it)
```

Note: You can rename your “rom-t” file when you save it to your computer but it must be named “rom-t” when you upload it to your ZyXEL Device.

Internal SPTGEN FTP Upload Example

- 1 Launch your FTP application.
- 2 Enter "bin". The command “bin” sets the transfer mode to binary.
- 3 Upload your “rom-t” file from your computer to the ZyXEL Device using the “put” command. computer to the ZyXEL Device.
- 4 Exit this FTP application.

Figure 154 Internal SPTGEN FTP Upload Example

```
c:\ftp 192.168.1.1
220 PPP FTP version 1.0 ready at Sat Jan 1 03:22:12 2000
User (192.168.1.1:(none)):
331 Enter PASS command
Password:
230 Logged in
ftp>bin
200 Type I OK
ftp> put rom-t
ftp>bye
```

Example Internal SPTGEN Menus

This section provides example Internal SPTGEN menus.

Table 103 Abbreviations Used in the Example Internal SPTGEN Screens Table

ABBREVIATION	MEANING
FIN	Field Identification Number
FN	Field Name
PVA	Parameter Values Allowed
INPUT	An example of what you may enter
*	Applies to the ZyXEL Device.

Table 104 Menu 1 General Setup

/ Menu 1 General Setup			
FIN	FN	PVA	INPUT
10000000 =	Configured	<0 (No) 1 (Yes)>	= 0
10000001 =	System Name	<Str>	= Your Device
10000002 =	Location	<Str>	=
10000003 =	Contact Person's Name	<Str>	=
10000004 =	Route IP	<0 (No) 1 (Yes)>	= 1
10000006 =	Bridge	<0 (No) 1 (Yes)>	= 0

Table 105 Menu 3

/ Menu 3.1 General Ethernet Setup			
FIN	FN	PVA	INPUT
30100001 =	Input Protocol filters Set 1		= 2
30100002 =	Input Protocol filters Set 2		= 256
30100003 =	Input Protocol filters Set 3		= 256
30100004 =	Input Protocol filters Set 4		= 256
30100005 =	Input device filters Set 1		= 256
30100006 =	Input device filters Set 2		= 256
30100007 =	Input device filters Set 3		= 256
30100008 =	Input device filters Set 4		= 256
30100009 =	Output protocol filters Set 1		= 256
30100010 =	Output protocol filters Set 2		= 256
30100011 =	Output protocol filters Set 3		= 256

Table 105 Menu 3

30100012 =	Output protocol filters Set 4		= 256
30100013 =	Output device filters Set 1		= 256
30100014 =	Output device filters Set 2		= 256
30100015 =	Output device filters Set 3		= 256
30100016 =	Output device filters Set 4		= 256
/ Menu 3.2 TCP/IP and DHCP Ethernet Setup			
FIN	FN	PVA	INPUT
30200001 =	DHCP	<0 (None) 1 (Server) 2 (Relay)>	= 0
30200002 =	Client IP Pool Starting Address		= 192.168.1.33
30200003 =	Size of Client IP Pool		= 32
30200004 =	Primary DNS Server		= 0.0.0.0
30200005 =	Secondary DNS Server		= 0.0.0.0
30200006 =	Remote DHCP Server		= 0.0.0.0
30200008 =	IP Address		= 172.21.2.200
30200009 =	IP Subnet Mask		= 16
30200010 =	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0
30200011 =	Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M)>	= 0
30200012 =	Multicast	<0 (IGMP-v2) 1 (IGMP-v1) 2 (None)>	= 2
30200013 =	IP Policies Set 1 (1~12)		= 256
30200014 =	IP Policies Set 2 (1~12)		= 256
30200015 =	IP Policies Set 3 (1~12)		= 256
30200016 =	IP Policies Set 4 (1~12)		= 256
/ Menu 3.2.1 IP Alias Setup			
FIN	FN	PVA	INPUT
30201001 =	IP Alias 1	<0 (No) 1 (Yes)>	= 0
30201002 =	IP Address		= 0.0.0.0
30201003 =	IP Subnet Mask		= 0
30201004 =	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0

Table 105 Menu 3

30201005 =	Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M) >	= 0
30201006 =	IP Alias #1 Incoming protocol filters Set 1		= 256
30201007 =	IP Alias #1 Incoming protocol filters Set 2		= 256
30201008 =	IP Alias #1 Incoming protocol filters Set 3		= 256
30201009 =	IP Alias #1 Incoming protocol filters Set 4		= 256
30201010 =	IP Alias #1 Outgoing protocol filters Set 1		= 256
30201011 =	IP Alias #1 Outgoing protocol filters Set 2		= 256
30201012 =	IP Alias #1 Outgoing protocol filters Set 3		= 256
30201013 =	IP Alias #1 Outgoing protocol filters Set 4		= 256
30201014 =	IP Alias 2 <0 (No) 1 (Yes)>		= 0
30201015 =	IP Address		= 0.0.0.0
30201016 =	IP Subnet Mask		= 0
30201017 =	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only) >	= 0
30201018 =	Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M) >	= 0
30201019 =	IP Alias #2 Incoming protocol filters Set 1		= 256
30201020 =	IP Alias #2 Incoming protocol filters Set 2		= 256
30201021 =	IP Alias #2 Incoming protocol filters Set 3		= 256
30201022 =	IP Alias #2 Incoming protocol filters Set 4		= 256
30201023 =	IP Alias #2 Outgoing protocol filters Set 1		= 256
30201024 =	IP Alias #2 Outgoing protocol filters Set 2		= 256
30201025 =	IP Alias #2 Outgoing protocol filters Set 3		= 256
30201026 =	IP Alias #2 Outgoing protocol filters Set 4		= 256
*/ Menu 3.5 Wireless LAN Setup			

Table 105 Menu 3

FIN	FN	PVA	INPUT
30500001 =	ESSID		Wireless
30500002 =	Hide ESSID	<0 (No) 1 (Yes)>	= 0
30500003 =	Channel ID	<1 2 3 4 5 6 7 8 9 10 11 12 13>	= 1
30500004 =	RTS Threshold	<0 ~ 2432>	= 2432
30500005 =	FRAG. Threshold	<256 ~ 2432>	= 2432
30500006 =	WEP	<0 (DISABLE) 1 (64-bit WEP) 2 (128-bit WEP)>	= 0
30500007 =	Default Key	<1 2 3 4>	= 0
30500008 =	WEP Key1		=
30500009 =	WEP Key2		=
30500010 =	WEP Key3		=
30500011 =	WEP Key4		=
30500012 =	Wlan Active	<0 (Disable) 1 (Enable)>	= 0
30500013 =	Wlan 4X Mode	<0 (Disable) 1 (Enable)>	= 0
*/ MENU 3.5.1 WLAN MAC ADDRESS FILTER			
FIN	FN	PVA	INPUT
30501001 =	Mac Filter Active	<0 (No) 1 (Yes)>	= 0
30501002 =	Filter Action	<0 (Allow) 1 (Deny)>	= 0
30501003 =	Address 1		= 00:00:00:00:0 0:00
30501004 =	Address 2		= 00:00:00:00:0 0:00
30501005 =	Address 3		= 00:00:00:00:0 0:00
Continued
30501034 =	Address 32		= 00:00:00:00:0 0:00

Table 106 Menu 4 Internet Access Setup

/ Menu 4 Internet Access Setup			
FIN	FN	PVA	INPUT
40000000 =	Configured	<0 (No) 1 (Yes)>	= 1
40000001 =	ISP	<0 (No) 1 (Yes)>	= 1
40000002 =	Active	<0 (No) 1 (Yes)>	= 1
40000003 =	ISP's Name		= ChangeMe
40000004 =	Encapsulation	<2 (PPPOE) 3 (RFC 1483) 4 (PPPoA) 5 (ENET ENCAP)>	= 2
40000005 =	Multiplexing	<1 (LLC-based) 2 (VC-based)>	= 1
40000006 =	VPI #		= 0
40000007 =	VCI #		= 35
40000008 =	Service Name	<Str>	= any
40000009 =	My Login	<Str>	= test@pqa
40000010 =	My Password	<Str>	= 1234
40000011 =	Single User Account	<0 (No) 1 (Yes)>	= 1
40000012 =	IP Address Assignment	<0 (Static) 1 (D ynamic)>	= 1
40000013 =	IP Address		= 0.0.0.0
40000014 =	Remote IP address		= 0.0.0.0
40000015 =	Remote IP subnet mask		= 0
40000016 =	ISP incoming protocol filter set 1		= 6
40000017 =	ISP incoming protocol filter set 2		= 256
40000018 =	ISP incoming protocol filter set 3		= 256
40000019 =	ISP incoming protocol filter set 4		= 256
40000020 =	ISP outgoing protocol filter set 1		= 256
40000021 =	ISP outgoing protocol filter set 2		= 256
40000022 =	ISP outgoing protocol filter set 3		= 256
40000023 =	ISP outgoing protocol filter set 4		= 256
40000024 =	ISP PPPoE idle timeout		= 0
40000025 =	Route IP	<0 (No) 1 (Yes)>	= 1
40000026 =	Bridge	<0 (No) 1 (Yes)>	= 0

Table 106 Menu 4 Internet Access Setup (continued)

40000027 =	ATM QoS Type	<0 (CBR) 1 (UBR)>	= 1
40000028 =	Peak Cell Rate (PCR)		= 0
40000029 =	Sustain Cell Rate (SCR)		= 0
40000030 =	Maximum Burst Size (MBS)		= 0
40000031=	RIP Direction	<0 (None) 1 (Both) 2 (In Only) 3 (Out Only)>	= 0
40000032=	RIP Version	<0 (Rip-1) 1 (Rip-2B) 2 (Rip-2M)>	= 0
40000033=	Nailed-up Connection	<0 (No) 1 (Yes)>	= 0

Table 107 Menu 12

/ Menu 12.1.1 IP Static Route Setup			
FIN	FN	PVA	INPUT
120101001 =	IP Static Route set #1, Name	<Str>	=
120101002 =	IP Static Route set #1, Active	<0 (No) 1 (Yes)>	= 0
120101003 =	IP Static Route set #1, Destination IP address		= 0.0.0.0
120101004 =	IP Static Route set #1, Destination IP subnetmask		= 0
120101005 =	IP Static Route set #1, Gateway		= 0.0.0.0
120101006 =	IP Static Route set #1, Metric		= 0
120101007 =	IP Static Route set #1, Private	<0 (No) 1 (Yes)>	= 0
/ Menu 12.1.2 IP Static Route Setup			
FIN	FN	PVA	INPUT
120108001 =	IP Static Route set #8, Name	<Str>	=
120108002 =	IP Static Route set #8, Active	<0 (No) 1 (Yes)>	= 0
120108003 =	IP Static Route set #8, Destination IP address		= 0.0.0.0
120108004 =	IP Static Route set #8, Destination IP subnetmask		= 0
120108005 =	IP Static Route set #8, Gateway		= 0.0.0.0
120108006 =	IP Static Route set #8, Metric		= 0
120108007 =	IP Static Route set #8, Private	<0 (No) 1 (Yes)>	= 0

Table 108 Menu 15 SUA Server Setup

/ Menu 15 SUA Server Setup			
FIN	FN	PVA	INPUT
150000001 =	SUA Server IP address for default port		= 0.0.0.0
150000002 =	SUA Server #2 Active	<0 (No) 1 (Yes)>	= 0
150000003 =	SUA Server #2 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000004 =	SUA Server #2 Port Start		= 0
150000005 =	SUA Server #2 Port End		= 0
150000006 =	SUA Server #2 Local IP address		= 0.0.0.0
150000007 =	SUA Server #3 Active	<0 (No) 1 (Yes)>	= 0
150000008 =	SUA Server #3 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000009 =	SUA Server #3 Port Start		= 0
150000010 =	SUA Server #3 Port End		= 0
150000011 =	SUA Server #3 Local IP address		= 0.0.0.0
150000012 =	SUA Server #4 Active	<0 (No) 1 (Yes)>	= 0
150000013 =	SUA Server #4 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000014 =	SUA Server #4 Port Start		= 0
150000015 =	SUA Server #4 Port End		= 0
150000016 =	SUA Server #4 Local IP address		= 0.0.0.0
150000017 =	SUA Server #5 Active	<0 (No) 1 (Yes)>	= 0
150000018 =	SUA Server #5 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000019 =	SUA Server #5 Port Start		= 0
150000020 =	SUA Server #5 Port End		= 0
150000021 =	SUA Server #5 Local IP address		= 0.0.0.0
150000022 =	SUA Server #6 Active	<0 (No) 1 (Yes)> = 0	= 0
150000023 =	SUA Server #6 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000024 =	SUA Server #6 Port Start		= 0
150000025 =	SUA Server #6 Port End		= 0
150000026 =	SUA Server #6 Local IP address		= 0.0.0.0
150000027 =	SUA Server #7 Active	<0 (No) 1 (Yes)>	= 0
150000028 =	SUA Server #7 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0.0.0.0
150000029 =	SUA Server #7 Port Start		= 0
150000030 =	SUA Server #7 Port End		= 0

Table 108 Menu 15 SUA Server Setup (continued)

150000031 =	SUA Server #7 Local IP address		= 0.0.0.0
150000032 =	SUA Server #8 Active	<0 (No) 1 (Yes)>	= 0
150000033 =	SUA Server #8 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000034 =	SUA Server #8 Port Start		= 0
150000035 =	SUA Server #8 Port End		= 0
150000036 =	SUA Server #8 Local IP address		= 0.0.0.0
150000037 =	SUA Server #9 Active	<0 (No) 1 (Yes)>	= 0
150000038 =	SUA Server #9 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000039 =	SUA Server #9 Port Start		= 0
150000040 =	SUA Server #9 Port End		= 0
150000041 =	SUA Server #9 Local IP address		= 0.0.0.0
150000042 =	SUA Server #10 Active	<0 (No) 1 (Yes)>	= 0
150000043 =	SUA Server #10 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000044 =	SUA Server #10 Port Start		= 0
150000045 =	SUA Server #10 Port End		= 0
150000046 =	SUA Server #10 Local IP address		= 0.0.0.0
150000047 =	SUA Server #11 Active	<0 (No) 1 (Yes)>	= 0
150000048 =	SUA Server #11 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000049 =	SUA Server #11 Port Start		= 0
150000050 =	SUA Server #11 Port End		= 0
150000051 =	SUA Server #11 Local IP address		= 0.0.0.0
150000052 =	SUA Server #12 Active	<0 (No) 1 (Yes)>	= 0
150000053 =	SUA Server #12 Protocol	<0 (All) 6 (TCP) 17 (UDP)>	= 0
150000054 =	SUA Server #12 Port Start		= 0
150000055 =	SUA Server #12 Port End		= 0
150000056 =	SUA Server #12 Local IP address		= 0.0.0.0

Table 109 Menu 21.1 Filter Set #1

/ Menu 21 Filter set #1			
FIN	FN	PVA	INPUT
210100001 =	Filter Set 1, Name	<Str>	=
/ Menu 21.1.1.1 set #1, rule #1			
FIN	FN	PVA	INPUT
210101001 =	IP Filter Set 1, Rule 1 Type	<2 (TCP/IP)>	= 2

Table 109 Menu 21.1 Filter Set #1 (continued)

210101002 =	IP Filter Set 1,Rule 1 Active	<0 (No) 1 (Yes)>	= 1
210101003 =	IP Filter Set 1,Rule 1 Protocol		= 6
210101004 =	IP Filter Set 1,Rule 1 Dest IP address		= 0.0.0.0
210101005 =	IP Filter Set 1,Rule 1 Dest Subnet Mask		= 0
210101006 =	IP Filter Set 1,Rule 1 Dest Port		= 137
210101007 =	IP Filter Set 1,Rule 1 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210101008 =	IP Filter Set 1,Rule 1 Src IP address		= 0.0.0.0
210101009 =	IP Filter Set 1,Rule 1 Src Subnet Mask		= 0
210101010 =	IP Filter Set 1,Rule 1 Src Port		= 0
210101011 =	IP Filter Set 1,Rule 1 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210101013 =	IP Filter Set 1,Rule 1 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210101014 =	IP Filter Set 1,Rule 1 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1
/ Menu 21.1.1.2 set #1, rule #2			
FIN	FN	PVA	INPUT
210102001 =	IP Filter Set 1,Rule 2 Type	<2 (TCP/IP)>	= 2
210102002 =	IP Filter Set 1,Rule 2 Active	<0 (No) 1 (Yes)>	= 1
210102003 =	IP Filter Set 1,Rule 2 Protocol		= 6
210102004 =	IP Filter Set 1,Rule 2 Dest IP address		= 0.0.0.0
210102005 =	IP Filter Set 1,Rule 2 Dest Subnet Mask		= 0
210102006 =	IP Filter Set 1,Rule 2 Dest Port		= 138
210102007 =	IP Filter Set 1,Rule 2 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210102008 =	IP Filter Set 1,Rule 2 Src IP address		= 0.0.0.0
210102009 =	IP Filter Set 1,Rule 2 Src Subnet Mask		= 0
210102010 =	IP Filter Set 1,Rule 2 Src Port		= 0
210102011 =	IP Filter Set 1,Rule 2 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0

Table 109 Menu 21.1 Filter Set #1 (continued)

210102013 =	IP Filter Set 1, Rule 2 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210102014 =	IP Filter Set 1, Rule 2 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1

Table 110 Menu 21.1 Filter Set #2,

/ Menu 21.1 filter set #2,			
FIN	FN	PVA	INPUT
210200001 =	Filter Set 2, Nam	<Str>	= NetBIOS_WAN
/ Menu 21.1.2.1 Filter set #2, rule #1			
FIN	FN	PVA	INPUT
210201001 =	IP Filter Set 2, Rule 1 Type	<0 (none) 2 (TCP/IP)>	= 2
210201002 =	IP Filter Set 2, Rule 1 Active	<0 (No) 1 (Yes)>	= 1
210201003 =	IP Filter Set 2, Rule 1 Protocol		= 6
210201004 =	IP Filter Set 2, Rule 1 Dest IP address		= 0.0.0.0
210201005 =	IP Filter Set 2, Rule 1 Dest Subnet Mask		= 0
210201006 =	IP Filter Set 2, Rule 1 Dest Port		= 137
210201007 =	IP Filter Set 2, Rule 1 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210201008 =	IP Filter Set 2, Rule 1 Src IP address		= 0.0.0.0
210201009 =	IP Filter Set 2, Rule 1 Src Subnet Mask		= 0
210201010 =	IP Filter Set 2, Rule 1 Src Port		= 0
210201011 =	IP Filter Set 2, Rule 1 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210201013 =	IP Filter Set 2, Rule 1 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210201014 =	IP Filter Set 2, Rule 1 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1
/ Menu 21.1.2.2 Filter set #2, rule #2			
FIN	FN	PVA	INPUT

Table 110 Menu 21.1 Filter Set #2, (continued)

210202001 =	IP Filter Set 2, Rule 2 Type	<0 (none) 2 (TCP/IP)>	= 2
210202002 =	IP Filter Set 2, Rule 2 Active	<0 (No) 1 (Yes)>	= 1
210202003 =	IP Filter Set 2, Rule 2 Protocol		= 6
210202004 =	IP Filter Set 2, Rule 2 Dest IP address		= 0.0.0.0
210202005 =	IP Filter Set 2, Rule 2 Dest Subnet Mask		= 0
210202006 =	IP Filter Set 2, Rule 2 Dest Port		= 138
210202007 =	IP Filter Set 2, Rule 2 Dest Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 1
210202008 =	IP Filter Set 2, Rule 2 Src IP address		= 0.0.0.0
210202009 =	IP Filter Set 2, Rule 2 Src Subnet Mask		= 0
210202010 =	IP Filter Set 2, Rule 2 Src Port		= 0
210202011 =	IP Filter Set 2, Rule 2 Src Port Comp	<0 (none) 1 (equal) 2 (not equal) 3 (less) 4 (greater)>	= 0
210202013 =	IP Filter Set 2, Rule 2 Act Match	<1 (check next) 2 (forward) 3 (drop)>	= 3
210202014 =	IP Filter Set 2, Rule 2 Act Not Match	<1 (check next) 2 (forward) 3 (drop)>	= 1

Table 111 Menu 23 System Menus

*/ Menu 23.1 System Password Setup			
FIN	FN	PVA	INPUT
230000000 =	System Password		= 1234
*/ Menu 23.2 System security: radius server			
FIN	FN	PVA	INPUT
230200001 =	Authentication Server Configured	<0 (No) 1 (Yes)>	= 1
230200002 =	Authentication Server Active	<0 (No) 1 (Yes)>	= 1
230200003 =	Authentication Server IP Address		= 192.168.1.32
230200004 =	Authentication Server Port		= 1822

Table 111 Menu 23 System Menus (continued)

230200005 =	Authentication Server Shared Secret		= 111111111111 111 111111111111 1111
230200006 =	Accounting Server Configured	<0 (No) 1 (Yes)>	= 1
230200007 =	Accounting Server Active	<0 (No) 1 (Yes)>	= 1
230200008 =	Accounting Server IP Address		= 192.168.1.44
230200009 =	Accounting Server Port		= 1823
230200010 =	Accounting Server Shared Secret		= 1234
*/ Menu 23.4 System security: IEEE802.1x			
FIN	FN	PVA	INPUT
230400001 =	Wireless Port Control	<0 (Authentication Required) 1 (No Access Allowed) 2 (No Authentication Required)>	= 2
230400002 =	ReAuthentication Timer (in second)		= 555
230400003 =	Idle Timeout (in second)		= 999
230400004 =	Authentication Databases	<0 (Local User Database Only) 1 (RADIUS Only) 2 (Local, RADIUS) 3 (RADIUS, Local)>	= 1
230400005 =	Key Management Protocol	<0 (8021x) 1 (WPA) 2 (WPA PSK)>	= 0
230400006 =	Dynamic WEP Key Exchange	<0 (Disable) 1 (64-bit WEP) 2 (128-bit WEP)>	= 0
230400007 =	PSK =		=
230400008 =	WPA Mixed Mode	<0 (Disable) 1 (Enable)>	= 0
230400009 =	Data Privacy for Broadcast/Multicast packets	<0 (TKIP) 1 (WEP)>	= 0
230400010 =	WPA Broadcast/Multicast Key Update Timer		= 0

Table 112 Menu 24.11 Remote Management Control

/ Menu 24.11 Remote Management Control			
FIN	FN	PVA	INPUT
241100001 =	TELNET Server Port		= 23

Table 112 Menu 24.11 Remote Management Control (continued)

241100002 =	TELNET Server Access	<0(all) 1(none) 2(Lan) 3(Wan) >	= 0
241100003 =	TELNET Server Secured IP address		= 0.0.0.0
241100004 =	FTP Server Port		= 21
241100005 =	FTP Server Access	<0(all) 1(none) 2(Lan) 3(Wan) >	= 0
241100006 =	FTP Server Secured IP address		= 0.0.0.0
241100007 =	WEB Server Port		= 80
241100008 =	WEB Server Access	<0(all) 1(none) 2(Lan) 3(Wan) >	= 0
241100009 =	WEB Server Secured IP address		= 0.0.0.0

Command Examples

The following are example Internal SPTGEN screens associated with the ZyXEL Device's command interpreter commands.

Table 113 Command Examples

FIN	FN	PVA	INPUT
/ci command (for annex a): wan adsl opencmd			
990000001 =	ADSL OPMD	<0(glite) 1(t1.413) 2(gdmt) 3(multimode) >	= 3
/ci command (for annex B): wan adsl opencmd			
990000001 =	ADSL OPMD	<0(etsi) 1(normal) 2(gdmt) 3(multimode) >	= 3

APPENDIX D

Wall-mounting Instructions

Do the following to hang your ZyXEL Device on a wall.

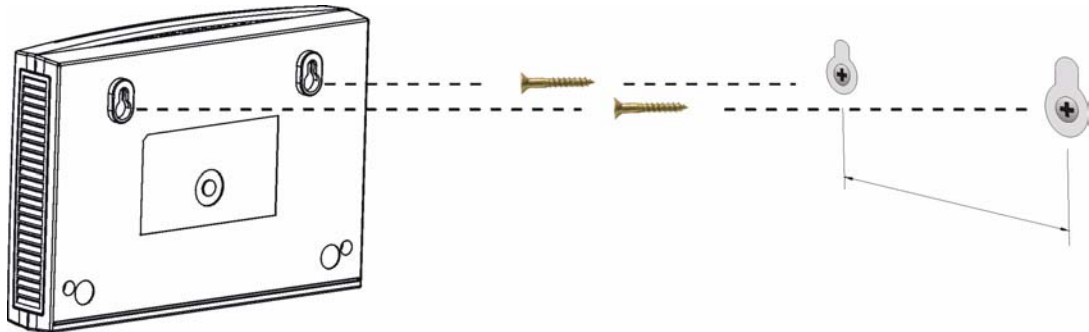
Note: See the product specifications appendix for the size of screws to use and how far apart to place them.

- 1 Locate a high position on wall that is free of obstructions. Use a sturdy wall.
- 2 Drill two holes for the screws. Make sure the distance between the centers of the holes matches what is listed in the product specifications appendix.

Note: Be careful to avoid damaging pipes or cables located inside the wall when drilling holes for the screws.

- 3 Do not screw the screws all the way into the wall. Leave a small gap of about 0.5 cm between the heads of the screws and the wall.
- 4 Make sure the screws are snugly fastened to the wall. They need to hold the weight of the ZyXEL Device with the connection cables.
- 5 Align the holes on the back of the ZyXEL Device with the screws on the wall. Hang the ZyXEL Device on the screws.

Figure 155 Wall-mounting Example



APPENDIX E

Setting up Your Computer's IP Address

All computers must have a 10M or 100M Ethernet adapter card and TCP/IP installed.

Windows 95/98/Me/NT/2000/XP, Macintosh OS 7 and later operating systems and all versions of UNIX/LINUX include the software components you need to install and use TCP/IP on your computer. Windows 3.1 requires the purchase of a third-party TCP/IP application package.

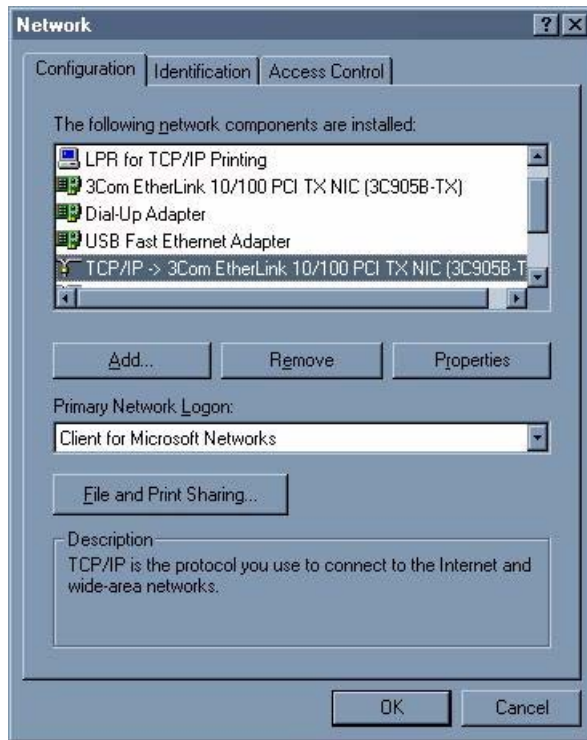
TCP/IP should already be installed on computers using Windows NT/2000/XP, Macintosh OS 7 and later operating systems.

After the appropriate TCP/IP components are installed, configure the TCP/IP settings in order to "communicate" with your network.

If you manually assign IP information instead of using dynamic assignment, make sure that your computers have IP addresses that place them in the same subnet as the ZyXEL Device's LAN port.

Windows 95/98/Me

Click **Start**, **Settings**, **Control Panel** and double-click the **Network** icon to open the **Network** window.

Figure 156 Windows 95/98/Me: Network: Configuration

Installing Components

The **Network** window **Configuration** tab displays a list of installed components. You need a network adapter, the TCP/IP protocol and Client for Microsoft Networks.

If you need the adapter:

- 1 In the **Network** window, click **Add**.
- 2 Select **Adapter** and then click **Add**.
- 3 Select the manufacturer and model of your network adapter and then click **OK**.

If you need TCP/IP:

- 1 In the **Network** window, click **Add**.
- 2 Select **Protocol** and then click **Add**.
- 3 Select **Microsoft** from the list of **manufacturers**.
- 4 Select **TCP/IP** from the list of network protocols and then click **OK**.

If you need Client for Microsoft Networks:

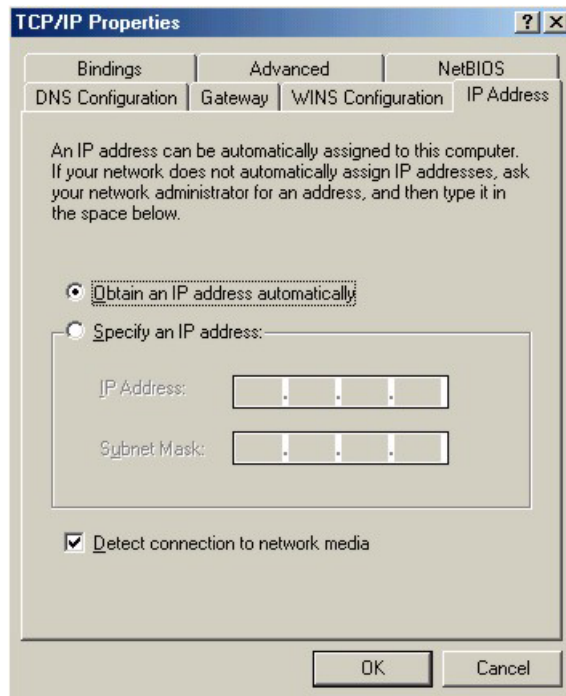
- 1 Click **Add**.
- 2 Select **Client** and then click **Add**.

- 3 Select **Microsoft** from the list of manufacturers.
- 4 Select **Client for Microsoft Networks** from the list of network clients and then click **OK**.
- 5 Restart your computer so the changes you made take effect.

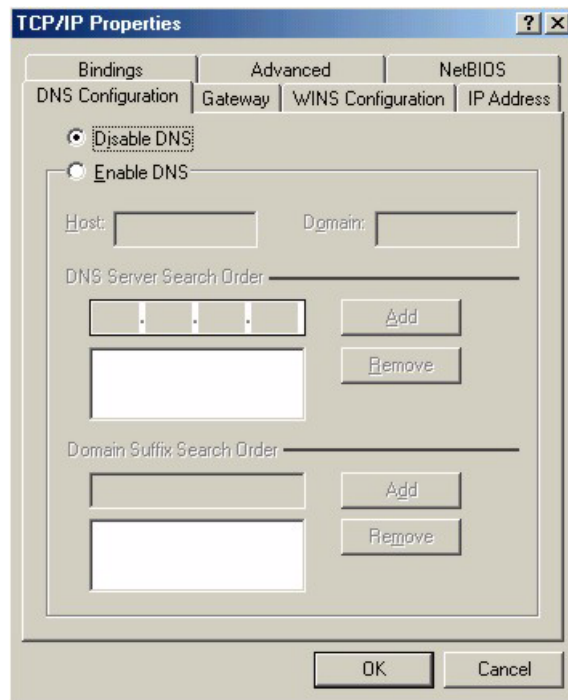
Configuring

- 1 In the **Network** window **Configuration** tab, select your network adapter's TCP/IP entry and click **Properties**
- 2 Click the **IP Address** tab.
 - If your IP address is dynamic, select **Obtain an IP address automatically**.
 - If you have a static IP address, select **Specify an IP address** and type your information into the **IP Address** and **Subnet Mask** fields.

Figure 157 Windows 95/98/Me: TCP/IP Properties: IP Address



- 3 Click the **DNS Configuration** tab.
 - If you do not know your DNS information, select **Disable DNS**.
 - If you know your DNS information, select **Enable DNS** and type the information in the fields below (you may not need to fill them all in).

Figure 158 Windows 95/98/Me: TCP/IP Properties: DNS Configuration**4 Click the Gateway tab.**

- If you do not know your gateway's IP address, remove previously installed gateways.
- If you have a gateway IP address, type it in the **New gateway field** and click **Add**.

5 Click OK to save and close the TCP/IP Properties window.**6 Click OK to close the Network window. Insert the Windows CD if prompted.****7 Turn on your ZyXEL Device and restart your computer when prompted.**

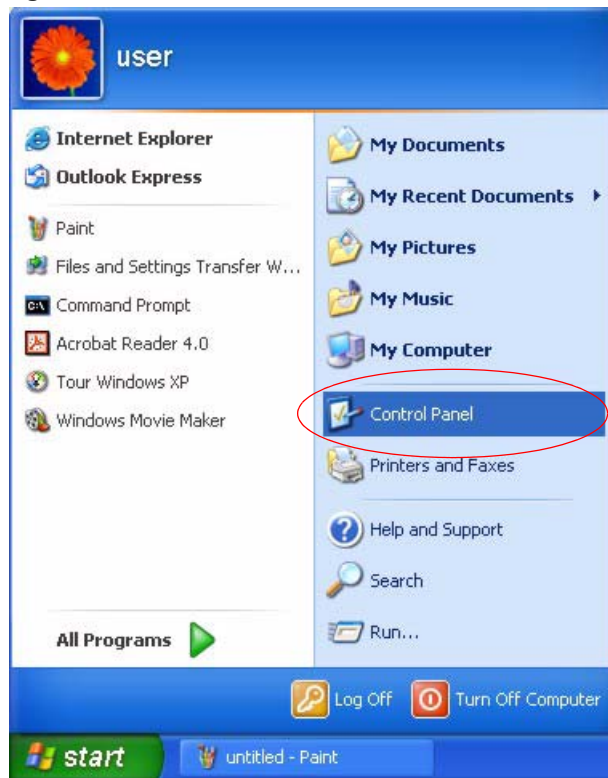
Verifying Settings

1 Click Start and then Run.**2 In the Run window, type "winipcfg" and then click OK to open the IP Configuration window.****3 Select your network adapter. You should see your computer's IP address, subnet mask and default gateway.**

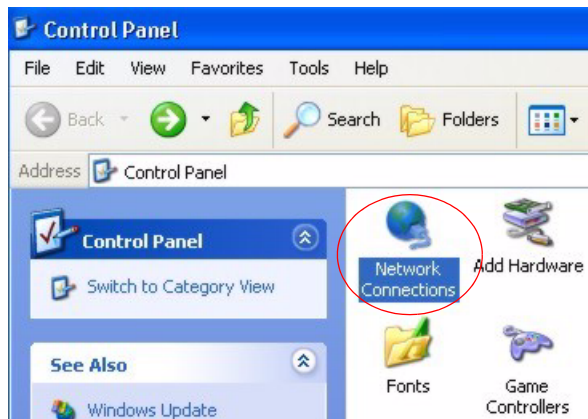
Windows 2000/NT/XP

The following example figures use the default Windows XP GUI theme.

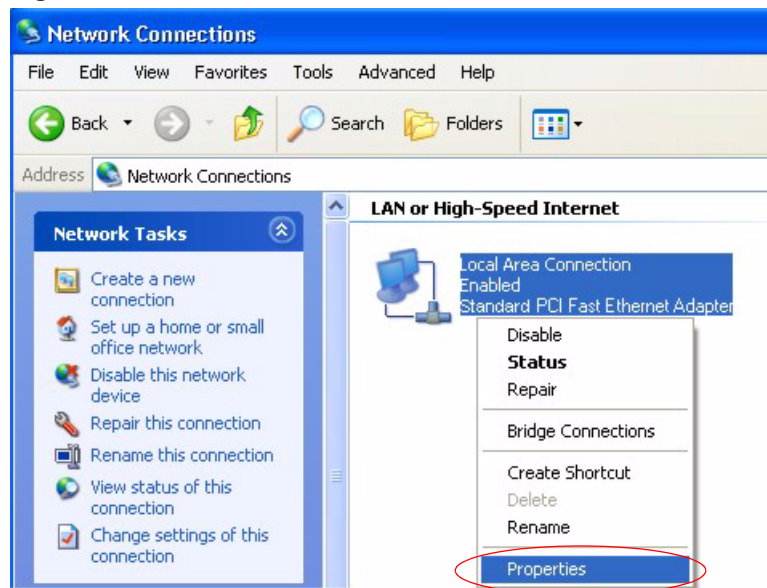
1 Click start (Start in Windows 2000/NT), Settings, Control Panel.

Figure 159 Windows XP: Start Menu

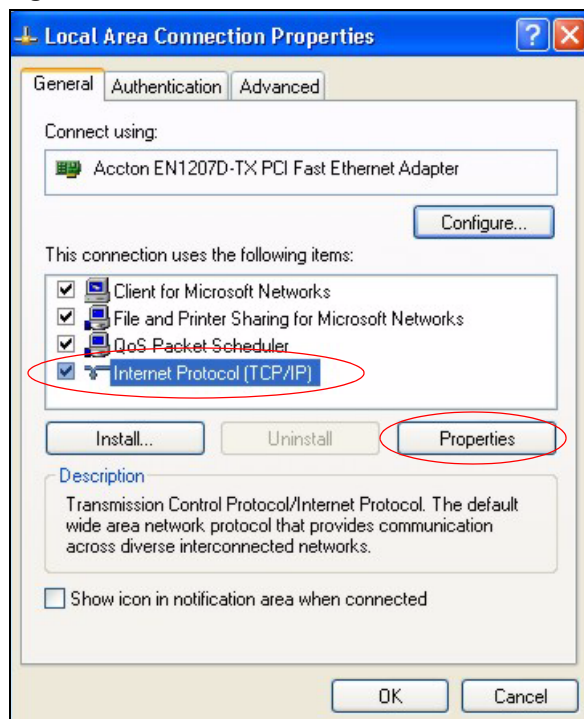
- 2** In the **Control Panel**, double-click **Network Connections** (Network and Dial-up Connections in Windows 2000/NT).

Figure 160 Windows XP: Control Panel

- 3** Right-click **Local Area Connection** and then click **Properties**.

Figure 161 Windows XP: Control Panel: Network Connections: Properties

- 4** Select **Internet Protocol (TCP/IP)** (under the **General** tab in Win XP) and then click **Properties**.

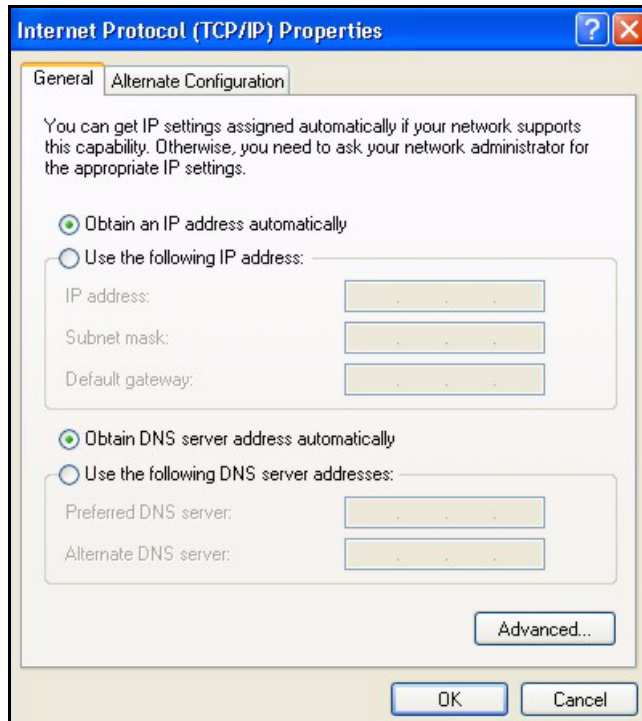
Figure 162 Windows XP: Local Area Connection Properties

- 5** The **Internet Protocol TCP/IP Properties** window opens (the **General** tab in Windows XP).

- If you have a dynamic IP address click **Obtain an IP address automatically**.

- If you have a static IP address click **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields.
- Click **Advanced**.

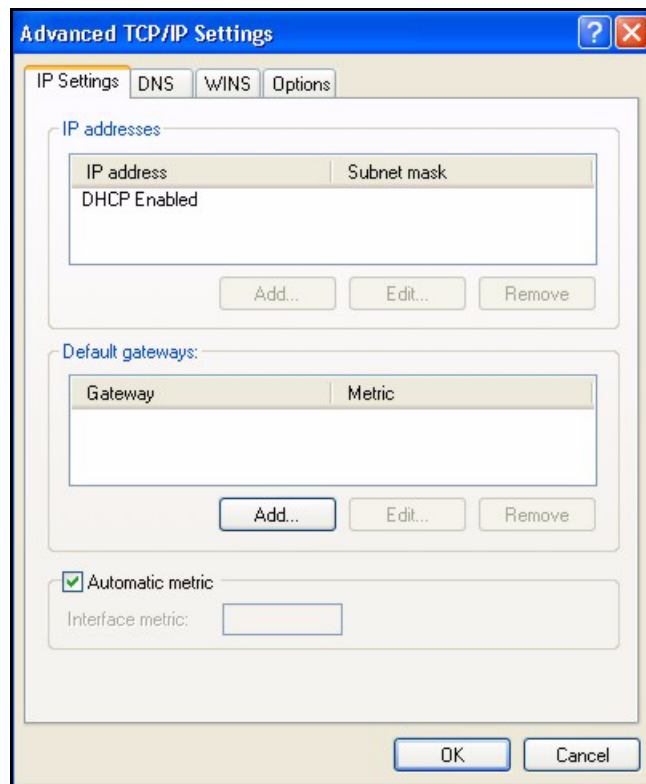
Figure 163 Windows XP: Internet Protocol (TCP/IP) Properties



- 6** If you do not know your gateway's IP address, remove any previously installed gateways in the **IP Settings** tab and click **OK**.

Do one or more of the following if you want to configure additional IP addresses:

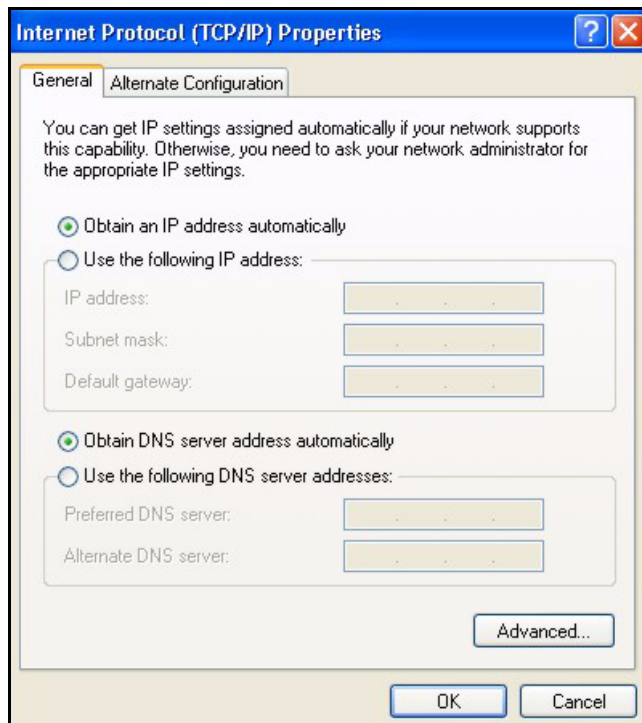
- In the **IP Settings** tab, in IP addresses, click **Add**.
- In **TCP/IP Address**, type an IP address in **IP address** and a subnet mask in **Subnet mask**, and then click **Add**.
- Repeat the above two steps for each IP address you want to add.
- Configure additional default gateways in the **IP Settings** tab by clicking **Add** in **Default gateways**.
- In **TCP/IP Gateway Address**, type the IP address of the default gateway in **Gateway**. To manually configure a default metric (the number of transmission hops), clear the **Automatic metric** check box and type a metric in **Metric**.
- Click **Add**.
- Repeat the previous three steps for each default gateway you want to add.
- Click **OK** when finished.

Figure 164 Windows XP: Advanced TCP/IP Properties

7 In the **Internet Protocol TCP/IP Properties** window (the **General** tab in Windows XP):

- Click **Obtain DNS server address automatically** if you do not know your DNS server IP address(es).
- If you know your DNS server IP address(es), click **Use the following DNS server addresses**, and type them in the **Preferred DNS server** and **Alternate DNS server** fields.

If you have previously configured DNS servers, click **Advanced** and then the **DNS** tab to order them.

Figure 165 Windows XP: Internet Protocol (TCP/IP) Properties

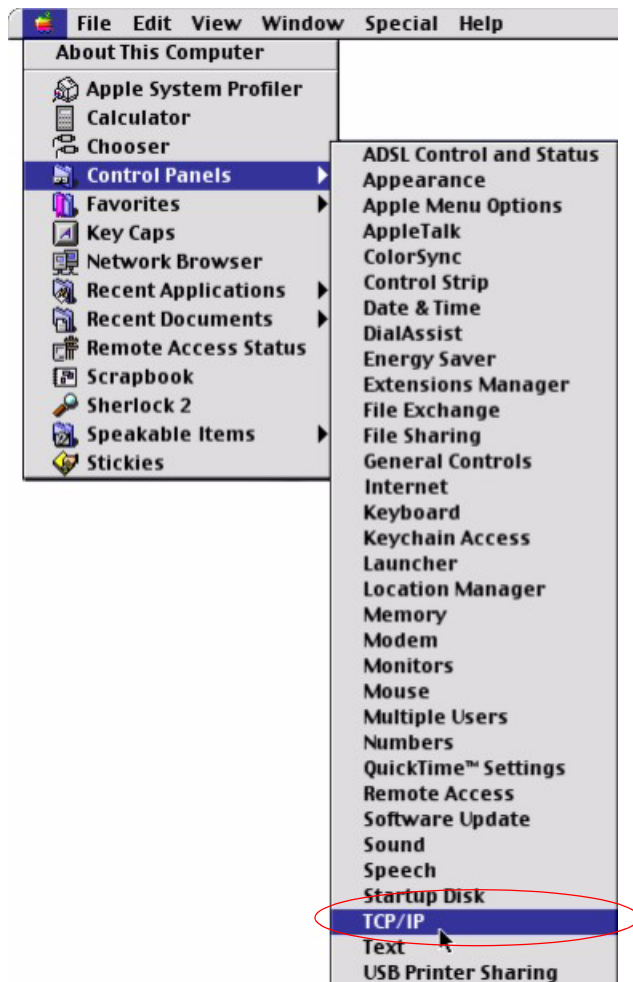
- 8** Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.
- 9** Click **Close (OK in Windows 2000/NT)** to close the **Local Area Connection Properties** window.
- 10** Close the **Network Connections** window (**Network and Dial-up Connections** in Windows 2000/NT).
- 11** Turn on your ZyXEL Device and restart your computer (if prompted).

Verifying Settings

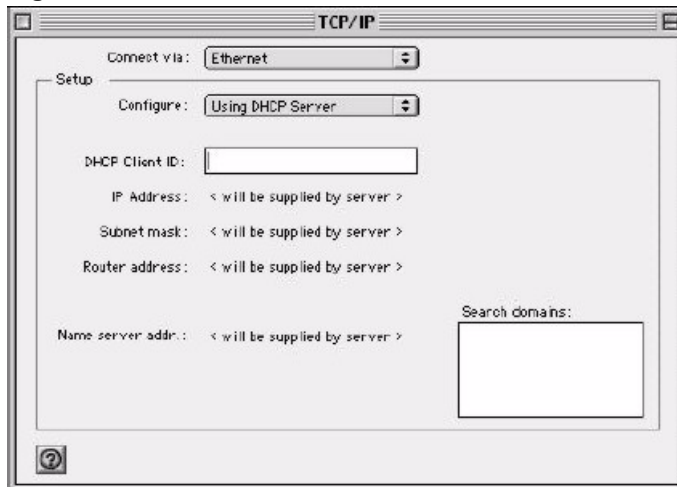
- 1** Click **Start, All Programs, Accessories** and then **Command Prompt**.
- 2** In the **Command Prompt** window, type "ipconfig" and then press [ENTER]. You can also open **Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab.

Macintosh OS 8/9

- 1** Click the **Apple** menu, **Control Panel** and double-click **TCP/IP** to open the **TCP/IP Control Panel**.

Figure 166 Macintosh OS 8/9: Apple Menu

2 Select **Ethernet built-in** from the **Connect via** list.

Figure 167 Macintosh OS 8/9: TCP/IP

3 For dynamically assigned settings, select **Using DHCP Server** from the **Configure:** list.

- 4 For statically assigned settings, do the following:
 - From the **Configure** box, select **Manually**.
 - Type your IP address in the **IP Address** box.
 - Type your subnet mask in the **Subnet mask** box.
 - Type the IP address of your ZyXEL Device in the **Router address** box.
- 5 Close the **TCP/IP Control Panel**.
- 6 Click **Save** if prompted, to save changes to your configuration.
- 7 Turn on your ZyXEL Device and restart your computer (if prompted).

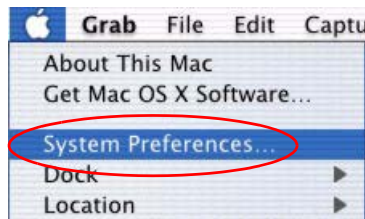
Verifying Settings

Check your TCP/IP properties in the **TCP/IP Control Panel** window.

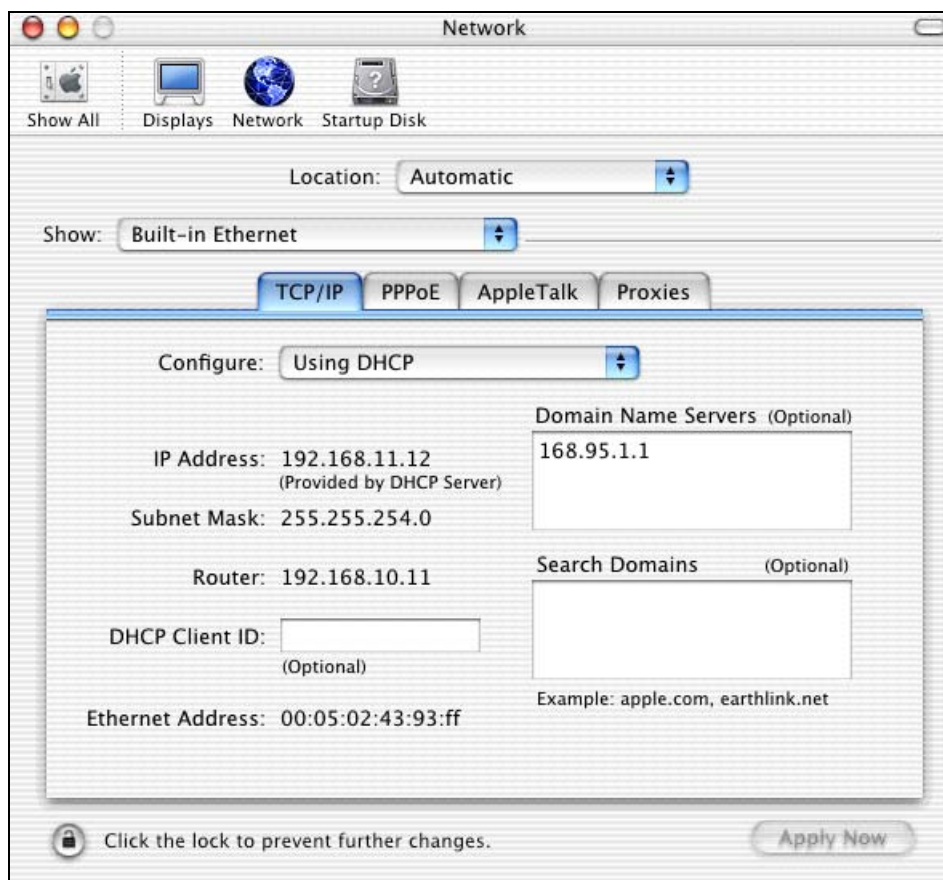
Macintosh OS X

- 1 Click the **Apple** menu, and click **System Preferences** to open the **System Preferences** window.

Figure 168 Macintosh OS X: Apple Menu



- 2 Click **Network** in the icon bar.
 - Select **Automatic** from the **Location** list.
 - Select **Built-in Ethernet** from the **Show** list.
 - Click the **TCP/IP** tab.
- 3 For dynamically assigned settings, select **Using DHCP** from the **Configure** list.

Figure 169 Macintosh OS X: Network

4 For statically assigned settings, do the following:

- From the **Configure** box, select **Manually**.
- Type your IP address in the **IP Address** box.
- Type your subnet mask in the **Subnet mask** box.
- Type the IP address of your ZyXEL Device in the **Router address** box.

5 Click **Apply Now** and close the window.

6 Turn on your ZyXEL Device and restart your computer (if prompted).

Verifying Settings

Check your TCP/IP properties in the **Network** window.

Linux

This section shows you how to configure your computer's TCP/IP settings in Red Hat Linux 9.0. Procedure, screens and file location may vary depending on your Linux distribution and release version.

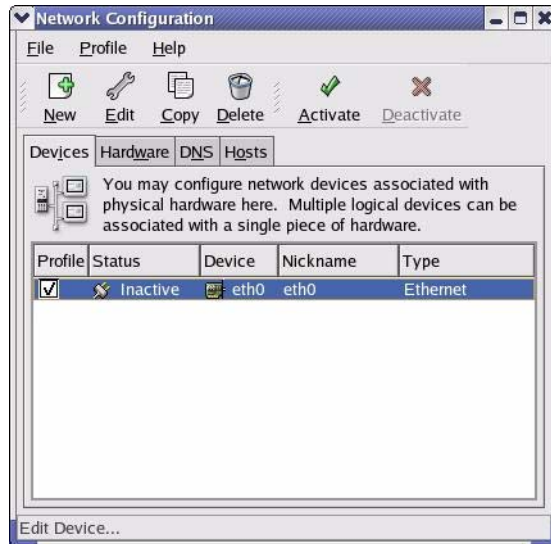
Note: Make sure you are logged in as the root administrator.

Using the K Desktop Environment (KDE)

Follow the steps below to configure your computer IP address using the KDE.

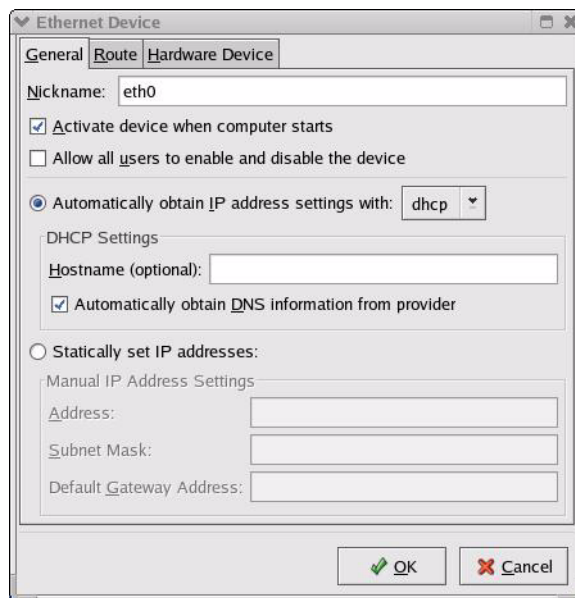
- 1 Click the Red Hat button (located on the bottom left corner), select **System Setting** and click **Network**.

Figure 170 Red Hat 9.0: KDE: Network Configuration: Devices



- 2 Double-click on the profile of the network card you wish to configure. The **Ethernet Device General** screen displays as shown.

Figure 171 Red Hat 9.0: KDE: Ethernet Device: General

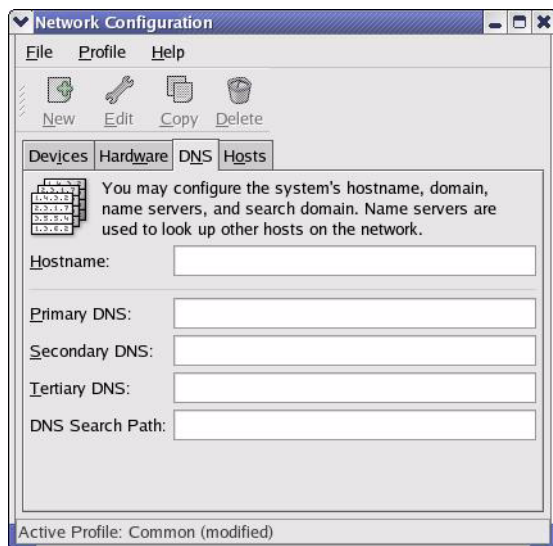


- If you have a dynamic IP address click **Automatically obtain IP address settings with** and select **dhcp** from the drop down list.
- If you have a static IP address click **Statically set IP Addresses** and fill in the **Address**, **Subnet mask**, and **Default Gateway Address** fields.

3 Click **OK** to save the changes and close the **Ethernet Device General** screen.

4 If you know your DNS server IP address(es), click the **DNS** tab in the **Network Configuration** screen. Enter the DNS server information in the fields provided.

Figure 172 Red Hat 9.0: KDE: Network Configuration: DNS



5 Click the **Devices** tab.

6 Click the **Activate** button to apply the changes. The following screen displays. Click **Yes** to save the changes in all screens.

Figure 173 Red Hat 9.0: KDE: Network Configuration: Activate



7 After the network card restart process is complete, make sure the **Status** is **Active** in the **Network Configuration** screen.

Using Configuration Files

Follow the steps below to edit the network configuration files and set your computer IP address.

1 Assuming that you have only one network card on the computer, locate the `ifconfig-eth0` configuration file (where `eth0` is the name of the Ethernet card). Open the configuration file with any plain text editor.

- If you have a dynamic IP address, enter **dhcp** in the `BOOTPROTO=` field. The following figure shows an example.

Figure 174 Red Hat 9.0: Dynamic IP Address Setting in `ifconfig-eth0`

```
DEVICE=eth0
ONBOOT=yes
BOOTPROTO=dhcp
USERCTL=no
PEERDNS=yes
TYPE=Ethernet
```

- If you have a static IP address, enter **static** in the `BOOTPROTO=` field. Type `IPADDR=` followed by the IP address (in dotted decimal notation) and type `NETMASK=` followed by the subnet mask. The following example shows an example where the static IP address is 192.168.1.10 and the subnet mask is 255.255.255.0.

Figure 175 Red Hat 9.0: Static IP Address Setting in `ifconfig-eth0`

```
DEVICE=eth0
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.1.10
NETMASK=255.255.255.0
USERCTL=no
PEERDNS=yes
TYPE=Ethernet
```

2 If you know your DNS server IP address(es), enter the DNS server information in the `resolv.conf` file in the `/etc` directory. The following figure shows an example where two DNS server IP addresses are specified.

Figure 176 Red Hat 9.0: DNS Settings in `resolv.conf`

```
nameserver 172.23.5.1
nameserver 172.23.5.2
```

3 After you edit and save the configuration files, you must restart the network card. Enter `./network restart` in the `/etc/rc.d/init.d` directory. The following figure shows an example.

Figure 177 Red Hat 9.0: Restart Ethernet Card

```
[root@localhost init.d]# network restart

Shutting down interface eth0:                [OK]
Shutting down loopback interface:            [OK]
Setting network parameters:                  [OK]
Bringing up loopback interface:              [OK]
Bringing up interface eth0:                  [OK]
```

21.4.1 Verifying Settings

Enter `ifconfig` in a terminal screen to check your TCP/IP properties.

Figure 178 Red Hat 9.0: Checking TCP/IP Properties

```
[root@localhost]# ifconfig
eth0      Link encap:Ethernet  HWaddr 00:50:BA:72:5B:44
          inet addr:172.23.19.129  Bcast:172.23.19.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:717 errors:0 dropped:0 overruns:0 frame:0
          TX packets:13 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:730412 (713.2 Kb)  TX bytes:1570 (1.5 Kb)
          Interrupt:10 Base address:0x1000
[root@localhost]#
```

APPENDIX F

IP Addresses and Subnetting

This appendix introduces IP addresses, IP address classes and subnet masks. You use subnet masks to subdivide a network into smaller logical networks.

Introduction to IP Addresses

An IP address has two parts: the network number and the host ID. Routers use the network number to send packets to the correct network, while the host ID identifies a single device on the network.

An IP address is made up of four octets, written in dotted decimal notation, for example, 192.168.1.1. (An octet is an 8-digit binary number. Therefore, each octet has a possible range of 00000000 to 11111111 in binary, or 0 to 255 in decimal.)

There are several classes of IP addresses. The first network number (192 in the above example) defines the class of IP address. These are defined as follows:

- Class A: 0 to 127
- Class B: 128 to 191
- Class C: 192 to 223
- Class D: 224 to 239
- Class E: 240 to 255

IP Address Classes and Hosts

The class of an IP address determines the number of hosts you can have on your network.

- In a class A address the first octet is the network number, and the remaining three octets are the host ID.
- In a class B address the first two octets make up the network number, and the two remaining octets make up the host ID.
- In a class C address the first three octets make up the network number, and the last octet is the host ID.

The following table shows the network number and host ID arrangement for classes A, B and C.

Table 114 Classes of IP Addresses

IP ADDRESS	OCTET 1	OCTET 2	OCTET 3	OCTET 4
Class A	Network number	Host ID	Host ID	Host ID
Class B	Network number	Network number	Host ID	Host ID
Class C	Network number	Network number	Network number	Host ID

An IP address with host IDs of all zeros is the IP address of the network (192.168.1.0 for example). An IP address with host IDs of all ones is the broadcast address for that network (192.168.1.255 for example). Therefore, to determine the total number of hosts allowed in a network, deduct two as shown next:

- A class C address (1 host octet: 8 host bits) can have $2^8 - 2$, or 254 hosts.
- A class B address (2 host octets: 16 host bits) can have $2^{16} - 2$, or 65534 hosts.

A class A address (3 host octets: 24 host bits) can have $2^{24} - 2$ hosts, or approximately 16 million hosts.

IP Address Classes and Network ID

The value of the first octet of an IP address determines the class of an address.

- Class A addresses have a **0** in the leftmost bit.
- Class B addresses have a **1** in the leftmost bit and a **0** in the next leftmost bit.
- Class C addresses start with **1 1 0** in the first three leftmost bits.
- Class D addresses begin with **1 1 1 0**. Class D addresses are used for multicasting, which is used to send information to groups of computers.
- There is also a class E. It is reserved for future use.

The following table shows the allowed ranges for the first octet of each class. This range determines the number of subnets you can have in a network.

Table 115 Allowed IP Address Range By Class

CLASS	ALLOWED RANGE OF FIRST OCTET (BINARY)	ALLOWED RANGE OF FIRST OCTET (DECIMAL)
Class A	00000000 to 01111111	0 to 127
Class B	10000000 to 10111111	128 to 191
Class C	11000000 to 11011111	192 to 223
Class D	11100000 to 11101111	224 to 239
Class E (reserved)	11110000 to 11111111	240 to 255

Subnet Masks

A subnet mask is used to determine which bits are part of the network number, and which bits are part of the host ID (using a logical AND operation).

A subnet mask has 32 bits. If a bit in the subnet mask is a “1” then the corresponding bit in the IP address is part of the network number. If a bit in the subnet mask is “0” then the corresponding bit in the IP address is part of the host ID.

Subnet masks are expressed in dotted decimal notation just like IP addresses. The “natural” masks for class A, B and C IP addresses are as follows.

Table 116 “Natural” Masks

CLASS	NATURAL MASK
A	255.0.0.0
B	255.255.0.0
C	255.255.255.0

Subnetting

With subnetting, the class arrangement of an IP address is ignored. For example, a class C address no longer has to have 24 bits of network number and 8 bits of host ID. With subnetting, some of the host ID bits are converted into network number bits.

By convention, subnet masks always consist of a continuous sequence of ones beginning from the leftmost bit of the mask, followed by a continuous sequence of zeros, for a total number of 32 bits.

Since the mask is always a continuous number of ones beginning from the left, followed by a continuous number of zeros for the remainder of the 32 bit mask, you can simply specify the number of ones instead of writing the value of each octet. This is usually specified by writing a “/” followed by the number of bits in the mask after the address.

For example, 192.1.1.0 /25 is equivalent to saying 192.1.1.0 with mask 255.255.255.128.

The following table shows all possible subnet masks for a class “C” address using both notations.

Table 117 Alternative Subnet Mask Notation

SUBNET MASK	SUBNET MASK “1” BITS	LAST OCTET BIT VALUE	DECIMAL
255.255.255.0	/24	0000 0000	0
255.255.255.128	/25	1000 0000	128
255.255.255.192	/26	1100 0000	192
255.255.255.224	/27	1110 0000	224

Table 117 Alternative Subnet Mask Notation (continued)

SUBNET MASK	SUBNET MASK “1” BITS	LAST OCTET BIT VALUE	DECIMAL
255.255.255.240	/28	1111 0000	240
255.255.255.248	/29	1111 1000	248
255.255.255.252	/30	1111 1100	252

The first mask shown is the class “C” natural mask. Normally if no mask is specified it is understood that the natural mask is being used.

Example: Two Subnets

As an example, you have a class “C” address 192.168.1.0 with subnet mask of 255.255.255.0.

Table 118 Two Subnets Example

IP/SUBNET MASK	NETWORK NUMBER	HOST ID
IP Address	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask	255.255.255.	0
Subnet Mask (Binary)	11111111.11111111.11111111.	00000000

The first three octets of the address make up the network number (class “C”).

To make two networks, divide the network 192.168.1.0 into two separate subnets by converting one of the host ID bits of the IP address to a network number bit. The “borrowed” host ID bit can be either “0” or “1” thus giving two subnets; 192.168.1.0 with mask 255.255.255.128 and 192.168.1.128 with mask 255.255.255.128.

Note: In the following charts, shaded/bolded last octet bit values indicate host ID bits “borrowed” to make network ID bits. The number of “borrowed” host ID bits determines the number of subnets you can have. The remaining number of host ID bits (after “borrowing”) determines the number of hosts you can have on each subnet.

Table 119 Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask	255.255.255.	128
Subnet Mask (Binary)	11111111.11111111.11111111.	10000000

Table 119 Subnet 1 (continued)

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

Table 120 Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	10000000
Subnet Mask	255.255.255.	128
Subnet Mask (Binary)	11111111.11111111.11111111.	10000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

Host IDs of all zeros represent the subnet itself and host IDs of all ones are the broadcast address for that subnet, so the actual number of hosts available on each subnet in the example above is $2^7 - 2$ or 126 hosts for each subnet.

192.168.1.0 with mask 255.255.255.128 is the subnet itself, and 192.168.1.127 with mask 255.255.255.128 is the directed broadcast address for the first subnet. Therefore, the lowest IP address that can be assigned to an actual host for the first subnet is 192.168.1.1 and the highest is 192.168.1.126. Similarly the host ID range for the second subnet is 192.168.1.129 to 192.168.1.254.

Example: Four Subnets

The above example illustrated using a 25-bit subnet mask to divide a class “C” address space into two subnets. Similarly to divide a class “C” address into four subnets, you need to “borrow” two host ID bits to give four possible combinations (00, 01, 10 and 11). The subnet mask is 26 bits (11111111.11111111.11111111.11000000) or 255.255.255.192. Each subnet contains 6 host ID bits, giving $2^6 - 2$ or 62 hosts for each subnet (all zeroes is the subnet itself, all ones is the broadcast address on the subnet).

Table 121 Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000

Table 121 Subnet 1 (continued)

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.63	Highest Host ID: 192.168.1.62	

Table 122 Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	64
IP Address (Binary)	11000000.10101000.00000001.	01000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.64	Lowest Host ID: 192.168.1.65	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

Table 123 Subnet 3

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	10000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.191	Highest Host ID: 192.168.1.190	

Table 124 Subnet 4

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	192
IP Address (Binary)	11000000.10101000.00000001.	11000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.192	Lowest Host ID: 192.168.1.193	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

Example Eight Subnets

Similarly use a 27-bit mask to create eight subnets (000, 001, 010, 011, 100, 101, 110 and 111).

The following table shows class C IP address last octet values for each subnet.

Table 125 Eight Subnets

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
1	0	1	30	31
2	32	33	62	63
3	64	65	94	95
4	96	97	126	127
5	128	129	158	159
6	160	161	190	191
7	192	193	222	223
8	224	225	254	255

The following table is a summary for class “C” subnet planning.

Table 126 Class C Subnet Planning

NO. “BORROWED” HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.255.128 (/25)	2	126
2	255.255.255.192 (/26)	4	62
3	255.255.255.224 (/27)	8	30
4	255.255.255.240 (/28)	16	14
5	255.255.255.248 (/29)	32	6
6	255.255.255.252 (/30)	64	2
7	255.255.255.254 (/31)	128	1

Subnetting With Class A and Class B Networks.

For class “A” and class “B” addresses the subnet mask also determines which bits are part of the network number and which are part of the host ID.

A class “B” address has two host ID octets available for subnetting and a class “A” address has three host ID octets (see [Table 114 on page 291](#)) available for subnetting.

The following table is a summary for class “B” subnet planning.

Table 127 Class B Subnet Planning

NO. “BORROWED” HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.128.0 (/17)	2	32766
2	255.255.192.0 (/18)	4	16382
3	255.255.224.0 (/19)	8	8190
4	255.255.240.0 (/20)	16	4094
5	255.255.248.0 (/21)	32	2046
6	255.255.252.0 (/22)	64	1022
7	255.255.254.0 (/23)	128	510
8	255.255.255.0 (/24)	256	254
9	255.255.255.128 (/25)	512	126
10	255.255.255.192 (/26)	1024	62
11	255.255.255.224 (/27)	2048	30
12	255.255.255.240 (/28)	4096	14
13	255.255.255.248 (/29)	8192	6
14	255.255.255.252 (/30)	16384	2
15	255.255.255.254 (/31)	32768	1

APPENDIX G

Command Interpreter

The following describes how to use the command interpreter. You can telnet to access the CLI (Command Line Interface) on the ZyXEL Device. See the included disk or zyxel.com for more detailed information on these commands.

Note: Use of undocumented commands or misconfiguration can damage the unit and possibly render it unusable.

Accessing the CLI

Use the following steps to telnet into your ZyXEL Device.

- 1 Connect your computer to the **ETHERNET** port on the ZyXEL Device.
- 2 Make sure your computer IP address and the ZyXEL Device IP address are on the same subnet. In Windows, click **Start** (usually in the bottom left corner), **Run** and then type `telnet 192.168.1.1` (the default ZyXEL Device IP address) and click **OK**.
- 3 A login screen displays. Enter the default admin password "1234".

Command Syntax

- The command keywords are in `courier new` font.
- Enter the command keywords exactly as shown, do not abbreviate.
- The required fields in a command are enclosed in angle brackets `<>`.
- The optional fields in a command are enclosed in square brackets `[]`.
- The `|` symbol means or.

For example,

`sys filter netbios config <type> <on|off>`

means that you must specify the type of netbios filter and whether to turn it on or off.

Command Usage

A list of valid commands can be found by typing `help` or `?` at the command prompt. Always type the full command. Type `exit` to log out of the CLI when finished.

APPENDIX H

Firewall Commands

The following describes the firewall commands.

Table 128 Firewall Commands

FUNCTION	COMMAND	DESCRIPTION
Firewall SetUp		
	<code>config edit firewall active</code> <code><yes no></code>	This command turns the firewall on or off.
	<code>config retrieve firewall</code>	This command returns the previously saved firewall settings.
	<code>config save firewall</code>	This command saves the current firewall settings.
Display		
	<code>config display firewall</code>	This command shows the of all the firewall settings including e-mail, attack, and the sets/ rules.
	<code>config display firewall set</code> <code><set #></code>	This command shows the current configuration of a set; including timeout values, name, default-permit, and etc.If you don't put use a number (#) after "set", information about all of the sets/rules appears.
	<code>config display firewall set</code> <code><set #> rule <rule #></code>	This command shows the current entries of a rule in a firewall rule set.
	<code>config display firewall attack</code>	This command shows all of the attack response settings.
	<code>config display firewall e-mail</code>	This command shows all of the e-mail settings.
	<code>config display firewall?</code>	This command shows all of the available firewall sub commands.
Edit		

Table 128 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
E-mail	<code>config edit firewall e-mail mail-server <ip address of mail server></code>	This command sets the IP address to which the e-mail messages are sent.
	<code>config edit firewall e-mail return-addr <e-mail address></code>	This command sets the source e-mail address of the firewall e-mails.
	<code>config edit firewall e-mail email-to <e-mail address></code>	This command sets the e-mail address to which the firewall e-mails are sent.
	<code>config edit firewall e-mail policy <full hourly daily weekly></code>	This command sets how frequently the firewall log is sent via e-mail.
	<code>config edit firewall e-mail day <sunday monday tuesday wednesday thursday friday saturday></code>	This command sets the day on which the current firewall log is sent through e-mail if the ZyXEL Device is set to send it on a weekly basis.
	<code>config edit firewall e-mail hour <0-23></code>	This command sets the hour when the firewall log is sent through e-mail if the ZyXEL Device is set to send it on an hourly, daily or weekly basis.
	<code>config edit firewall e-mail minute <0-59></code>	This command sets the minute of the hour for the firewall log to be sent via e-mail if the ZyXEL Device is set to send it on a hourly, daily or weekly basis.
Attack	<code>config edit firewall attack send-alert <yes no></code>	This command enables or disables the immediate sending of DOS attack notification e-mail messages.
	<code>config edit firewall attack block <yes no></code>	Set this command to yes to block new traffic after the tcp-max-incomplete threshold is exceeded. Set it to no to delete the oldest half-open session when traffic exceeds the tcp-max-incomplete threshold.
	<code>config edit firewall attack block-minute <0-255></code>	This command sets the number of minutes for new sessions to be blocked when the tcp-max-incomplete threshold is reached. This command is only valid when block is set to yes.

Table 128 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	<code>config edit firewall attack minute-high <0-255></code>	This command sets the threshold rate of new half-open sessions per minute where the ZyXEL Device starts deleting old half-opened sessions until it gets them down to the minute-low threshold.
	<code>config edit firewall attack minute-low <0-255></code>	This command sets the threshold of half-open sessions where the ZyXEL Device stops deleting half-opened sessions.
	<code>config edit firewall attack max-incomplete-high <0-255></code>	This command sets the threshold of half-open sessions where the ZyXEL Device starts deleting old half-opened sessions until it gets them down to the max incomplete low.
	<code>config edit firewall attack max-incomplete-low <0-255></code>	This command sets the threshold where the ZyXEL Device stops deleting half-opened sessions.
	<code>config edit firewall attack tcp-max-incomplete <0-255></code>	This command sets the threshold of half-open TCP sessions with the same destination where the ZyXEL Device starts dropping half-open sessions to that destination.
Sets	<code>config edit firewall set <set #> name <desired name></code>	This command sets a name to identify a specified set.
	<code>Config edit firewall set <set #> default-permit <forward block></code>	This command sets whether a packet is dropped or allowed through, when it does not meet a rule within the set.
	<code>Config edit firewall set <set #> icmp-timeout <seconds></code>	This command sets the time period to allow an ICMP session to wait for the ICMP response.
	<code>Config edit firewall set <set #> udp-idle-timeout <seconds></code>	This command sets how long a UDP connection is allowed to remain inactive before the ZyXEL Device considers the connection closed.
	<code>Config edit firewall set <set #> connection-timeout <seconds></code>	This command sets how long ZyXEL Device waits for a TCP session to be established before dropping the session.
	<code>Config edit firewall set <set #> fin-wait-timeout <seconds></code>	This command sets how long the ZyXEL Device leaves a TCP session open after the firewall detects a FIN-exchange (indicating the end of the TCP session).

Table 128 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	Config edit firewall set <set #> tcp-idle-timeout <seconds>	This command sets how long ZyXEL Device lets an inactive TCP connection remain open before considering it closed.
	Config edit firewall set <set #> log <yes no>	This command sets whether or not the ZyXEL Device creates logs for packets that match the firewall's default rule set.
Rules	Config edit firewall set <set #> rule <rule #> permit <forward block>	This command sets whether packets that match this rule are dropped or allowed through.
	Config edit firewall set <set #> rule <rule #> active <yes no>	This command sets whether a rule is enabled or not.
	Config edit firewall set <set #> rule <rule #> protocol <integer protocol value >	This command sets the protocol specification number made in this rule for ICMP.
	Config edit firewall set <set #> rule <rule #> log <none match not-match both>	This command sets the ZyXEL Device to log traffic that matches the rule, doesn't match, both or neither.
	Config edit firewall set <set #> rule <rule #> alert <yes no>	This command sets whether or not the ZyXEL Device sends an alert e-mail when a DOS attack or a violation of a particular rule occurs.
	config edit firewall set <set #> rule <rule #> srcaddr-single <ip address>	This command sets the rule to have the ZyXEL Device check for traffic with this individual source address.
	config edit firewall set <set #> rule <rule #> srcaddr-subnet <ip address> <subnet mask>	This command sets a rule to have the ZyXEL Device check for traffic from a particular subnet (defined by IP address and subnet mask).
	config edit firewall set <set #> rule <rule #> srcaddr-range <start ip address> <end ip address>	This command sets a rule to have the ZyXEL Device check for traffic from this range of addresses.

Table 128 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	<code>config edit firewall set <set #> rule <rule #> destaddr-single <ip address></code>	This command sets the rule to have the ZyXEL Device check for traffic with this individual destination address.
	<code>config edit firewall set <set #> rule <rule #> destaddr-subnet <ip address> <subnet mask></code>	This command sets a rule to have the ZyXEL Device check for traffic with a particular subnet destination (defined by IP address and subnet mask).
	<code>config edit firewall set <set #> rule <rule #> destaddr-range <start ip address> <end ip address></code>	This command sets a rule to have the ZyXEL Device check for traffic going to this range of addresses.
	<code>config edit firewall set <set #> rule <rule #> TCP destport-single <port #></code>	This command sets a rule to have the ZyXEL Device check for TCP traffic with this destination address. You may repeat this command to enter various, non-consecutive port numbers.
	<code>config edit firewall set <set #> rule <rule #> TCP destport-range <start port #> <end port #></code>	This command sets a rule to have the ZyXEL Device check for TCP traffic with a destination port in this range.
	<code>config edit firewall set <set #> rule <rule #> UDP destport-single <port #></code>	This command sets a rule to have the ZyXEL Device check for UDP traffic with this destination address. You may repeat this command to enter various, non-consecutive port numbers.
	<code>config edit firewall set <set #> rule <rule #> UDP destport-range <start port #> <end port #></code>	This command sets a rule to have the ZyXEL Device check for UDP traffic with a destination port in this range.
Delete		
	<code>config delete firewall e-mail</code>	This command removes all of the settings for e-mail alert.
	<code>config delete firewall attack</code>	This command resets all of the attack response settings to their defaults.
	<code>config delete firewall set <set #></code>	This command removes the specified set from the firewall configuration.

Table 128 Firewall Commands (continued)

FUNCTION	COMMAND	DESCRIPTION
	<code>config delete firewall set <set #> rule<rule #></code>	This command removes the specified rule in a firewall configuration set.

APPENDIX I

NetBIOS Filter Commands

The following describes the NetBIOS packet filter commands.

Introduction

NetBIOS (Network Basic Input/Output System) are TCP or UDP broadcast packets that enable a computer to connect to and communicate with a LAN.

For some dial-up services such as PPPoE or PPTP, NetBIOS packets cause unwanted calls.

You can configure NetBIOS filters to do the following:

- Allow or disallow the sending of NetBIOS packets from the LAN to the WAN and from the WAN to the LAN.
- Allow or disallow the sending of NetBIOS packets through VPN connections.
- Allow or disallow NetBIOS packets to initiate calls.

Display NetBIOS Filter Settings

Syntax: `sys filter netbios disp`

This command gives a read-only list of the current NetBIOS filter modes for The ZyXEL Device.

NetBIOS Display Filter Settings Command Example

```
===== NetBIOS Filter Status =====  
Between LAN and WAN: Block  
IPSec Packets: Forward  
Trigger Dial: Disabled
```

The filter types and their default settings are as follows.

Table 129 NetBIOS Filter Default Settings

NAME	DESCRIPTION	EXAMPLE
Between LAN and WAN	This field displays whether NetBIOS packets are blocked or forwarded between the LAN and the WAN.	Block
IPSec Packets	This field displays whether NetBIOS packets sent through a VPN connection are blocked or forwarded.	Forward
Trigger dial	This field displays whether NetBIOS packets are allowed to initiate calls. Disabled means that NetBIOS packets are blocked from initiating calls.	Disabled

NetBIOS Filter Configuration

Syntax: `sys filter netbios config <type> <on|off>`

where

`<type>` = Identify which NetBIOS filter (numbered 0-3) to configure.
0 = Between LAN and WAN
3 = IPSec packet pass through
4 = Trigger Dial

`<on|off>` = For type 0 and 1, use on to enable the filter and block NetBIOS packets. Use off to disable the filter and forward NetBIOS packets.
For type 3, use on to block NetBIOS packets from being sent through a VPN connection. Use off to allow NetBIOS packets to be sent through a VPN connection.
For type 4, use on to allow NetBIOS packets to initiate dial backup calls. Use off to block NetBIOS packets from initiating dial backup calls.

Example commands

`sys filter netbios config 0 on` This command blocks LAN to WAN and WAN to LAN NetBIOS packets.

`sys filter netbios config 3 on` This command blocks IPSec NetBIOS packets.

`sys filter netbios config 4 off` This command stops NetBIOS commands from initiating calls.

APPENDIX J

Splitters and Microfilters

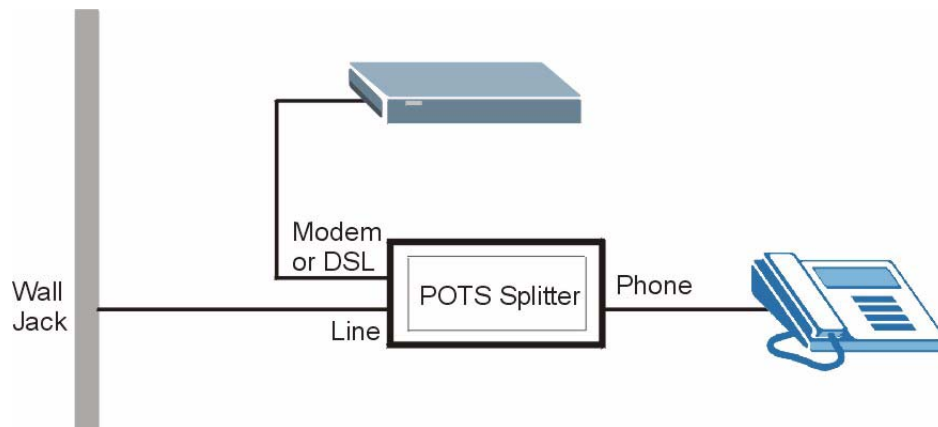
This appendix tells you how to install a POTS splitter or a telephone microfilter.

Connecting a POTS Splitter

When you use the Full Rate (G.dmt) ADSL standard, you can use a POTS (Plain Old Telephone Service) splitter to separate the telephone and ADSL signals. This allows simultaneous Internet access and telephone service on the same line. A splitter also eliminates the destructive interference conditions caused by telephone sets.

Install the POTS splitter at the point where the telephone line enters your residence, as shown in the following figure.

Figure 179 Connecting a POTS Splitter



- 1 Connect the side labeled “Phone” to your telephone.
- 2 Connect the side labeled “Modem” or “DSL” to your ZyXEL Device.
- 3 Connect the side labeled “Line” to the telephone wall jack.

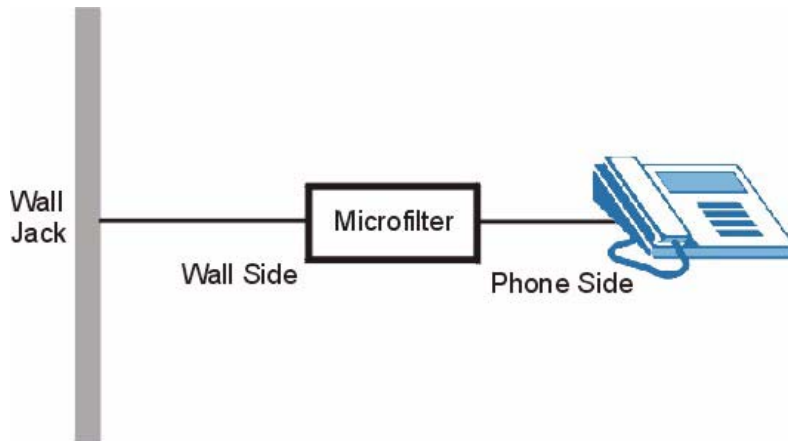
Telephone Microfilters

Telephone voice transmissions take place in the lower frequency range, 0 - 4KHz, while ADSL transmissions take place in the higher bandwidth range, above 4KHz. A microfilter acts as a low-pass filter, for your telephone, to ensure that ADSL transmissions do not interfere with your telephone voice transmissions. The use of a telephone microfilter is optional.

- 1 Locate and disconnect each telephone.

- 2 Connect a cable from the wall jack to the “wall side” of the microfilter.
- 3 Connect the “phone side” of the microfilter to your telephone as shown in the following figure.
- 4 After you are done, make sure that your telephone works. If your telephone does not work, disconnect the microfilter and contact either your local telephone company or the provider of the microfilter.

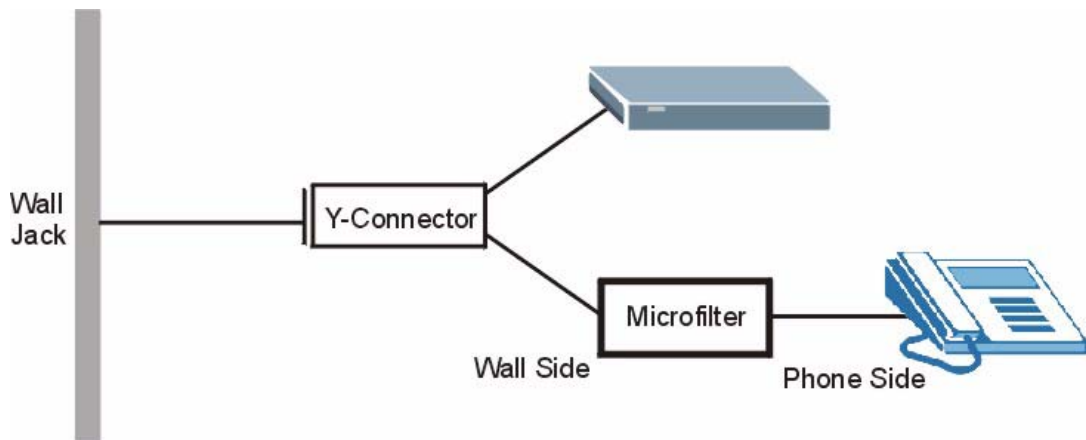
Figure 180 Connecting a Microfilter



You can also use a Y-Connector with a microfilter in order to connect both your modem and a telephone to the same wall jack without using a POTS splitter.

- 1 Connect a phone cable from the wall jack to the single jack end of the Y-Connector.
- 2 Connect a cable from the double jack end of the Y-Connector to the “wall side” of the microfilter.
- 3 Connect another cable from the double jack end of the Y-Connector to the ZyXEL Device.
- 4 Connect the “phone side” of the microfilter to your telephone as shown in the following figure.

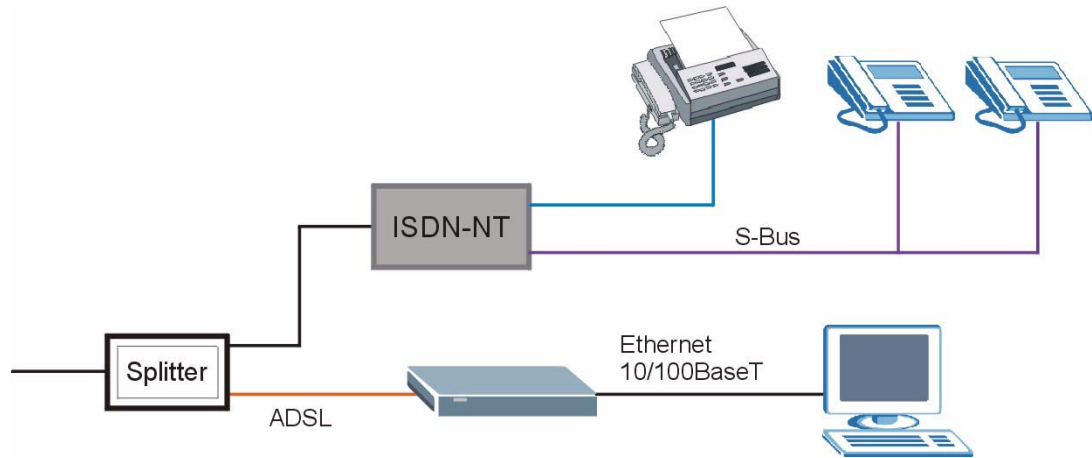
Figure 181 Connecting a Microfilter and Y-Connector



ZyXEL Device With ISDN

This section relates to people who use their ZyXEL Device with ADSL over ISDN (digital telephone service) only. The following is an example installation for the ZyXEL Device with ISDN.

Figure 182 ZyXEL Device with ISDN



APPENDIX K

Log Descriptions

This appendix provides descriptions of example log messages.

Table 130 System Maintenance Logs

LOG MESSAGE	DESCRIPTION
Time calibration is successful	The router has adjusted its time based on information from the time server.
Time calibration failed	The router failed to get information from the time server.
WAN interface gets IP:%s	A WAN interface got a new IP address from the DHCP, PPPoE, PPTP or dial-up server.
DHCP client IP expired	A DHCP client's IP address has expired.
DHCP server assigns%s	The DHCP server assigned an IP address to a client.
Successful WEB login	Someone has logged on to the router's web configurator interface.
WEB login failed	Someone has failed to log on to the router's web configurator interface.
Successful TELNET login	Someone has logged on to the router via telnet.
TELNET login failed	Someone has failed to log on to the router via telnet.
Successful FTP login	Someone has logged on to the router via ftp.
FTP login failed	Someone has failed to log on to the router via ftp.
NAT Session Table is Full!	The maximum number of NAT session table entries has been exceeded and the table is full.
Starting Connectivity Monitor	Starting Connectivity Monitor.
Time initialized by Daytime Server	The router got the time and date from the Daytime server.
Time initialized by Time server	The router got the time and date from the time server.
Time initialized by NTP server	The router got the time and date from the NTP server.
Connect to Daytime server fail	The router was not able to connect to the Daytime server.
Connect to Time server fail	The router was not able to connect to the Time server.
Connect to NTP server fail	The router was not able to connect to the NTP server.
Too large ICMP packet has been dropped	The router dropped an ICMP packet that was too large.
Configuration Change: PC = 0x%x, Task ID = 0x%x	The router is saving configuration changes.
Successful SSH login	Someone has logged on to the router's SSH server.
SSH login failed	Someone has failed to log on to the router's SSH server.

Table 130 System Maintenance Logs (continued)

LOG MESSAGE	DESCRIPTION
Successful HTTPS login	Someone has logged on to the router's web configurator interface using HTTPS protocol.
HTTPS login failed	Someone has failed to log on to the router's web configurator interface using HTTPS protocol.

Table 131 System Error Logs

LOG MESSAGE	DESCRIPTION
%s exceeds the max. number of session per host!	This attempt to create a NAT session exceeds the maximum number of NAT session table entries allowed to be created per host.
setNetBIOSFilter: calloc error	The router failed to allocate memory for the NetBIOS filter settings.
readNetBIOSFilter: calloc error	The router failed to allocate memory for the NetBIOS filter settings.
WAN connection is down.	A WAN connection is down. You cannot access the network through this interface.

Table 132 Access Control Logs

LOG MESSAGE	DESCRIPTION
Firewall default policy: [TCP UDP IGMP ESP GRE OSPF] <Packet Direction>	Attempted TCP/UDP/IGMP/ESP/GRE/OSPF access matched the default policy and was blocked or forwarded according to the default policy's setting.
Firewall rule [NOT] match:[TCP UDP IGMP ESP GRE OSPF] <Packet Direction>, <rule:%d>	Attempted TCP/UDP/IGMP/ESP/GRE/OSPF access matched (or did not match) a configured firewall rule (denoted by its number) and was blocked or forwarded according to the rule.
Triangle route packet forwarded: [TCP UDP IGMP ESP GRE OSPF]	The firewall allowed a triangle route session to pass through.
Packet without a NAT table entry blocked: [TCP UDP IGMP ESP GRE OSPF]	The router blocked a packet that didn't have a corresponding NAT table entry.
Router sent blocked web site message: TCP	The router sent a message to notify a user that the router blocked access to a web site that the user requested.