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# LinklQ<sup>TM</sup>/LinklQ<sup>TM</sup> Duo Cable+Network Tester

**Users Manual** 



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# **Table of Contents**

Title	Page
Introduction	1
Contact Fluke Corporation	1
Safety Information	
Product Familiarization	
Features	
Parts	4
Controls and Connections	5
Hang Strap	6
Display	7
Main Menu	8
Menu Controls	8
Global Settings Menu	10
Configure a Static Address	
Change the IP Address of the Product	
Change the IP Address of a Device to Ping	
Configure an IPv4 Address	
Configure an IPv6 Address	
Copper Tests Menu	
Copper Tools Menu	
Automatic Test Discovery	
Before a Copper Test	
Switch Tests	
Switch Connectivity Tests	20
Ping Tests	
Power over Ethernet (PoE) Tests	
Do a Switch Test	
Switch Test Results	
Switch Test Detail Results	
Ping Test Results	
PoE Test Results	
PoE Test Pass Example	
PoE Test Fail Reasons	
Cable Tests	
Do a Cable Test	
Cable Test Results	

#### LinkIQ/LinkIQ Duo

#### Users Manual

Wire Map Screen Multiple Failures	37
Open Pairs Failure	38
Short Failure	39
Split Pairs Failure	39
Test Limit Failure	
Wi-Fi Tests Menu	40
Wi-Fi Symbols	41
Wi-Fi Notes	42
Networks	42
Networks Screen	43
Network Details Screen	43
Wi-Fi Connection Test Screen	45
Channels Screen	46
Access Points	49
Access Points Screen	50
Access Point Details Screen Wi-Fi Test	51
Save a Test Result	51
Results Menu	51
Delete Test Results	53
Upload Results to LinkWare PC	54
Tests with MS-IE-Adapter Set	54
Maintenance	55
Clean the Product	55
Battery	55
Product Specifications	56

#### Introduction

The LinklQ (LIQ-100)/LinklQ Duo (LIQ-200 Duo) Cable+Network Tester (the Product or Tester) is a handheld test instrument for use in many applications to test twisted pair cables, network connectivity, Power over Ethernet (PoE), and to do Wi-Fi tests. These applications include system integration, cable installation, network and security system maintenance, and Wi-Fi discovery and connected tests. For copper tests, the Product provides an automatic test discovery suite that recognizes a connected device and automatically selects the appropriate type of test for the device. See *Automatic Test Discovery*.

The Product shows images on an LCD touch screen and saves data to internal memory which can be transferred to a PC through a direct USB connection to the PC.

The Product includes LinkWare™ PC desktop software. LinkWare PC software is a high-performance, professional software suite for quality analysis and reporting. For more information or to download the software, go to the <u>LinkWare PC website</u>.

The Product is compatible with the MicroScanner™ PoE Remote Identifer and the IntelliTone™ Pro Toner, Tracer, and Probe.

## **Contact Fluke Corporation**

Fluke Corporation operates worldwide. For local contact information, go to our website: www.flukenetworks.com.

To register your product, or to view, print, or download the latest manual or manual supplement, go to our website.

+1-425-446-5500 info@flukenetworks.com

## **Safety Information**

General Safety Information is in the printed Safety Information document that ships with the Product and at <a href="https://www.flukenetworks.com">www.flukenetworks.com</a>. More specific safety information is listed where applicable.

A **Warning** identifies hazardous conditions and procedures that are dangerous to the user. A **Caution** identifies conditions and procedures that can cause damage to the Product or the equipment under test.

#### Note

Before you use the Product for the first time, charge the battery for a minimum of 1.5 hours. See Battery.

#### **∧** Caution

To activate the input protection circuitry of the Product, turn on the Product before you connect a cable to the Product. To turn on the Product, push ①.

#### **Product Familiarization**

The manual explains features for multiple models. Because models have different features, not all of the information in the manual may apply to your model. Use Table 1 to identify the features of your model.

#### **Features**

Table 1 is a list of the features of the Product.

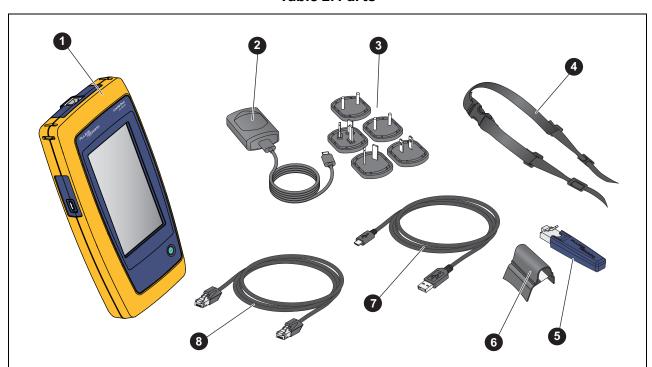
**Table 1. Features** 

Feature	LinkIQ	LinkIQ Duo
Copper Tests		
Auto test a switch or cable	•	•
Switch tests	·	
Switch connectivity	•	•
Ping	•	•
Power over Ethernet (PoE)	•	•
Cable tests	·	
Cable length	•	•
Cable qualification	•	•
Cable wire map	•	•
Wi-Fi Tests		
Network		•
Channel		•
Access Point		•

#### **Parts**

Table 2 shows the parts that may ship with the Product.

**Table 2. Parts** 



Item	Description	Item	Description
0	The Product	5	Remote ID 1 <sup>[2]</sup>
2	Battery charger	6	Office locator holder
3	Universal power adapter kit <sup>[1]</sup>	7	USB C to USB A cable
4	Hang strap	8	CAT6A Copper patch cable

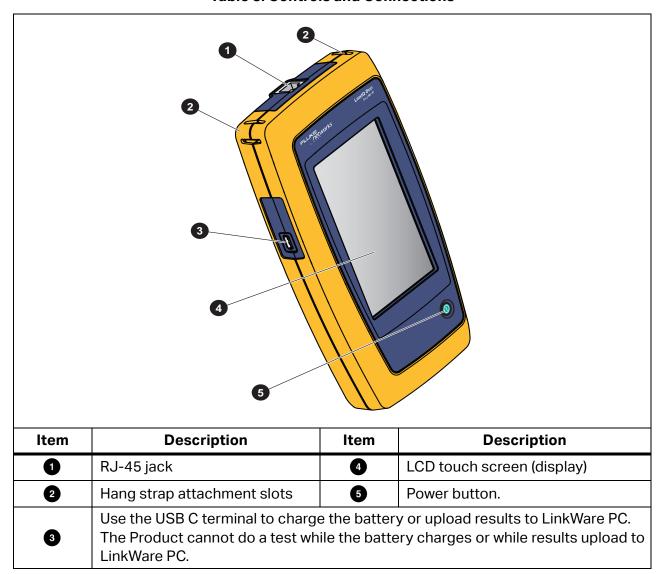
<sup>[1]</sup> Not available in all kits.

<sup>[2]</sup> The Product can work with Remote ID 2 to Remote ID 7 (available separately as REMOTE-ID KIT or included with LIQ-KIT)

#### **Controls and Connections**

Table 3 shows the controls and connections of the Product.

**Table 3. Controls and Connections** 



## **Hang Strap**

Figure 1 shows how to attach the hang strap.

**Figure 1. Hang Strap Attachment** 



## **Display**

When you turn on the Product for the first time, the language selection screen shows on the display. If needed, scroll to see more languages, tap a language, and tap **OK** to set the language to use in the user interface (UI).

The users manual shows English screens in examples and translates the explanations as appropriate in tables or text. Table 4 shows the items on the display.

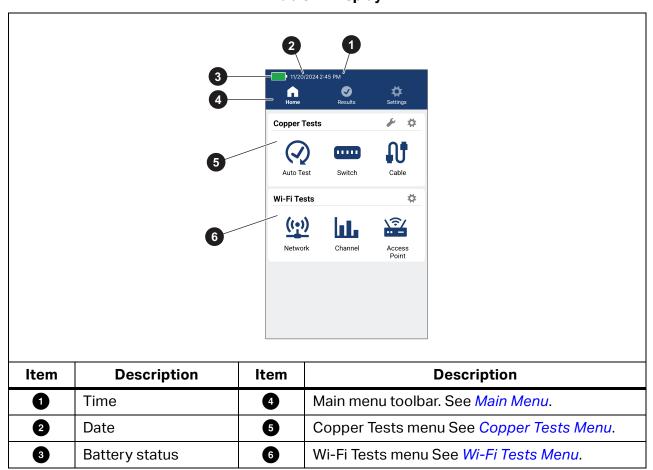


Table 4. Display

## **Main Menu**

Table 5 is a list of the menus available in the Main Menu.

Table 5. Main Menu

Menu		Function	
	Home	Tap to go to the Home screen.	
<b>Ø</b>	Results	Tap to view or manage results. See <i>Results Menu</i> .	
*	Settings	Tap to set user preferences and view information about the Product. See <i>Global Settings Menu</i> .	

#### **Menu Controls**

To use the menus to change and view settings:

- 1. Tap an icon on the main menu to open a submenu.
  - The foreground of the selected icon changes to white.
- 2. Tap a menu control to set and change options. See Table 6.
  - Some menus contain a scroll bar on the right side to indicate there are additional options. The scroll bar is not a control. To view additional options, touch the display and slide the screen up or down. The scroll bar indicates the location in the menu.
- 3. To close a submenu and return to the Home screen, tap  $\bigcap$ .

Table 6 is a list of the menu controls or features.

**Table 6. Menu Controls or Features** 

Control	Function
	When shown under a selection, indicates which of two options is selected.
0.0	Option selected.
	Turns on or off a feature.
	Feature is on or enabled.
	Feature is off or disabled.
\/ <b>\</b>	In a list, tap an option to set the selection. In the Results menu more than one item may be selected at a time. See <i>Results Menu</i> .
>	Tap to open an option menu.
←/↓	Decreases a numerical value.
→/↑	Increases a numerical value.
$\leftarrow$	Return to the previous screen and, if necessary, save changes.
X	Return to the previous screen without saving changes.
ОК	Save changes or do an action. Then, return to the previous screen.
CANCEL	Do not do an action and return to the previous screen.
<b>+</b>	Tap to add a feature such as an IP address.
Û	Tap to delete a feature such as an IP address.
×	Tap to delete text typed in a field.

## **Global Settings Menu**

Table 7 is a list of the options available in the Global Settings menu. The Product keeps the last saved settings when the Product turns off and back on.

**Table 7. Global Settings Menu** 

Option Menu	Option	Description
Auto Increment		Automatically increments the Test ID by one number or letter for the next test. Default setting.
		Use to manually increment or edit the Test ID.
		Tap to select:
	<options></options>	DHCP to automatically assign an IP address to the Product.
		Static to configure the IP address, Subnet Mask, Gateway, and DNS of the Product. See Change the IP Address of the Product.
		The default settings are:
Network		IPv4 Address: DHCP IP, Gateway, and DNS addresses: 0.0.0.0 Subnet Mask: /24 (255.255.255.0)
		IPv6 Address: DHCP (which is SLAAC/DHCPv6 for IPv6) IP, Gateway, and DNS addresses: ::0 Subnet Mask: /64

Table 7. Global Settings Menu (cont.)

Option Menu	Option	Description		
		With the IP address of the Product automatically assigned or configured in the Network setting, tap to open the Ping screen to:		
		• Enable or disable the Ping feature. Enabled is the default setting.		
		With Ping enabled, use to:		
Ping	<options></options>	<ul> <li>Automatically do a Ping test after you do a network switch test. Default Setting: IPv4 address 8.8.8.8</li> </ul>		
		<ul> <li>Use the saved protocol (IPv4 or IPv6) and enter a new target IP address that uses the same protocol.</li> </ul>		
		<ul> <li>Delete an IPv4 target address to add and configure an IPv6 target address or vice versa.</li> </ul>		
		See Change the IP Address of a Device to Ping.		
CDP/LLDP Timeout	<options></options>	Tap to select the time in seconds to wait for a CDP/LLDP response before the Product retries network discovery. The default is <b>30 sec</b> .		
Brightness	-	Adjusts the brightness of the display. Touch and slide the bar to the left to decrease the brightness or to the right to increase the brightness.		
Auto Shutoff		The Product turns off after 15 minutes of no use. While the Product charges, Auto Shutoff is disabled. Default setting.		
Auto Silutoii		The Product remains on until the battery needs to be charged again.		

Table 7. Global Settings Menu (cont.)

Option Menu	Option	Description	
Sound		The Product emits an audible sound at the completion of a test. Default setting.	
Sound		The Product does not emit an audible sound at the completion of a test.	
Numbers		Set the decimal point indicator.	
Units		Set or view the units to use in measurements.	
Date/Time	<options></options>	Tap to select options to set the date, time, date format, and time format.	
Language	<options></options>	Tap to select a language after initial setup.	
About		Tap to view the radio certificates, serial number, Ethernet and Wi-Fi MAC addresses, and version information of the Product.	
Factory Reset		Tap to delete all test results and reset the Product to the factory default settings.	

### **Configure a Static Address**

Use this section to configure an IP address to use for the Product or to use on a device connected to a network.

#### **Change the IP Address of the Product**

To change the IP address of the Product:

1. Tap 🔯 > Network > IPv4 or IPv6 > Static.

With **Static** selected, the IP, Subnet Mask, Gateway, and DNS buttons show. With Static selected for both IPv4 and IPv6, a scroll bar also shows.

2. Configure the address. See Configure an IPv4 Address or Configure an IPv6 Address.

#### Change the IP Address of a Device to Ping

Set up the Product to use either an IPv4 or an IPv6 address of a device to ping, but not both.

To set up a ping test:

- 1. Turn on the Product.
- 2. Connect the Product to a network.
- 3. Go to 🌣 > **Ping**.
- 4. If needed, set Ping to enable.
- 5. To change from an IPv4 address to another IPv4 address or from an IPv6 address to another IPv6 address, tap > on the IP button and enter the new address. See *Configure an IPv4 Address* or *Configure an IPv6 Address*.
- 6. To change from an IPv4 address to an IPv6 address or vice versa:
  - a. On the IP button, tap  $\Box$ .
  - b. Tap **OK** to delete the address.
  - c. Tap IPv4 or IPv6.
  - d. Tap 😝 to add an IP address button.
  - e. On the IP button, tap > and enter a new address. See Configure an IPv4 Address or Configure an IPv6 Address.

#### **Configure an IPv4 Address**

To manually configure an address:

- 1. Tap IP to open the IP address screen.
- 2. Enter the IP address.

An IPv4 address is 32 bits represented in dot-decimal notation. The address consists of four groups of decimal digits (0 to 255) separated by a dot (period). The UI has a separate entry field for each group of digits.

Examples of valid IPv4 addresses:

- 8.8.8.8 (Google DNS servers)
- 192.168.10.1
- 10.10.10.1

Examples of invalid IPv4 addresses:

- 0.0.0.0
- 255.255.255.255
- An address with "0" as the first byte
- An address with a decimal number greater than 255
- 224.0.0.0 /4
- 127.0.0.0 /8
- 3. Tap **Subnet Mask**, scroll if needed, and tap a subnet mask.

The Product shows subnet mask notation for example, 255.255.0.0. The corresponding prefix length values are /1 to /31.

- 4. Tap **Gateway** to enter the Gateway address.
- 5. Tap **DNS** to enter the DNS address.

#### **Configure an IPv6 Address**

To manually configure an address:

- 1. Tap IP to open the IP address screen.
- 2. Enter the IP address.

An IPv6 address is 128 bits represented as eight groups of four hexadecimal digits (16 bits) with a colon between each group. The UI has a separate entry field for each group of digits.

Examples of valid IPv6 addresses:

- 2001:4860:4860::8888 (Google DNS servers)
- 2001:0db8:0000:0000:8a2e:0000:0370:7334

Examples of invalid IPv6 addresses:

- 0:0:0:0:0:0:0:0
- ffff:ffff:ffff:ffff:ffff:ffff:ffff
- ff00::/8
- ::ffff:0:0 to ::ffff:ffff

Because IPv6 addresses can be long, there are valid ways to shorten them.

- Omit leading zeros within a group. In the second example of valid addresses above, the second and seventh groups may be shortened to db8 and 370, respectively.
- If two or more adjacent groups contain 0000, replace them with two colons as in the first example above.
- If a group contains 0000 and is not adjacent to another group that contains 0000, replace it with one zero.

According to the rules above, the full address of the first example is: 2001:4860:4860:0000:0000:0000:0000:8888, and the shortened address of the second address is 2001:db8::8a2e:0:370:7334.

3. Tap **Subnet Mask**, scroll if needed, and tap a subnet mask.

Although the Product uses the term subnet mask, the prefix length from /1 to /127 shows.

- 4. Tap Gateway to enter the Gateway address.
- 5. Tap **DNS** to enter the DNS address.

## **Copper Tests Menu**

Table 8 is a list of the menus available in the Copper Tests menu.

**Table 8. Copper Tests Menu** 

	Menu	Function	
Tools  Tap to access additional tools. The tools cannot be use in a test. See Copper Tools Menu.		Tap to access additional tools. The tools cannot be used while in a test. See <i>Copper Tools Menu</i> .	
*	Settings	Use to set up a copper cable or switch test.	
		Tap to do a cable or switch test. The Product automatically selects the appropriate type of test for the connected device. See <i>Automatic Test Discovery</i> .	
	Switch	Tap to do a switch test.	
N	Cable	Tap to do a cable test.	

## **Copper Tools Menu**

Table 9 is a list of the options available in the Copper Tools Menu.

**Table 9. Copper Tools Menu** 

Options Menu	Option	Description
	IntelliTone	The Product emits a digital tone that an IntelliTone™ probe can use to locate and isolate cables behind walls, at patch panels, or in bundles.
Toner	Analog Tone 1	The Product emits an analog signal that a
	Analog Tone 2	standard analog probe can use to identify cables
	Analog Tone 3	in bundles.
Blink Port Light		Tap to blink a port light on a hub or switch to verify connectivity and cable routes.

## **Copper Settings Menu**

Table 10 is a list of the options available in the Copper Settings menu. The Product uses the last saved settings when the Product turns off and back on.

**Table 10. Copper Settings Menu** 

Option Menu	Option	Description	
Wire map Sett	Wire map Settings		
Shield Test		Uses the continuity of the shield on the cable to determine if a test passes.	
		Even if a shield is connected to a cable, the continuity of the shield is not used to determine if a test passes. Default setting.	
Allow Crossover		The wire map of either a straight through cable or a crossover cable is used to determine if a test passes.	
		The wire map of a straight through cable is used to determine if a test passes. A wire map of a crossover cable fails. Default setting.	
Pinout	<options></options>	Select to set the wire color configuration to use to do a test. <b>T568A</b> is the default setting.	

Table 10. Copper Settings Menu (cont.)

Option Menu	Option	Description
Cable Settings	5	
	10BASE-T	Verify if a cable with continuity on at least the 1,2 and 3,6 pairs can support 10BASE-T (10) data rate throughput.
	100BASE-TX	Verify if a cable with continuity on at least the 1,2 and 3,6 pairs can support 100BASE-TX (100) data rate throughput.
	1000BASE-T	Verify if a 4-pair cable with continuity on all 4 pairs can support 1000BASE-T (1G) data rate throughput.
Test Limit	2.5GBASE-T	Verify if a 4-pair cable with continuity on all 4 pairs can support 2.5GBASE-T (2.5G) data rate throughput.
	5GBASE-T	Verify if a 4-pair cable with continuity on all 4 pairs can support 5GBASE-T (5G) data rate throughput.
	10GBASE-T	Verify if a 4-pair cable with continuity on all 4 pairs can support 10GBASE-T (10G) data rate throughput. Default setting.
NVP	<options></options>	Set the Nominal Velocity of Propagation (NVP) value based on the cable. NVP value range is 50-99. The default NVP value is <b>68</b> .
PoE Test		Enable PoE detection. Use to automatically do a PoE test after you do a network switch test. Default setting.
FUE TEST		Disable PoE detection. Use to decrease the time to do a switch test.

## **Automatic Test Discovery**

For copper tests, the automatic test discovery feature recognizes a connected device and automatically selects the appropriate type of test compatible with the device.

Automatic test discovery selects a:

- Cable test if:
  - o There is no cable connected to the Product.
  - There is a cable connected to the Product but not connected to a port on an external device.
  - The Product detects a Remote ID.

See Cable Tests.

- **Switch test** if the Product detects a network device. See *Switch Tests*.
- Switch test with Ping test with Ping enabled and the Product detects a network device.
   See Switch Tests.
- **Switch test with Power over Ethernet (PoE)** with PoE enabled and the Product detects a Power Sourcing Equipment (PSE) device. See *Switch Tests*.

## **Before a Copper Test**

Read the warnings below before you do a switch or cable test.

#### **⚠** Marning

To prevent possible electrical shock, fire, personal injury, or damage to the Product:

- To activate the input protection circuitry of the Product, turn on the Product before you connect a cable to the Product.
- During a test, do not connect a cable to the Product.
- During a test, do not disconnect a cable from the Product.
- The tester is not intended to be connected to active telephone inputs, systems, or equipment, including ISDN devices. Exposure to the voltages applied by these interfaces may damage the tester and create a potential shock hazard.

• Use caution when working in potentially hazardous locations such as an elevated location on a ladder or roof top, especially if work is occurring in proximity to a lightning storm. Also use caution if external communication cables are run at length in parallel to electrical power installation cables. These types of installations can expose communication cables to coupled electrical transients that could be accessible on exposed conductive parts of the equipment during operation. While in general these transients are not expected to be an electric shock hazard, startled reaction from these transients could lead to a secondary hazard such as loss of balance and lead to a fall or other injury. To reduce risk of exposure, limit contact to accessible conductive parts of I/O terminals during operation.

#### **Switch Tests**

The Product can do switch connectivity, Ping, and Power over Ethernet (PoE), and tests.

#### **Switch Connectivity Tests**

In a network test, the Product performs a series of queries to determine and report information about a switch or device. The Product determines information about the device and reports advertised data rates with full-duplex or half-duplex. See *Switch Test Results*.

#### **Ping Tests**

The Product supports IPv4 and IPv6 addresses. Both protocols may be configured based on what is available on the network.

With Ping enabled, the Product pings the device specified in **Settings** > **Ping** and the DNS servers and gateways that the Product detects. The Product pings each device four times with a 1 second threshold timeout for each attempt and shows:

- If an IP address is accessible.
- The round-trip response time in milliseconds (ms).

#### **Power over Ethernet (PoE) Tests**

With PoE Test enabled, the Product automatically does a PoE test after the completion of a network switch test.

#### Definitions:

- Power Sourcing Equipment (PSE) is a device, such as a switch, that can provide PoE.
- A Powered Device (PD) is a device that can receive PoE from a PSE.
- PoE negotiation standards are defined in IEEE 802.3af/at/bt.

#### In a PoE test:

- 1. With the Product connected to a PSE, the Product acts as a PD and starts a hardware negotiation with the PSE.
- 2. If the PSE is compliant with the IEEE 802.3 standard, the Product determines the maximum power the PSE can offer (Class 0 to Class 8).
- 3. The Product places a load on the PSE to determine if the PSE delivers the power required to meet the negotiated hardware power class at the PD.
- 4. If the PSE meets the hardware negotiation power class, the Product attempts a software negotiation with LLDP/CDP to determine the software power level offered.
- 5. The Product places a load on the PSE to determine if the PSE delivers the software negotiated power at the PD.

#### Do a Switch Test

#### To do a switch test:

- 1. Turn on the Product.
- 2. Connect one end of the CAT6A copper patch cable or other approved cable into the RJ-45 jack on the Product. See Figure 2.

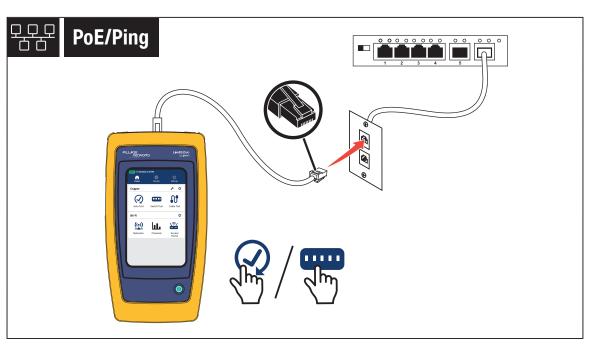


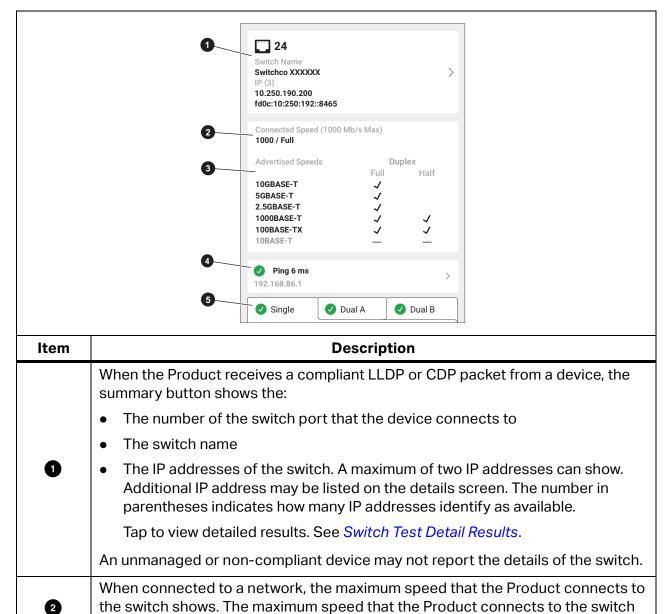
Figure 2. Switch Test Set Up

- 3. Connect the other end of the patch cable into an RJ-45 jack in an outlet connected to a switch.
- 4. If needed, adjust the settings. See Global Settings Menu and Copper Settings Menu.
- 5. Tap **AUTO TEST** to do a test.
  - The results show on the display.
- 6. On a test result screen, tap **SAVE AS...**. See *Save a Test Result*.

## **Switch Test Results**

Table 11 shows possible results of a switch test.





may be slower than the maximum advertised speed (3) of the switch.

Table 11. Switch Test Results (cont.)

Item	Description
	Shows the advertised speeds of the device and whether they have full-duplex or half-duplex capability at the advertised speed.
	Speeds in black indicate the switch advertises that speed. Speeds in gray indicate the switch does not advertise that speed.
	Full Duplex
	A check mark (\$\$) indicates the device can send and receive communication simultaneously at the advertised speed.
3	A dash (—) indicates the device does not have full-duplex capability at the advertised speed.
	Half Duplex
	A check mark ( ) indicates the device can send and receive communication but not simultaneously at the advertised speed.</th
	A dash (—) indicates the device does not have half-duplex capability at the advertised speed.
	A blank space indicates that half-duplex capability is not available at the advertised speed.
	The ping summary button shows only when Ping is enabled.
	Indicates the test passes.
	Indicates the test fails.
4	The maximum round trip time in ms of the 4 ping attempts or ms if no ping attempts are successful.
	The IP address of the device on the network that is pinged.
	Tap to open the Ping screen to view detailed ping results. See <i>Ping Test Results</i> .
5	PoE results show only when PoE is on and the Product is connected to a PoE device. If needed, scroll down to see all the results. See <i>PoE Test Results</i> .

#### **Switch Test Detail Results**

Table 12 shows possible detail results of a switch test. When an item is not configured with a name or description, -- shows.

**Table 12. Switch Test Detail Results** 

Name	Description
Switch Name	The name of the nearest switch
Switch Description	The description of the nearest switch
Port ID	The port number of the switch that the Product is connected to
Port Description	The description of the port
VLAN	The VLAN that is configured on the switch port
VLAN Name	The name assigned to the VLAN
IP Address	A list of IP addresses reported by the switch
MAC Address	The MAC address of the switch
Protocol	The discovery protocols used by the switch protocols show. There may be a combination of LLDP, CDPv1, or CDPv2.

## **Ping Test Results**

The Product pings a user-defined IP address, DNS server, and gateway 4 times.

With a successful test, the Product shows the IP address of each device and the response time in milliseconds (ms) from each ping shows in the results.

If a ping attempt fails,  $\boxtimes$  shows instead of a time value.

If one or more ping attempt fails, an error message shows with a description of the problem of the first ping attempt that fails.

Table 13 shows possible results of a ping test.

**Table 13. Ping Test Results** 

Item	Description	
General section		
IP Address	The IP address configured in <b>Settings</b> > <b>Ping</b> ,	
Round Trip Times	The round trip time in ms from each time the Product pings the IP address.	
Packets	shows if no packets are lost.	
Packets	🗴 shows if one or more packets is lost.	
Lost	The number of lost packets. For example 1/4 indicates one packet is lost of the four packets sent.	
Size	The size in bytes (typically 64 bytes) of the ping packet sent for each test.	
Error information	If one or more packets is lost, an error message shows with a description of the problem of the first lost packet.	
Network	The information that shows depends on the configuration of the network. If the Product detects only one protocol (IPv4 or IPv6) on a network, the information for that protocol shows. If the Product detects both protocols, the information for both protocols shows.	
	Information for the DHCPv6 server shows only if the network uses DHCPv6. If the network uses SLAAC without DHCPv6, the DHCP server address, offer, ACK, and lease times do not show.	
My IPv4 or My IPv6	The address the Product receives from the DHCP server as an offer or the user-defined static address.	
Subnet Mask	The subnet mask of the network the Product connects to and tests on.	
DHCP Server	The IP address of the DHCP server.	

**Table 13. Ping Test Results (cont.)** 

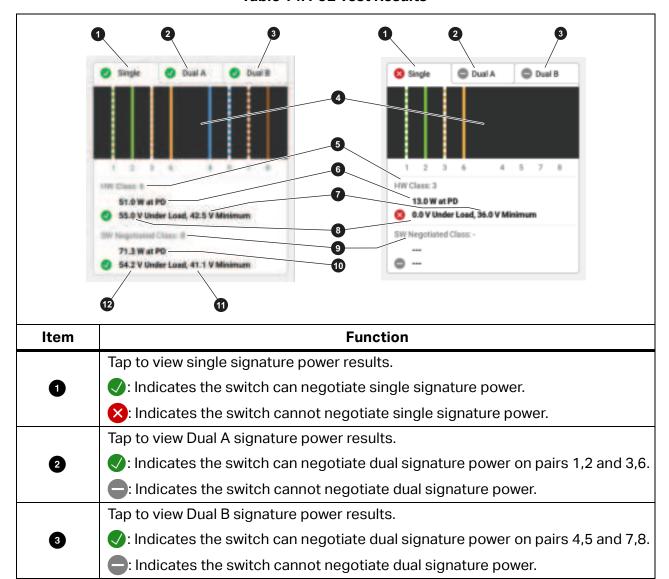
Item	Description	
Offer Time	For IPv4 addresses, this is the length of time between when the Product sends the discovery signal and receives an address offer from the DHCP server.	
Offer Time	For IPv6 addresses, the DHCPv6 advertised time shows. The advertised time is the time between when the Product sends the DHCPv6 solicit packet and receives the advertise response packet.	
	For IPv4 addresses, the length of time between when the Product sends the request and receives the acknowledgment from the DHCP server.	
ACK Time	For IPv6 addresses, the DHCPv6 reply time shows. The reply time is the length of time between when the Product sends the DHCPv6 request and receives the reply response packet.	
	For IPv4 addresses, the length of time the offered address is valid. Lease time shows in D (days), H (hours), and M (minutes).	
Lease Time	For IPv6 addresses, the DHCPv6 preferred-lifetime shows. The preferred-lifetime is a the length of time in seconds that an address is in the preferred state and can be used without restrictions. If the preferred-lifetime expires, the address becomes deprecated.	
	Note	
	Deprecated addresses may be used for an existing communication. Do not use a deprecated address for new communications.	

Table 13. Ping Test Results (cont.)

Item	Description
	With the network configured to automatically detect DHCP, up to four DNS server results show. IPv4 results show before IPv6 server results.
DNS	With the network configured statically, only one DNS server per protocol shows in the results with a maximum of two total results. For example, one IPv4 or one IPv6 result shows, or one of each protocol shows.
	This section shows when the Product detects the availability of a gateway or router.
Gateway	With the network configured to automatically detect DHCP, up to four gateway results show. IPv4 results show before IPv6 server results.
	With the network configured statically, only one gateway per protocol shows in the results with a maximum of two total results. For example, one IPv4 or one IPv6 result shows, or one of each protocol shows.

## **PoE Test Results**

Table 14 shows possible results of a PoE test.



**Table 14. PoE Test Results** 

#### Table 14. PoE Test Results (cont.)

Item	Function
4	Shows which pairs have power.
5	The hardware negotiated power class (Class 0 to Class 8) of the PSE device.
6	The loaded power in watts provided by the PSE at the PD.
•	The minimum required volts the device needs to meet under load per the IEEE 802.3 standard based on the HW negotiated power class (5).
	Measured voltage under load at reported power draw.
	: Indicates the voltage meets the requirements for the HW negotiated power
	class (5).
8	🔀: Indicates the voltage does not meet the requirements for the HW negotiated
	power class (5).
	Or,
	The switch under test cannot deliver power to the device because the maximum power which the switch can deliver is already in use.
	The software negotiated power class (Class 1 to Class 8) of the device.
	This section does not show information, If:
9	The device does not support the voltage required to meet the HW negotiated power class.
	The device does not support software negotiation.
10	The loaded power in watts provided by the PSE at the PD.

Table 14. PoE Test Results (cont.)

Item	Function
•	The minimum required volts the device needs to meet under load per the IEEE 802.3 standard based on the SW negotiated power class (9).
	Measured voltage under load at reported power draw.
	: Indicates the voltage meets the requirements for the SW negotiated power class (9).
12	Indicates the voltage does not meet the requirements for the SW negotiated power class (9).  Or,
	The switch under test can deliver the HW negotiated power class, but the switch cannot deliver the additional power to the device required to meet the SW negotiated power class because the maximum power which the switch can deliver is already in use.
	: Indicates the device does not support the voltage required to meet the HW negotiated power class.

#### **PoE Test Pass Example**

Figure 3 shows an example of test results of a single signature PoE device that passes. See the explanation of the results below the figure.

Figure 3. PoE Test Pass Example

HW Class: 6
51.0 W at PD

55.0 V Under Load, 42.5 V Minimum

SW Negotiated Class: 8
71.3 W at PD

54.2 V Under Load, 41.1 V Minimum

#### LinkIQ/LinkIQ Duo

**Users Manual** 

The hardware class section passes because:

- The device identifies as a HW Class 6 capable of 51.0 W at PD.
- The Product applies a load to the device to validate if the available power from the PSE at the PD meets the standard of the negotiated class (in this example, a Class 6 device).
- The device delivers 55.0 V under the load which is ≥42.5 V, the minimum amount required for a device to meet the Class 6 standard.

The software class section passes because:

- The device identifies as a SW Negotiated Class 8 capable of 71.3 W at PD.
- The Product applies a load to the device to validate the available power from the PSE at the PD meets the standard of the negotiated class (in this example, a Class 8 device).
- The device delivers 54.2 V under the load which is ≥41.1 V, the minimum amount required for a device to meet the Class 8 standard.

#### **PoE Test Fail Reasons**

A PoE device fails a test if:

- The device identifies as capable of a negotiated hardware class greater than the power the device can deliver under the load required to meet the standard for the stated class.
- The device identifies as capable of a negotiated software class greater than the power the device can deliver under the load required to meet the standard for the stated class.
- The switch under test cannot deliver power to the device because the maximum power which the switch can deliver is already in use.

# **Cable Tests**

In a twisted pair cable test, the Product performs a series of radio frequency (RF) tests to determine the transmission parameters of the cable. The parameters are compared to the test limits specified by IEEE 802.3 for Ethernet. Unlike transmission testers that pass bits across the cable, the Product evaluates the physical qualities of the cable.

- Measures length up to 304.8 m (1000 feet)
- Delay skew between pairs
- Transmission parameters used to qualify the cable:

Insertion loss

o Delay skew

o Return loss

o Length

o NEXT

Wire map

Cable qualification to IEEE 802.3 standards:

o 10BASE-T

o 2.5GBASE-T

o 100BASE-TX

o 5GBASE-T

o 1000BASE-T

o 10GBASE-T

Uses wire maps to show:

o Opens

Split pairs

o Shorts

Miswires

### Do a Cable Test

Cable tests pass or fail based on the settings selected for the test. To pass a test:

- The Product must detect a Remote ID.
- The wire map must match the selected wire map settings.
- The cable under test must meet or exceed the selected test limit.

To do a cable test:

- 1. Turn on the Product.
- 2. If necessary, adjust the settings. See *Global Settings Menu* and *Copper Settings Menu*.
- 3. Connect one end of the CAT6A copper patch cable or other approved cable into the RJ-45 jack on the Product. See Figure 4.

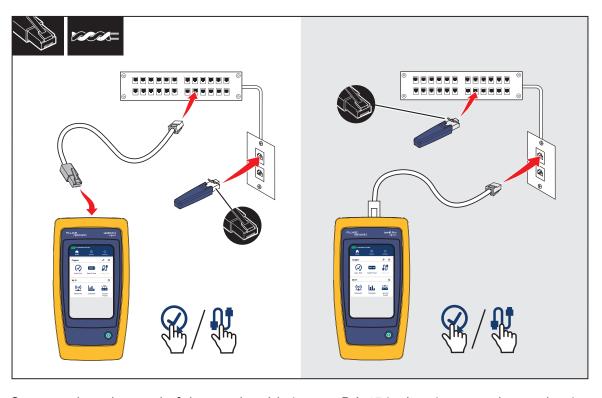


Figure 4. Cable Test Set Up

4. Connect the other end of the patch cable into an RJ-45 jack or into an adapter that is connected to the near end of the cable under test. Then, connect the Remote ID into an RJ-45 jack or adapter that is connected to the far end of the cable under test.

Or,

Connect the Remote ID into an RJ-45 jack or into an adapter that is connected to the near end of the cable under test. Then, connect the other end of the patch cable into an RJ-45 jack or into an adapter that is connected to the far end of the cable under test.

5. Tap **<Auto Test Icon>** to do a test.

The results show on the display. See Table 15.

6. To save the results, tap **SAVE AS...**. See *Save a Test Result*.

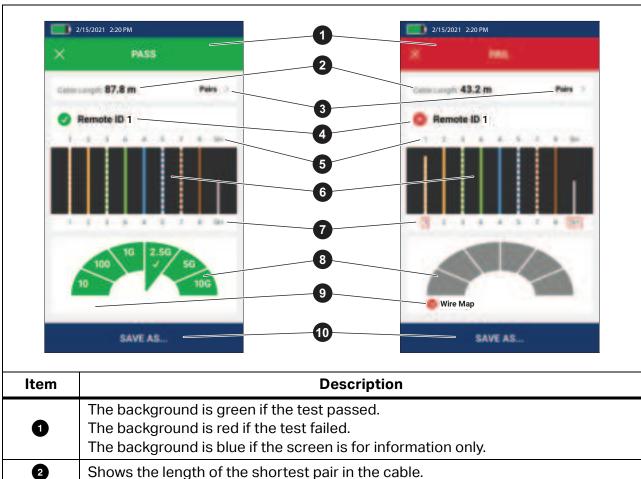
## **Cable Test Results**

3

cable pairs show.

Table 15 shows examples of results of cable tests.

**Table 15. Cable Test Results** 



Tap to open the PAIRS screen. If a cable end length is found, the lengths of the

Table 15. Cable Test Results (cont.)

Item	Description
	Shows the Remote ID number used in the test and information about the test.
	Remote ID The Product detects the Remote ID and the wire map test passes.
	Remote ID The Product detects the Remote ID, but the wire map test fails.
4	No Remote ID There is a short on the cable under test, so the Product cannot
	detect the Remote ID. The wire map test fails.
	(1) No Remote ID The test did not detect the Remote ID because a Remote ID is
	not connected.
	See Wire Map Screen Multiple Failures.
	Wire and shield identifiers (far end)
5	Numbers: Indicates which wire from the near end maps to which wire on the far
	end. SH: Indicates the shield on the far end of a cable.
6	Shows the results of the wire map. See Wire Map Screen Multiple Failures.
	Wire and shield identifiers (near end)
0	A red box around a wire number indicates that the wire did not pass based on the
	settings selected for the test.
	A red box around SH indicates that the continuity of the shield test did not pass.
	When a wire map passes, the results show:
8	The cable performance capability.      The cable performance capability.
	<ul> <li>Whether the cable performance test passes (green) or fails (red) based on the test limit selected for the test. If a wire map fails, the segments show gray because the Product cannot determine the cable performance capability.</li> </ul>
9	When a test fails, the label shows the reason why the test fails.
0	When there is memory available to save the result, tap <b>SAVE AS</b> to save the result. See <i>Save a Test Result</i> .

### **Wire Map Screen Multiple Failures**

Table 16 shows a wire map of a cable test that failed for multiple reasons.

Cable Length: 43.1 m Wire Map **Item** Description 0 Pairs 1,2 are the shortest pair of the cable and open at 43.1 m. The Product detected the Remote ID, and the wire map failed. The wires are not 2 wired correctly based on the settings selected for the test. The wire map shows how the cable is wired. The wire map passes or fails based on the settings selected for the test. For this test, the settings are set to test: A straight through cable (Allow Crossover can be on or off to test a straight through cable). The continuity of the shield on the cable (**Shield** >

The test limit is set to ≥1000BASE-T (1G) to verify a 4-pair cable.

**Table 16. Multiple Failures** 

**Table 16. Multiple Failures (cont.)** 

Item	Description
4	Pairs 1,2 fail because they are open.
5	Pairs 7,8 fail because they are a reverse pair.
6	The continuity of the shield fails because the continuity of the shield cannot be verified.
7	Because the wire map failed, the Product cannot test the performance capability of the cable.

### **Open Pairs Failure**

Figure 5 shows a wire map of a cable test that fails because wires 4, 5, 7, and 8 are open. The wires are not connected on the far end and the test limit is set to  $\geq$ 1000BASE-T (1G) to verify a 4-pair cable. With a test limit set to 10BASE-T or 100BASE-TX, the wire map of the cable test passes. The length of the wires on the wire map indicates the distance to the open.

Risemote ID 1

Figure 5. Open Pairs

#### **Short Failure**

Figure 6 shows a wire map that fails because wires 1 and 2 are shorted together. The length of the wire on the wire map indicates the distance to the short. With wires shorted together, the Product cannot detect the Remote ID. Repair the short and do the test again to verify the wire map of the other pairs.

New Name to

Figure 6. Wires Shorted Together

### **Split Pairs Failure**

Figure 7 shows a wire map of a cable test that fails because pairs 3,6 and 7,8 are split pairs.

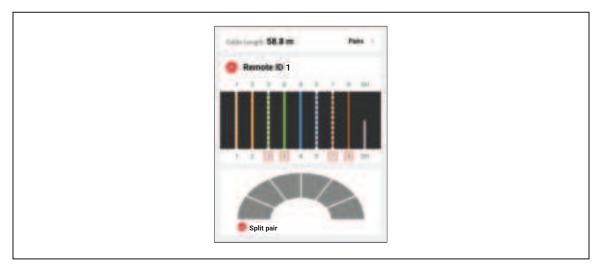


Figure 7. Split Pairs

### **Test Limit Failure**

Table 17 shows a cable test that fails because of near end cross talk (NEXT).

**Table 17. NEXT Failure** 

Item	Description	
0	The Product detected the Remote ID, and the wire map passed.	
	The wire map passes because:	
2	<ul> <li>The wires are all connected correctly on both the near and far ends for a straight through cable. Allow Crossover can be on or off to test a straight through cable.</li> </ul>	
	• The continuity of the shield is not included as part of the test. ( <b>Shield</b> > ).	
	The test fails because the test limit is set to verify the cable can support a 2.5BASE-T (2.5G) data rate throughput.	
3	<ul> <li>The cable can support 10BASE-T (10), 100BASE-TX (100), and 1000BASE-T (1G) data rate throughputs.</li> </ul>	
	The cable cannot support 2.5BASE-T (2.5G) data rate throughput.	

# Wi-Fi Tests Menu

Table 18 is a list of the menus available in the Wi-Fi Tests menu.

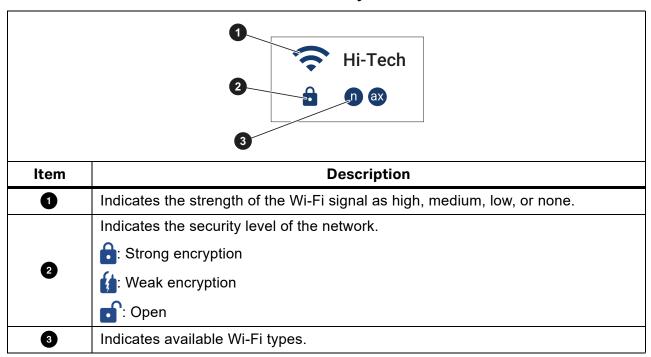
Table 18. Wi-Fi Tests Menu

Menu		Function
*	Settings	Wi-Fi Enabled: Use to enable and disable the Wi-Fi radio.
		<b>Forget All Networks</b> : Use to delete the credentials of the saved networks.
<u>((•))</u>	Networks	Tap to view details about available networks. See <i>Networks</i> .
ш	Channels	Tap to view details about channels. See <i>Channels Screen</i> .
\ <del>\\?\</del>	Access Points	Tap to view details about the access points or radios on a network. See <i>Access Points</i> .

# Wi-Fi Symbols

Symbols indicate features typical of Wi-Fi tests. The same symbol may show on more than one Wi-Fi screen. Table 19 shows examples of the Wi-Fi symbols.

Table 19. Wi-Fi Symbols



### **Wi-Fi Notes**

The Product may detect error conditions about the Wi-Fi environment. An error may show on more than one Wi-Fi screen. An error shows in orange text as a note on a network or access point screen. For an example, see 3 in Table 26.

The Product may detect these errors:

- The access point is on an illegal channel for the detected region.
- The access point overlaps with an access point on an adjacent channel.
- The access point uses weak security.

## **Networks**

Use the network feature to:

- View available networks.
- View the details of a network.
- Select a network to do a test.
- Save the results of a test.

#### **Networks Screen**

Table 20 shows the features on the Networks screen.

Table 20. Networks Screen

#### **Network Details Screen**

0

2

3

4

Table 21 shows the features of the Network Details screen.

Network Details Screen.

(dBm), Name (A-Z), or Security.

#### Note

(A-Z) selected, tap to sort by Name (Z-A) and vice versa.

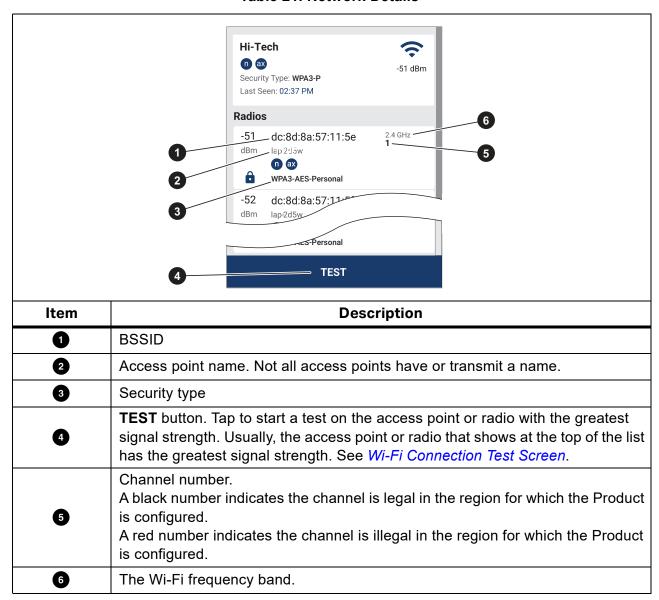
Number of radios/access points in a network

Tap to open the Sort menu to select to sort the networks by Signal Strength

Tap to reverse the sort order the networks. For example, with sort by Name

A Wi-Fi test is for Information only. The test does not pass or fail even though a ping result inside a test may pass or fail.

**Table 21. Network Details** 



#### **Wi-Fi Connection Test Screen**

Table 22 shows the features on the Wi-Fi connection test screen.

connected access point or radio.

(1) Hi-Tech Access Point: lap-2d5w -51 dBm BSSID: dc:8d:8a:57:11:5e 2.4 GHz **1** WPA3-AES-Personal Signal Strength -51 dBm -20 -44 -90 250/300 Mbps Tx/Rx Rates 300 200 100 Country Code: US Channel Range: 1-3 Channel Bandwidth: 20 MHz Ping: 10ms 8.8.8.8 ⇒ STOP **Description** Item Shows the strength of the signal in dBm over time. The data on the graph 0 updates until the test stops. Shows the transmission (Tx) and reception (Rx) rates in Mbps over time. The data on the graph updates until the test stops. The red line indicates the negotiated transmission rate from the Product to a 2 connected access point or radio. The blue line indicates the negotiated reception rate of the Product from a

Table 22. Wi-Fi Connection Test Screen

Table 22. Wi-Fi Connection Test Screen (cont.)

Item	Description
3	Additional information about the access point or radio: <b>Country Code</b> , <b>Channel Range</b> , <b>Channel Bandwidth</b> .
4	Ping information. See 4 in Table 11.
	STOP button. Tap to stop a test to save the results.
•	The <b>STOP</b> button changes to a <b>SAVE AS</b> button. When there is memory available to save the result, tap <b>SAVE AS</b> to save the result. See <i>Save a Test Result</i> .
6	The last reported Tx/Rx rate values.
0	The last reported signal strength value.

# **Channels Screen**

Use Table 24 to see the important features for channel utilization. Use Table 25 to see the important features about the signal strength of an access point. On the Product, these features show on the same screen (Table 23).

The Channels screen (Table 23) shows:

- Frequency band
- Channel numbers (X-axis)
- Channel utilization (left Y-axis)
- Wi-Fi signal strength (right Y-axis)
- Access points
- Channel overlap

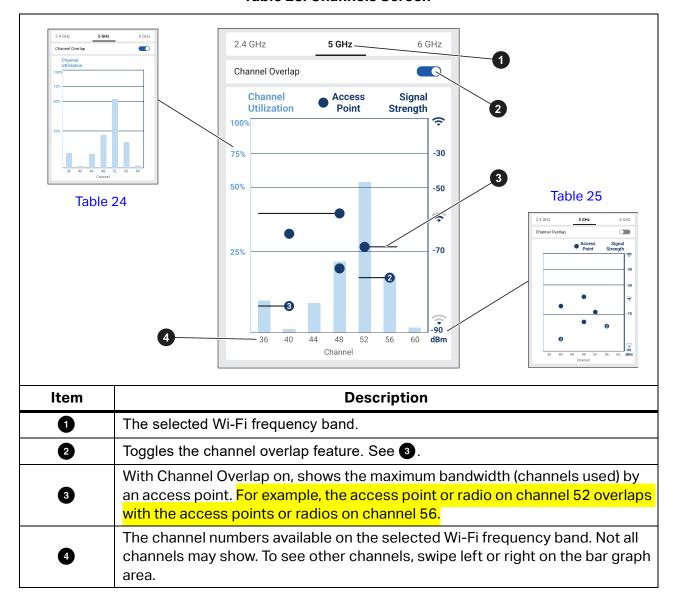


Table 23. Channels Screen

Item

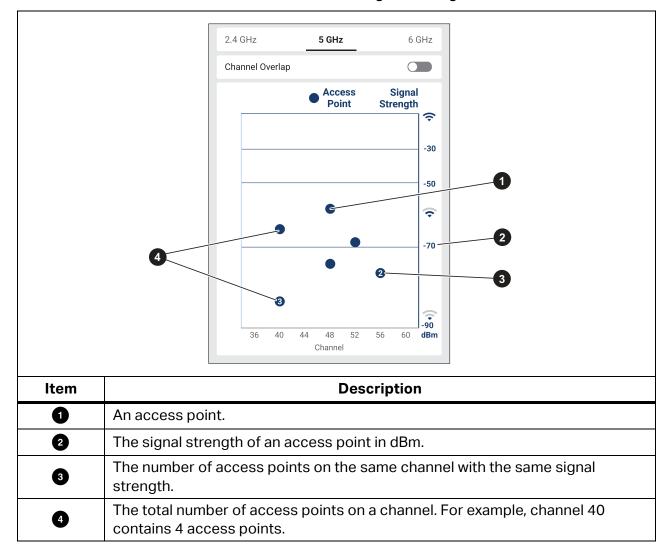
Description

The channel utilization percentage.

A bar graph that indicates the channel utilization percentage of a channel.

Tap on the bar graph to open the Channel Details screen to view more information about the activity on a channel.

**Table 24. Channel Utilization** 



**Table 25. Access Point Signal Strength** 

# **Access Points**

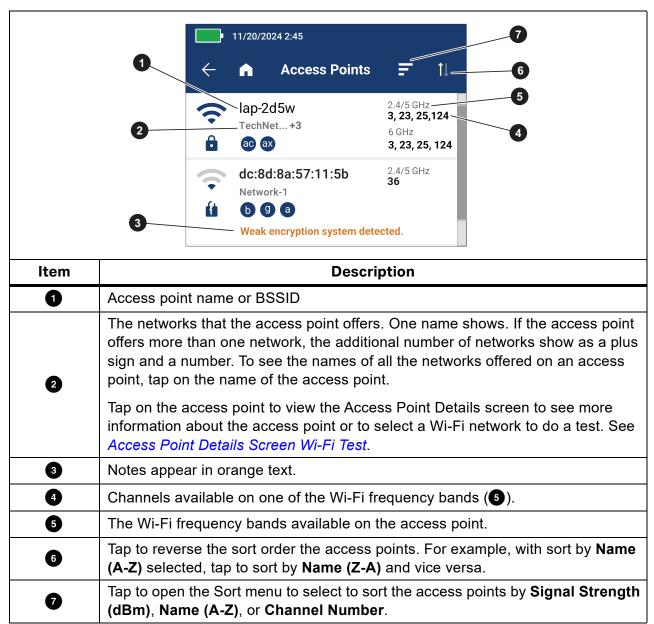
Use the Access Points feature to:

- View available access points.
- View the details of an access point.
- Select an access point or radio to do a test.
- Save the results of a test.

#### **Access Points Screen**

Table 26 shows the features on the Access Points screen.

**Table 26. Access Points Screen** 



#### **Access Point Details Screen Wi-Fi Test**

To use the Access Points screen to do a test:

1. Tap 🅰.

The Access Points screen shows.

2. Tap on an access point.

The Access Point Details screen shows.

- 3. Tap **TEST**.
- 4. Tap on a network.

Or,

For a hidden network, enter the appropriate name.

- 5. If needed, use the on screen keyboard to enter the authentication information.
- 6. The test starts automatically. See Wi-Fi Connection Test Screen.

# Save a Test Result

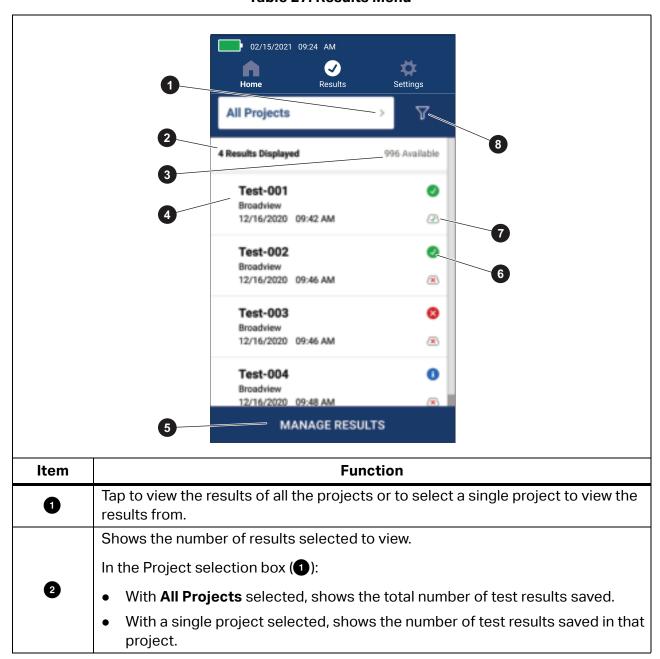
To save a test:

- 1. On a test result screen, tap **SAVE AS...**.
  - On a copper cable test, the length, remote id, and supported Ethernet rate save in the same result.
  - On a copper switch test, switch, ping, and PoE results save in the same test result.
  - On a Wi-Fi test, the access point and network information, graphs, and ping results save in the same test result.
- 2. If necessary, use the onscreen keyboard to enter the **Test ID**, **Project Name**, and **Operator Name**.
- 3. Tap **OK**.

# **Results Menu**

Table 27 shows an example of the Results menu.

Table 27. Results Menu



### Table 27. Results Menu (cont.)

Item	Function
3	Shows the remainder of available results that can be saved in memory. The Product can save a maximum of 1000 results.
4	Shows the Test ID, Project Name, and the date and time of the test.
5	Tap to select which results to delete. See <i>Delete Test Results</i> .
	: The result passed.
6	X: The result failed.
	i: The result is for information only.
0	The result is uploaded to LinkWare PC.
	The result is not uploaded to LinkWare PC.
8	Tap to select how to sort the results: Oldest, Newest, Test ID (A-Z), Test ID (Z-A).

# **Delete Test Results**

To delete a test result:

- 1. Tap **Results > MANAGE RESULTS**.
- 2. Tap the box to the left of each result to delete.
- 3. Tap **DELETE**.
- 4. Tap **OK**.

To delete all of the test results:

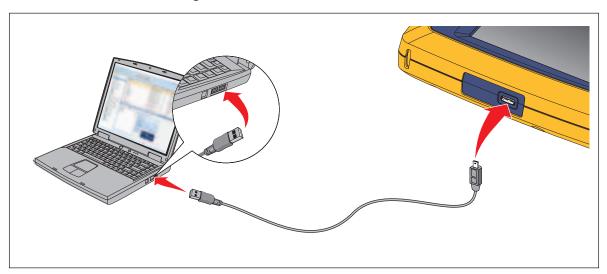
- 1. Tap Results > MANAGE RESULTS > SELECT ALL.
- 2. Tap **DELETE**.
- 3. Tap **OK**.

# **Upload Results to LinkWare PC**

To upload results to LinkWare PC:

- 1. Go to the home screen.
- 2. Connect the USB-C end of the USB cable into the USB port on the Product. See Figure 8.
- 3. Connect the USB-A end of the USB cable into a USB port on a PC.
- 4. On a PC, use LinkWare PC to upload results.

Figure 8. Product to PC Connection



# **Tests with MS-IE-Adapter Set**

To do a test with an MS-IE Adapter Set, see the MS-IE-Adapter Set QRG on www.flukenetworks.com.

# **Maintenance**

### **∧ M** Warning

To prevent possible electrical shock, fire, or personal injury:

- Do not open the case. You cannot repair or replace parts in the case.
- Use only specified replacement parts.
- Have an approved technician repair the Product.

### Clean the Product

Clean the case and display with a soft cloth dampened with water and a mild soap solution. Do not use solvents, isopropyl alcohol, or abrasive cleansers.

To clean the ports, use a pressurized can of air or a dry nitrogen-ion gun, if available, to blow the particulates from the ports.

# **Battery**

#### Note

The Product only operates on battery power. You cannot do a test while the battery charges.

## **∧** Marning

To prevent possible electrical shock, fire, personal injury, or damage to the Product:

- Use only Fluke Networks approved power adapters to charge the battery.
- Batteries contain hazardous chemicals that can cause burns or explode. If exposure to chemicals occurs, clean with water and get medical aid.
- Do not disassemble the battery.
- Do not put battery cells and battery packs near heat or fire. Do not put in sunlight.
- Do not disassemble or crush battery cells and battery packs.
- Do not short the battery terminals together.
- Use only the external mains power supply included with the Product.

- Disconnect the battery charger and move the Product or battery to a cool, nonflammable location if the rechargeable battery becomes hot (>50 °C) during the charge period.
- Replace the rechargeable battery after 5 years of moderate use or 2 years of heavy use. Moderate use is defined as recharged twice a week. Heavy use is defined as discharged to cutoff and recharged daily.
- To replace the battery, send the product to an authorized Fluke Networks
   Service Center, or see the LIQ-Battery Replacement Battery Instructions on our website.

To get the best performance from the lithium-ion battery:

- Do not charge the Product for more than 24 hours as a reduced battery life may result.
- Charge the Product for at least 1.5 hours every 6 months for maximum battery life. Without use, the battery will self-discharge in approximately 6 months.

Figure 9 shows how to charge the battery.

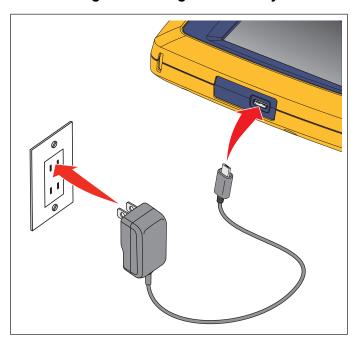


Figure 9. Charge the Battery

# **Product Specifications**

For complete product specifications go to our website.