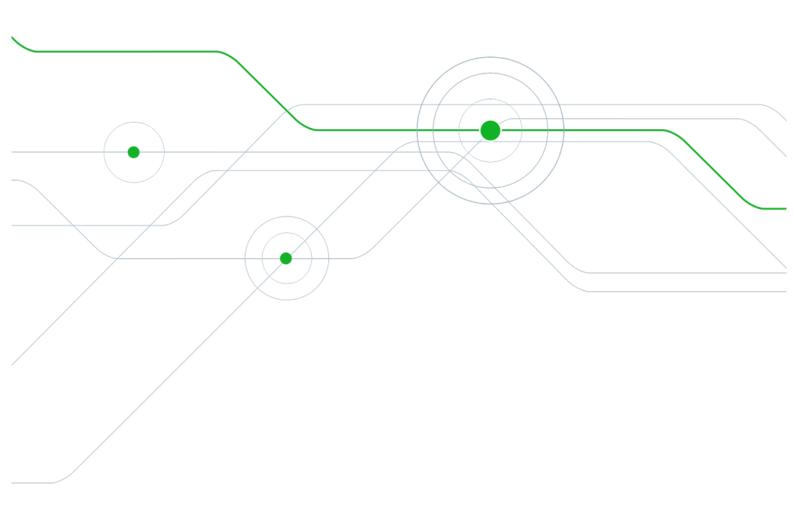


Base Station | UTM-00232 | Rev 9 SVN 34340





## **Table of Contents**

| 1.              | USERS OF THIS MANUAL                                 | 2  |
|-----------------|--|----|
| 2.              | SYSTEM PRODUCT SAFETY                                | 3  |
| 3.              | Warning, Caution, and Note Statements                |    |
| 4.              | DigiShot® Plus Base Station                          |    |
| 4.1.            | Components   |    |
| 4.1             | 1.1. Communication Interface                         |    |
|                 | 1.2. Blasting Interface                              |    |
| 5.              | Base Station Accessories                             |    |
| 5.1.            | RF Antennae  |    |
| 6.              | Setup and Configuring DigiShot  Plus Base Station    |    |
| 6.1.            | Charging the DigiShot <sub>®</sub> Plus Base Station |    |
| 6.2.            | Battery Errors                                       |    |
| 6.3.            | Power Base Station On                                |    |
| 6.4.            | Power OFF DigiShot® Plus Base Station                |    |
| 6.5.            | Menu Navigation                                      |    |
| 7.              | System Settings                                      |    |
|                 |  |    |
| ו. טואף<br>7.1. | lay Remote Status Screen                             |    |
|                 | play Remote Status Screen                            |    |
| ו. טואף<br>7.2. |  |    |
|                 | Contrast   |    |
|                 | lay Remote Status Screen                             |    |
| 7.3.            | Main Password  |    |
|                 | lay Remote Status Screen                             |    |
| 7.4.            | Language   |    |
|                 | lay Remote Status Screen                             |    |
|                 | er System Settings                                   |    |
|                 | Communications Settings                              |    |
|                 | lay Remote Status Screen                             |    |
| 8.1.            | Set Communications Link                              |    |
| 8.2.            | Set RF Channel                                       |    |
|                 | 2.1. Communicating via a Repeater                    |    |
| 8.3.            | Set RF Encryption Key                                |    |
| 1. Disp         | lay Remote Status Screen                             |    |
| 9.              | Operation  |    |
| 9.1.            | Testing and Programming Detonators                   |    |
| 9.2.            | Reprogramming Bench Box(es)                          |    |
| 9.3.            | Blast RF Mode  |    |
| 9.4.            | Exit the blast sequence without firing (disarming)   |    |
| 9.5.            | Permanent Abort                                      |    |
| 9.6.            | Programming Errors before Arming                     | 39 |
| 9.7.            | High Leakage during Arming                           |    |
| 9.8.            | Last Det Check                                       | 41 |
| 9.9.            | Synchronisation Errors                               |    |
| 10.             | Specifications                                       |    |
| 11.             | Troubleshooting Error Codes                          |    |
| 12.             | Blast Layout   | 50 |
| 12.1.           |  | 50 |
| 12.2.           | Synchronised Multiple Bench Box Blasting             | 51 |



#### 1. USERS OF THIS MANUAL

DetNet endeavours to upgrade software to comply with new challenges and needs faced by users in the market. As new software becomes available, the DetNet version control policy requires that all control equipment be upgraded to ensure support is provided on the latest software version installed on equipment as deployed on customer sites.



This manual is only to be used for the DigiShot® Plus System and the applicable software version as displayed.

#### End User

#### Requirements

Only trained personnel, and personnel found competent, are allowed to operate the system. Users of the system shall be aware of the recommended procedures for using the System as per manufacturer's recommendations.

These recommendations do not supersede the method as required by local mine, explosives or statutory regulations/procedures/codes of practise regarding the use of detonators. In such cases, the MOST STRINGENT set of rules between the mine, explosives or local regulations/procedures/codes of practise and the manufacturer must be followed.

#### Training

Training and software upgrades shall only be performed by a DetNet SA subject matter expert. Contact the DetNet head office for additional information.



ALL USERS OPERATING THE BCU SYSTEM SHALL HAVE SUCCESSFULLY COMPLETED THE SPECIFIC TRAINING BEFORE PERFORMING ANY WORK WITH THE DEVICE(S).

#### Information

Refer to <a href="http://www.detnet.com/">http://www.detnet.com/</a> for additional detail and documentation.



#### SYSTEM PRODUCT SAFETY



ELECTRONIC DETONATORS ARE TOTALLY DIFFERENT TO CONVENTIONAL ELECTRIC DETONATORS AND ABSOLUTELY NO CONNECTION WITH CONVENTIONAL ELECTRIC DETONATORS OR ANY OTHER ELECTRONIC DETONATORS IS POSSIBLE AS IT CAN LEAD TO UNINTENDED INITIATION. ALL USERS OPERATING THE ELECTRONIC INITIATION SYSTEM SHALL HAVE SUCCESSFULLY COMPLETED THE SPECIFIC TRAINING BEFORE PERFORMING ANY WORK WITH THE DEVICE(S). DO NOT USE ANY DEVICES OTHER THAN THOSE SPECIALLY DESIGNED FOR THIS TYPE OF ELECTRONIC DETONATOR.

#### DetNet Safety Philosophy

DetNet safety philosophy is to design, manufacture and provide control equipment, detonators and accessories to the highest safety standards.

SmartKeys remains in possession of the accountable person, and should only be used to authorize the blast process at such a time as stipulated by the Mine after completion of the required Risk Assessment. All products must conform to local and international standards before it is sold for use.

DetNet complies to ISO 9001, SANS 551:2009, CEN/TS 13763-27 which is acceptable to countries we operate in; in countries not subscribing to the above marks, we advise users to engage with DetNet to ensure that all equipment comply to local regulations.

#### User Safety

Safety is ensured when the user supplements the product's in-built safety systems through adequate training in the safe use of the product:

Induction training

Refresher training

DetNet continuously upgrades software to make our products more user friendly and to ensure that users stay abreast on latest developments, it is important that users get trained on the relevant changes before their equipment is updated.

#### Transportation, Storage and Handling

Equipment must be transported, stored, handled and used in conformity with all federal, state, provincial and local laws and regulations. Control equipment and accessories should be handled with due care and not dropped, mishandled, subjected to excessive vibration or exposed to any chemical agents. Connectors should be kept clean and the equipment must be kept in a safe environment to avoid misappropriation or misuse.

#### Maintenance Schedule

All equipment in the field will need to be returned to DetNet, or its repair centres, for service at the following intervals:

- Handheld Equipment (Tagger, etc.) 18 Months.
- Other equipment (Excluding accessories) 24 Months.

#### Information in case of emergency

Refer to <a href="http://www.detnet.com/">http://www.detnet.com/</a> for additional detail and documentation.



### 3. WARNING, CAUTION, AND NOTE STATEMENTS

**WARNING**, **CAUTION**, and **NOTE** statements are used throughout this manual to emphasise important and critical information. Observe these statements to ensure safety and to prevent product damage. The statements are defined as follows:



A WARNING MEANS THAT INJURY OR DEATH IS POSSIBLE IF THE INSTRUCTIONS ARE NOT OBEYED.

**Warnings** draw special attention to anything that could injure or kill the reader/user. Warnings are generally placed before the step in the procedure they relate to. Warning messages are repeated wherever they apply.



A CAUTION MEANS THAT DAMAGE TO EQUIPMENT IS POSSIBLE.

**Cautions** draw special attention to anything that could damage equipment or cause the loss of data and will normally describe what could happen if the caution is ignored. *Cautions* are generally placed before the step in the procedure they relate to.



Notes are added to provide additional information.

**Notes** are used to emphasise important information by visually distinguishing this from the rest of the text. Notes can contain any type of information except safety information, which is always placed in cautions or warnings.

#### **DISCLAIMER**

This document contains restricted information for company and channel partners' application only. Should any of the restricted information contained in this document be disclosed to any third party either intentionally or unintentionally, DetNet South Africa will not be held responsible, accountable or liable for any resulting event and or issue.



### 4. DIGISHOT® PLUS BASE STATION

The DigiShot® Plus Base Station is used to control and monitor one or more Bench Boxes when performing remote blasting.

The Blast command will be sent from the DigiShot⊚ Plus Base Station via a Radio Frequency (RF) link to up to four bench Boxes.

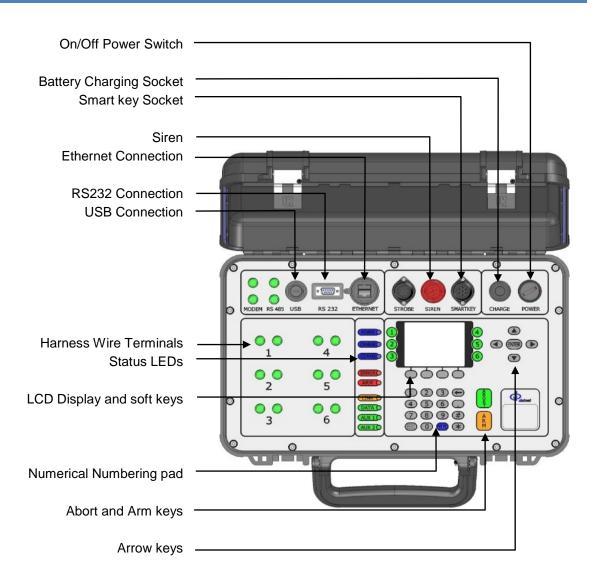
To enable a blast, the Base Station requires a Red Smart Key with matching Yellow Smart Keys used on Bench Boxes.

The DigiShot® Plus Base Station and DigiShot® Plus Bench Box are identical. The function of a DigiShot® Plus box is configurable subject to password control and can be selected to be applied as either a Bench Box or a Base Station.

Refer to https://portal.detnet.com/http for additional detail and documentation.



### 4.1. Components





#### 4.1.1. **Communication Interface**

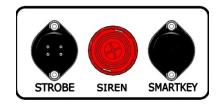


RS 485 Terminals – intended for future use. USB Socket - Used to upgrade software RS 232 Socket - Used to extract logs and download ViewShot patterns.

Ethernet Socket - intended for future use Modem Terminals - intended for future use

#### 4.1.2. **Blasting Interface**

Siren – Warning Siren, sounds during Arming and Firing cycle. Smart Key Socket – Insert Smart Key to prepare for Blasting. Strobe Socket - intended for future use.



#### Power Interface



Charge Socket - Used to connect an external mains charger to charge the internal 12V battery

Power Switch - Turn switch clockwise to power ON DigiShot® Plus Base Station. Turn Anti-clockwise to power OFF DigiShot® Plus Base Station.

#### Status LEDs



Power LED - Blue LED indicates the Bench Box powered ON



Communication - ON/OFF Blue LED indicates communication with the DigiShot® Plus Bench Box





Error LED - Red LED indicates errors on the system

Arm LED - Red LED indicates the DigiShot® Plus Base Station is ARMED for blasting when Smart key is inserted



Link LED - intended for future use

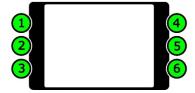
Data LED -intended for future use.

AUX 1 - Disabled

AUX 2 - Disabled

#### Communication with Bench Boxes

LEDs 1 to 4 will indicate the Bench Boxes that are present. LEDs will blink if there is a problem with the Bench Box.



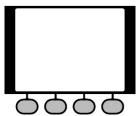


#### LCD Display and Soft Keys

The LCD screen can display up to thirteen lines of text at a time, each with a maximum of 26 characters.

All Errors and Status reports are displayed on the LCD Display.

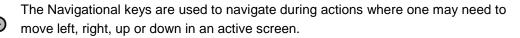
The Soft keys will activate functions displayed above the soft key as an option in a



#### Navigation Arrow Keys









#### ENTER key

The Enter key is used to accept an on-screen activity/option.

#### Numerical Key Pad

The Numerical Key pad is used to enter numerical key options and or numerical values.



#### Abort Key and Arm Key



Abort Key will immediately abort all further actions during blasting operations. As a safety measure after the Abort Key is pressed, the blast will need to be re-set by removing the Smart Key, restarting the Bench Box and Base Station and re-inserting the Smart key when prompted. ARM key is disabled and not in use as the system is armed by means of a soft-key.





#### Smart Key



- The keys are issued in matching sets (one red and four yellow) determined by the serial number and are password protected, with the ID number displayed on the stem of the Smart Keys.
- Smart Keys provide a physical electrical link without which the blast voltage cannot be routed to the detonators connected to the Bench Box.
- ☑ The Smart Key houses an electronic device which stores the required commands as well as other data to allow the blast command between the DigiShot® Plus Bench Box and the DigiShot® Plus Base Station
- The Yellow key is used to activate the DigiShot® Plus Bench Box(es) and the matched Red Smart Key is used to activate the DigiShot® Plus Base Station during remote blasting. The Red key can also be used individually with a DigiShot® Plus Bench Box when blasting directly, in standalone mode.



The Smart Key must ALWAYS be in possession of the holder of a valid Blasting Certificate appointed by the Manager.



NEVER insert the Smart Key into the DigiShot<sub>®</sub> Plus Base Station when in use, unless the intention is to initiate a blast, and only when prompted by the software. NEVER use a faulty or damaged Smart Key.

**NEVER store the Smart Key and blasting password together.** 

NEVER divulge the blasting password/s to another person. Only the certified user to whom the Smart Key was allocated should be in possession of the password.

A blast CANNOT be initiated without the Smart Key.

**NEVER split paired Smart Keys across different blasts unless blasting multiple Bench Boxes from one Base Station.** 



### 5. BASE STATION ACCESSORIES

#### 5.1. RF Antennae

#### 868MHz Aerial

Only to be used in the following regions:

North America

South America

Canada

Asia Pacific

Africa





Maximum Range- 3 km direct line of sight



#### 2.4GHz Aerial

Only to be used in the following regions:

Europe

Indonesia



Maximum Range- 1 km direct line of sight



The 2.4GHz Aerial has to be used with caution to not interfere with wireless networks in the surrounding areas. NEVER split paired Smart Keys across different blasts unless blasting multiple Bench Boxes from one Base Station



# 6. SETUP AND CONFIGURING DIGISHOT® PLUS BASE STATION

#### 6.1. Charging the DigiShot® Plus Base Station



THE DIGISHOT® PLUS BASE STATION SHOULD NEVER BE CONNECTED TO THE DIGISHOT® PLUS DETONATORS OR THE LEAD-IN HARNESS WIRE, AND ESPECIALLY WHILST THE DIGISHOT® PLUS BASE STATION IS CONNECTED TO A DIGISHOT® CHARGER.

Switch off the DigiShot® Plus Base Station.

- Connect charger to DigiShot® Plus Base Station
- Connect DigiShot<sub>®</sub> Plus charger to a 220VAC power supply
- Charge for at least 6 hours
- To test the Base Station battery:
  - Switch On Base Station and allow the battery levels to stabilize. Take reading after 2 minutes and leave the Base Station On for 20 minutes then take another reading. Compare the voltage percentage drop. If the voltage dropped by 10% or more it indicates that the battery is faulty and needs to be replaced.



 Alternatively the Base Station can be switched On for 5 – 10 minutes and the voltage reading taken. Perform a dummy blast and then compare the reading to determine if the voltage dropped by 10% or more which will indicate that the battery is faulty and needs to be replaced.

#### 6.2. Battery Errors

Displayed messages related to low battery state

When the battery drops below 45% the Battery Low message is displayed in certain states.

The warning check is performed at the start of programming and arming only.

WARNING BATTERY LOW

BAT LEVEL 17%

ENTER TO ACCEPT

When the battery drops to 0%, the Battery Low message appears and the Base Station switches off immediately afterwards.

BATTERY LOW

TURNING OFF



#### 6.3. Power Base Station On

Turn **POWER** switch clockwise to the ON position

- 1. System name displayed
- 2. Software version number displayed
- 3. Hardware version number displayed
- 4. Use the numerical keypad to enter password
- 5. Press ENTER to continue

#### DIGISHOT+ BASE STATION

RELEASE **34340** HARDWARE VERSION 3

PASSWORD? \*\*\*\*



Assigning a password protects the DigiShot® Plus Base Station from unauthorised use. The DigiShot® Plus Base Station is assigned a specific password, which is supplied by the Manufacturer. The Blaster must change the default password by assigning a new unique password that is only known to the Blaster.



Also observe that the Software Release Number is identical on all DigiShot® Plus Bench Boxes, and Base Station where applicable.

- 6. Select Bench Boxes?
  - Use numerical keys 1-4 to select required Bench Boxes that will participate in the blast
  - Press ENTER to continue

An asterisk next to the box number confirms that the required Bench box is selected

#### **Only selected Bench Boxes will blast**

- 7. Synchronised Blasting
  - Using numerical keys to toggle **ON** or **OFF**
  - Press ENTER to continue

#### SELECT BENCH BOXES

WHICH BENCH BOXES?

(1-4) TO TOGGLE ENTER TO ACCEPT

SYNCHRONISED BLASTING? ON



When only one Bench Box is selected, the system defaults to unsynchronised blasting Synchronized blasting mode synchronizes all Bench Boxes to the same time so that the Bench Boxes receive the blast command at the same time to ensure millisecond timing across all Bench Boxes.

Unsynchronised blasting mode sends the blast command to the first selected Bench Box then waits for a reply before sending the blast command to the next Bench Box causing a delay between each firing Bench Box.

#### UTM-00232 | Rev 9

User to take note of the current RF MODE settings – The RF settings must be identical to settings on the Bench Box(es). The RF key and Channel will be shown on start up only when RF link is enabled.

- · Update if required
- Press **ENTER** to continue.



RF KEY: 01234567890123

RF CHANNEL: 7

PRESS ANY KEY TO ACCEPT



Also observe that the Software Release Number is identical on all DigiShot® Plus Bench Boxes, and Base Station where applicable.



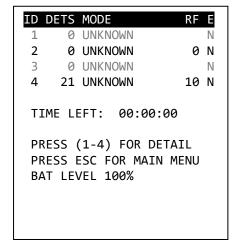
Unsynchronised blasting should only be selected if the benches are completely separate, since the detonators connected to each Bench Box receive the fire command at different times. A lead-in harness cut-off before the fire command is sent will result in the bench misfiring.



#### 6.4. Power OFF DigiShot® Plus Base Station

Powering the Base Station OFF when not in use will help extend the life time of the battery. Settings are saved when Base Station is powered off.

• Turn the POWER switch anti-clockwise to the OFF position

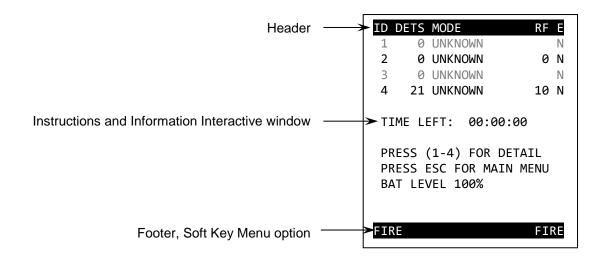




#### 6.5. Menu Navigation

Only use numerical keypad to select menu options

Greyed out menu items indicate functions currently not available.



- Use numerical keypad to select menu options
- Use soft keys to select soft menu options
- Use ENTER key to confirm an instruction
- Use ESC key to cancel an instruction and or exit the current screen



## 7. SYSTEM SETTINGS

- 1. Display Remote Status Screen
  - Press ESC on the keypad to toggle to Options Menu

| ID | DETS | MODE    | RF | Ε |
|----|------|---------|----|---|
| 1  | 0    | UNKNOWN |    | N |
| 2  | 0    | UNKNOWN | 0  | N |
| 3  | 0    | UNKNOWN |    | N |
| 4  | 21   | POWERED | 10 | N |

TIME LEFT: 00:00:00
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

- 2. From OPTIONS Menu
  - Press 1 to select system settings

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

- 3. From SYSTEM SETTINGS Menu The following options are available:
  - SET DATE/TIME
  - CONTRAST
  - PASSWORDS
  - LANGUAGE

#### SYSTEM SETTINGS

- 1. SET DATE/TIME
- 2. CONTRAST
- 3. PASSWORDS
- 4. LANGUAGE



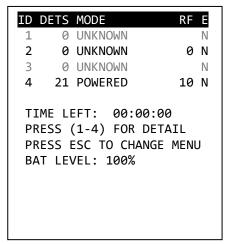
#### 7.1. Date and Time

The Date and Time function enables the user to set the date and time on the DigiShot® Plus Base Station. Always ensure that the date and time is set correctly as date and time logs will be based on the date and time settings.



If the software detects that the date may be set incorrectly, it will prompt the user on start-up to correct the date .

- 1. Display Remote Status Screen
  - Press **ESC** on the keypad to toggle to Options Menu



- 2. From OPTIONS Menu
  - Press 1 to select SYSTEM SETTINGS

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

#### UTM-00232 | Rev 9

# digishot. plus

- 3. From SYSTEM SETTINGS Menu
  - Press 1 to select Set Date / Time

#### SYSTEM SETTINGS

- 1. SET DATE/TIME
- 2. CONTRAST
- 3. PASSWORDS
- 4. LANGUAGE

#### 4. Set Date and time

- Use numerical keys enter the following:
  - o Year
  - o Month
  - o Day
  - o Hour 24 hours
  - o Minute
  - o Seconds
- Press ENTER to confirm each entry
- Press ESC to make a correction

#### SET DATE/TIME

YEAR? 2010 MONTH? 9 DAY? 7 HOUR? 13 MINUTES? 49 SECONDS? 46



#### 7.2. Contrast

The contrast function enables the user to adjust the LCD screen brightness. Contrast adjustment may be required in extreme environmental conditions.

- 1. Display Remote Status Screen
  - Press ESC on the keypad to toggle to Options Menu

| ID [       | ETS  | MODE  | RF E  |
|------------|------|---|-------|
| 1          | 0    | UNKNOWN   | N     |
| 2          | 0    | UNKNOWN   | 0 N   |
| 3          | 0    | UNKNOWN   | N     |
| 4          | 21   | POWERED   | 10 N  |
| PRE<br>PRE | SS ( | EFT: 00:00<br>(1-4) FOR DI<br>ESC TO CHANG<br>/EL: 100% | ETAIL |

- 2. From OPTIONS Menu
  - Press 1 to select system settings

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

- 3. From SYSTEM SETTINGS Menu
  - Press 2 to select Contrast

#### SYSTEM SETTINGS

- 1. SET DATE/TIME
- 2. CONTRAST
- 3. PASSWORDS
- 4. LANGUAGE

#### UTM-00232 | Rev 9



- 4. Set Contrast
  - Use the arrow keys ( $\spadesuit$  and  $\blacktriangledown$ ) to adjust contrast
  - Press **ESC** to exit

TO ADJUST CONTRAST PRESS UP/DOWN ESCAPE TO QUIT



#### 7.3. Main Password

The DigiShot® Plus Base Station is protected from unauthorised use by assigning a password. A specific password is assigned which is supplied by the manufacturer. The User must change the default password assigning a new unique password that is only known to the user before starting to use the Bench Box.

- 1. Display Remote Status Screen
  - Press ESC on the keypad to toggle to Options Menu

| ID  | DETS | MODE    | RF E |
|---|------|---------|------|
| 1   | 0    | UNKNOWN | N    |
| 2   | 0    | UNKNOWN | 0 N  |
| 3   | 0    | UNKNOWN | N    |
| 4   | 21   | POWERED | 10 N |
| TIME LEFT: 00:00:00 PRESS (1-4) FOR DETAIL PRESS ESC TO CHANGE MENU BAT LEVEL: 100% |      |         |      |

- 2. From OPTIONS Menu
  - Press 1 to select system settings

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

- 3. From SYSTEM SETTINGS Menu
  - Press 3 to select Passwords

#### SYSTEM SETTINGS

- 1. SET DATE/TIME
- 2. CONTRAST
- 3. PASSWORDS
- 4. LANGUAGE



- 4. From CHANGE PASSWORDS Menu
  - Press 1 on the keypad to select Main Password Option
  - Press 2 on the keypad to select **Debug Password** Option

| CHAN | PAS |     |              |  |
|------|-----|-----|--------------|--|
|      |     |     |              |  |
|      |     | - 1 | $\mathbf{v}$ |  |

- 1. MAIN PASSWORD
- 2. DEBUG PASSWORD

- 4. Main Password
  - Use numerical keys to enter the **old** password.
  - Press ENTER to confirm

OLD PASSWORD? \*\*\*\*

- Use numerical keys to enter the **new** password.
- Press ENTER to confirm

NEW PASSWORD? \*\*\*\*
MAX PIN IS 65535



### 7.4. Language

This function enables the user to select a language preference for the DigiShot® Plus Bench Box menus.

- 1. Display Remote Status Screen
  - Press **ESC** on the keypad to toggle to Options Menu

| ID | DETS | MODE    | RF E |
|----|------|---------|------|
| 1  | 0    | UNKNOWN | N    |
| 2  | 0    | UNKNOWN | 0 N  |
| 3  | 0    | UNKNOWN | N    |
| 4  | 21   | POWERED | 10 N |

TIME LEFT: 00:00:00
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

- 2. Under Options Menu
  - Press 1 on the keypad to select SYSTEM SETTINGS.

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

- 3. Under System Settings
  - Press 4 on the keypad to select LANGUAGE.

#### SYSTEM SETTINGS

- 1. SET DATE/TIME
- 2. CONTRAST
- 3. PASSWORDS
- 4. LANGUAGE
- 5. TUNE SEARCH PARAMETERS
- 6. USE STARTER DETS
- 7. CHECK WIRE LENGTH

- 4. Select the required Language
  - Use the keypad to toggle between:
    - o English,
    - o Spanish,
    - o French.
  - Press ENTER to select.
  - Press ESC to exit without changing the selection.

PICK LANGUAGE ENGLISH



## 8. COMMUNICATIONS SETTINGS

- 1. Display Remote Status Screen
  - Press ESC on the keypad to toggle to Options Menu

| ID | DETS | MODE    | RF E |
|----|------|---------|------|
| 1  | 0    | UNKNOWN | N    |
| 2  | 0    | UNKNOWN | 0 N  |
| 3  | 0    | UNKNOWN | N    |
| 4  | 21   | POWERED | 10 N |

TIME LEFT: 00:00:00
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

- 2. From OPTIONS MENU
  - Press 2 to select Comms settings

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

- 3. From COMMS SETTINGS Menu The following options are available:
  - COMMUNICATIONS LINK
  - SET RF CHANNEL
  - SET RF KEY

#### COMMS SETTINGS

- 1. COMMUNICATION LINK
- 2. SET RF CHANNEL
- 3. SET RF KEY



#### 8.1. Set Communications Link

From COMMS SETTINGS Menu

Press 1 to select Communications Link

#### COMMS SETTINGS

- 1. COMMUNICATIONS LINK
- 2. SET RF CHANNEL
- 3. SET RF KEY

From COMMUNICATIONS LINK Menu, select the desired option from the list displayed.

- Press 1 on the keypad to select RF Link
- Press 2 on the keypad to select MODEM Link (not active)
- Press 3 on the keypad to select SERIAL LINK (only active on special order)

An asterisk (\*) will indicate selected option Press ESC to exit

#### COMMUNICATIONS LINK

- 1. RF LINK\*
- 2. MODEM LINK
- 3. SERIAL LINK



#### 8.2. Set RF Channel

This function enables the user to set the RF Channel applicable to the specific region. The DigiShot® Plus Bench Box and Base Station need to be set on the same RF Channel in order to communicate.

- 3. Under Comms Setting
  - Press 2 on the keypad to select SET RF CHANNEL.

#### COMMS SETTINGS

- 1. COMMUNICATION LINK
- 2. SET RF CHANNEL
- 3. SET RF KEY

- 4. Under Channel Setup Menu
  - Press 1 on the keypad to SET CHANNEL

#### **CHANNEL SETUP MENU**

- 1. SET CHANNEL
- 2. SET REPEATER CHANNEL

- 5. Set RF Channel
  - Use numerical keys to enter RF Channel.
  - Press ENTER to confirm.
  - Press ESC to exit.

SET CHANNE 1 - 7

RF CHANNEL? 7



#### 8.2.1. Communicating via a Repeater

From any Channel Setup Menu, Select option 2 (Set Repeater Channel) and the RF Channel will automatically be selected as 7 for a Bench Box



Select RF Channels between 1 – 7.

When connecting to a Base Station through a Repeater, the Bench will select Channel 7 and a Base Station will select Channel 6.

Digishot $_{\odot}$  plus bench boxes and digishot $_{\odot}$  plus base station must comply with the following to ensure communication can be established between the base station and bench boxes:



- 2. Have the same firmware version, and
- 3. Have the same encryption key.



Unique rf channels guarantee communication between bench boxes without outside interference or cross-communication with bench boxes in surrounding areas. Should multiple systems be deployed at a location (more than one base station), it is essential to use different rf channels for each system. In such a setup it is recommended that the channel separation between systems be greater than 4 channels, to mitigate interfgerence or cross-communication.



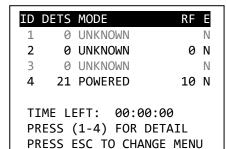
#### 8.3. Set RF Encryption Key

This function enables the user to set the RF Encryption key. The DigiShot® Plus Bench Box and DigiShot® Plus Base Station must use the same RF Encryption Key to maintain communication. The encryption key used must be unique to a specific set of boxes.



Equipment exposed to high levels of static electricity may experience loss of functionality. The user is required to power cycle the affected unit. There is no danger and it is a fail-safe mechanism to protect the user and the equipment.

- 1. Display Remote Status Screen
  - Press ESC on the keypad to toggle to Options Menu



BAT LEVEL: 100%

- 2. From OPTIONS MENU
  - Press 2 to select Comms settings

#### OPTIONS MENU

- 1. SYSTEM SETTINGS
- 2. COMMS SETTINGS
- 3. DUMP LOGS
- 4. DEBUG

#### UTM-00232 | Rev 9



- 3. From COMMS SETTINGS Menu
  - Press 3 to select SET RF KEY

#### COMMS SETTINGS

- 1. COMMUNICATIONS LINK
- 2. SET RF CHANNEL
- 3. SET RF KEY



- 4. Set RF Key
  - Use a 14 digit RF Encryption Key that will be unique to each set of blasting equipment for security and safety purposes.

RF KEY? 01234567890123

- Use numerical keypad to enter the RF Encryption Key
- Press ENTER to confirm
- Press ESC to exit
- When a new RF Encryption Key is entered, the user will be prompted to turn the box off and on again to save the change.

RF KEY? 1111345678901234

YOU MUST TURN OFF AND ON AGAIN FOR THE CHANGE TO TAKE EFFECT

DigiShot<sub>®</sub> Plus Base Station and DigiShot<sub>®</sub> Plus Bench Boxes must comply with the following to ensure communication can be established between the Base Station Bench Boxes:

- Use the same RF Channel to enable communication with each other,
- Have the same firmware version, and
- Have the same encryption key.

Do not use continuous numbers or repetitive numbering sequences when creating RF Encryption Keys, so as to create a unique key. Unique number sequences guarantee communication between Bench Boxes without outside interference or cross communication with Bench Boxes in surrounding areas.



The Comm's LED on the Bench Box and Base Station will be illuminated when a communications link exists. Should there be a mismatch in the Channel or the RF Key, the LED will be OFF.



#### 9. OPERATION

#### 9.1. Testing and Programming Detonators

#### 1. Remote Status Screen

The following columns are displayed:

- ID Bench Box number and current connection status
- Dets Number of detonators connected to Bench Box
- Mode Powered, detonators are powered
- RF Communication Level Ratio of messages received to messages sent expressed as a percentage. Minimum acceptable level of 75 percent, anything below 60 percent could result in communication problems between boxes when attempting a synchronised blast.
- E Errors detected Y(es) or N(o)

| ID | DETS | MODE    | RF | Ε |
|----|------|---------|----|---|
| 1  | 0    | UNKNOWN |    | Ν |
| 2  | 0    | UNKNOWN | 0  | N |
| 3  | 0    | UNKNOWN |    | Ν |
| 4  | 21   | POWERED | 10 | N |

TIME LEFT: 00:00:00
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

#### BOX 4 -CONNECTED

DETCOUNT: 21 STATUS: POWERED

PROG ERROR: 0
CURRENT LIM:
BACK SCAN: OK
BOUNDARY CHECK: OK
VOLTAGE: 7V

LEAKAGE: 1.07mA CURRENT: 1.49mA

CHANNEL: 1 2 3 4 5 6 HARNESS ERR - - - - - -

PAGE 2

#### BOX 4 -CONNECTED

REMOTE KEY: DISABLED

GRACE: UPCONV OUT: 6V
BATTERY OUT: 89%

PAGE 1

INTERLOCKS: OFF OFF OFF

REMOTE KEY: PRESENT GRACE: 00:01:53 UPCONV OUT: 6V

BATTERY: 89%

BOX 4 -CONNECTED

INTERLOCKS: OFF OFF

PAGE 1



#### 2. Box Detail from Remote Status Screen

• Press Bench Box number (1-4) on the keypad to view the Detailed Bench Box screen

| Number of dets connected to the Bench Box   |  |  |
|---|--|--|
| Mode of the Bench Box   |  |  |
| Remote key is present or not  |  |  |
| Grace period count down time  |  |  |
| Number of programming errors. These detonators will misfire!  |  |  |
| A list of channels where the current limiter has triggered. Current limit errors point to potential leakage that could prevent blasting   |  |  |
| Indicates background scan is successful or not. Background scan errors will prevent blasting. The user may proceed after reprogramming, but the detonators with errors will misfire   |  |  |
| The boundary check found an extra detonator on the end of a row or beyond the last row in the design that was not part of the detonator list  |  |  |
| Relates to monitoring of the last dets defined on the Bench Box. If the defined last dets cannot be reached during ARMING then an error is generated. The user may override this error by entering a specific password. Two last dets may be defined for each channel |  |  |
| The output voltage from the upconverter. The voltage in the example is low indicating that the high voltage supply is off.  |  |  |
| Output voltage to the detonators  |  |  |
| Leakage path present on the detonator harness, which could result in voltage loss at blasting   |  |  |
| Current consumption of the detonators connected   |  |  |
| All on, system safe, all off indicates ready to blast   |  |  |
|   |  |  |

• ESC to return



Main Screen during Programming of detonators Programming is completed at the Bench Box.

| ID       | DETS   | MODE  | RF E |
|----------|--------|---|------|
| 1        | 0      | UNKNOWN   | N    |
| 2        | 200    | PROGRAMMING   | 89 Y |
| 3        | 0      | UNKNOWN   | N    |
| 4        | 0      | UNKNOWN   | N    |
| PF<br>PF | RESS ( | EFT: 00:59:19<br>(1-4) FOR DETA<br>ESC TO CHANGE<br>/EL: 100% | AIL  |

| BOX 4         | CONNECTED   |
|---------------|-------------|
| DETCOUNT:     | 200         |
| STATUS:       | PROGRAM 57% |
| PROG ERROR:   | 0           |
| CURRENT LIM:  | 2           |
| BACK SCAN:    | OK          |
| BOUNDARY CHEC | CK:OK       |
| VOLTAGE:      | 7V          |
| LEAKAGE:      | 0.05mA      |
| CURRENT:      | 0.11mA      |
| CHANNEL       | 1 2 3 4 5 6 |
| HARNESS ERR   | X           |
|               |             |
|               |             |
|               | PAGE 2 >    |

| BOX 4 REMOTE KEY: GRACE: UPCONV OUT: BATTERY: | -           |
|---|-------------|
| INTERLOCKS:                                   | OFF OFF OFF |
| < PAGE 1                                      |             |

After programming all detonators, a background scan starts scanning all programmed detonators to ensure that states of all programmed detonators remain unchanged. Should any detonator state change, an error will be displayed. This is indicated by BACK SCAN in the display.

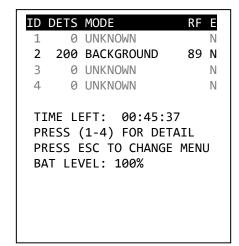
Refer to Troubleshooting Error codes for causes and recommended remedial action.



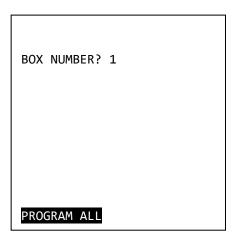
#### 9.2. Reprogramming Bench Box(es)

Re-programming may be necessary when programming errors are detected on the Bench Box. Detonators that have not been successfully programmed will misfire. This function enables the user to reprogram from the Base Station to eliminate programming errors.

Press PROGRAM soft key to reprogram Bench Boxes



- Use numerical keys to enter selected Bench Box number
- Press ENTER to confirm
- Press PROGRAM ALL to program all the bench boxes connected to the Base Station



All detonators connected to selected Bench Box(es) are reprogrammed

Bench Box returns to previous (programmed) state

Reprogramming the detonators is recommended should the Bench Boxes i.e. Bench Boxes subjected to high voltage and then back to low voltage a

Reprogramming the detonators just prior to blasting also improves the tir

| ID | DETS | MODE        | RF | E |
|----|------|-------------|----|---|
| 1  | 0    | UNKNOWN     |    | N |
| 2  | 200  | GRACE 01:00 | 80 | N |
| 3  | 0    | UNKNOWN     |    | N |
| 4  | 0    | UNKNOWN     |    | N |
|    |      |             |    |   |

TIME LEFT: 00:45:23
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%



#### 9.3. Blast RF Mode

Blasting in a RF mode enables the user to blast from a DigiShot® Plus Base Station using a radio frequency wireless link to the DigiShot® Plus Bench Box.

The minimum re-entry period is ten minutes after disconnecting the lead in wires.

The mine or local legal procedures for the blasting at the designated site must be adhered to.

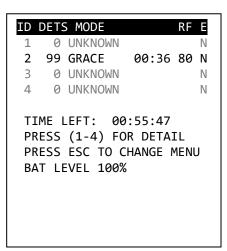
These site-specific rules must be referred to before re-entry!

Display Remote Status Screen

- Mode indicates Grace period countdown
- Grace period time to allow all personnel to move to a point of safety before the voltage is allowed to be raised.

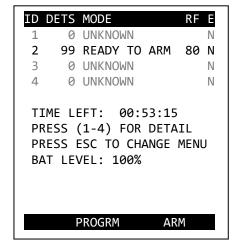
The RF signal strength should be as high as possible to avoid communication issues (the figure is calculated on % of recent successful messages).

For synchronised blasting it is recommended that the communication percentage be above 75%. Communication levels below this value could result in synchronisation failures during blasting.



Ready to Arm – DigiShot® Plus Bench Box automatically shuts down after approximately 60 minutes (minimum 50 minutes and maximum 70 minutes), after the Smart Key is inserted, if no fire command is issued from the DigiShot® Plus Base Station

- · Mode indicates Base Station is ready to arm
- Press ARM soft key to arm the blast

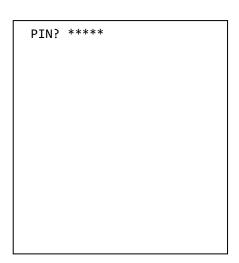


User may be required to reprogram the Bench Boxes. Reprogramming the detonators should preferably be done under the following circumstances:

 Reprogramming is strongly recommended when the system has been armed and disarmed for longer than 15 minutes.

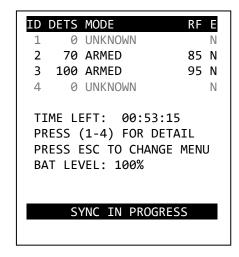


INSERT RED KEY



- Insert Red Smart Key
- Use numerical keys to enter Smart Key Pin
- Press ENTER to continue
- Arming mode during this time the blast voltage is raised and the detonator's capacitors are charged to blast voltage
- Armed, 60 second window to push both FIRE soft keys simultaneously.
- When DigiShot® Plus Base Station times out, the process on the Base Station has to be restarted from programming onwards.
- Press both FIRE soft keys simultaneously to fire the blast and release your fingers immediately

| ID DETS |  | RF E      |
|---------|--|-----------|
|         | UNKNOWN<br>ARMED   | N<br>85 N |
| 3 100   | ARMED  | 95 N      |
| 4 0     | UNKNOWN  | N         |
| PRESS ( | EFT: 00:53:19<br>(1-4) FOR DETA<br>ESC TO CHANGE<br>VEL 100% | AIL       |
| FIRE    | F  | FIRE      |

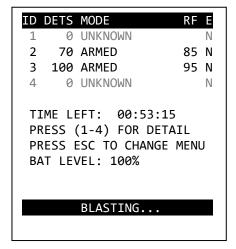


|                | S MODE   | RF E |
|----------------|--|------|
| 1              | 0 UNKNOWN  | N    |
| 2 7            | 0 ARMED  | 85 N |
| 3 10           | 0 ARMED  | 95 N |
| 4              | 0 UNKNOWN  | N    |
| PRESS<br>PRESS | LEFT: 00:53:<br>(1-4) FOR DE<br>ESC TO CHANG<br>EVEL: 100% | TAIL |
|                | SYNC DONE, W   | AIT  |

- Synchronising the internal clocks in the Bench Boxes to the same blast instant
- Synchronisation successful the user must wait for blasting.



• Blasting in progress, user must wait until the blast has ended.



- Blast complete as indicated by 'BLAST ENDED
- Remove Smart Key and turn DigiShot® Plus Base Station off.

| ID D | ETS  | MODE    |                                      | RF E |
|------|------|---------|--------------------------------------|------|
| 1    | 0    | UNKNOW  | ٧N                                   | N    |
| 2    | 70   | BLAST   | ENDED                                | 85 N |
| 3    | 100  | BLAST   | ENDED                                | 95 N |
| 4    | 0    | UNKNOW  | ٧N                                   | N    |
| PRE: | SS ( | (1-4) F | 00:00:00<br>OR DETA<br>CHANGE<br>00% | AIL  |



### 9.4. Exit the blast sequence without firing (disarming)

The user can exit a blast sequence on the Base Station using one of the following methods without having to re-initiate the blast sequence from the Bench Box:

- Press ESC key (will not end but will give the user the option to exit the blast sequence or return to the current sequence)
- Remove Smart Key (will not allow a blast to take place but will allow the user to retry)
- If the "Fire" command is not sent within 60 second window, due to the user not pressing the fire buttons, the blast will time out but give the user the chance to blast again as long as the blast windows on the Bench Boxes have not expired (the blast window is 60 minutes from when the Smart Key is inserted).

When the blast sequence is ended as described here the user may restart the sequence by pressing the 'arm' soft-key.

#### 9.5. Permanent Abort

The user can abort the blast sequence permanently using the following method; the user will have to reinitiate the blast sequence from the Bench Box (power will need to be cycled and the Smart Key reinserted etc.):

• Press the Abort key (this will abort the Base Station and the remote Bench Boxes as well)

The user will have to re-initiate remote Bench Boxes to resume blasting.

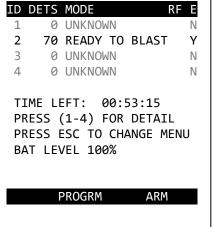
In the case of disarming control equipment strict adherence to the process specific to the site must be adhered to.



#### 9.6. **Programming Errors before Arming**

Before Arming the Base Station, a programming error is detected from the Bench Box.

Press ARM soft key to arm the blast



 Error code and brief description of error is displayed. Press ENTER to override error code and continue to blast, press any other key to abort Arming.

Errors should never be ignored and could result in misfires. Remove Smart Keys and power off Base Station and Bench Box, resolve errors before re-attempting to blast.

- Insert Red Smart Key
- Use numerical keys to enter Smart Key Pin
- Press ENTER to continue
- After overriding recommendation, continue with the blast by pressing the ARM soft keys.
- Press both **FIRE** soft keys simultaneously to fire the blast.

### WARNING

E13: PROGRAMMING ERRORS WILL CAUSE MISFIRES

ENTER ACCEPTS. ANY OTHER KEY ABORTS

| ID | DETS | MODE RF         | E |
|----|------|-----------------|---|
| 1  | 0    | UNKNOWN         | Ν |
| 2  | 90   | ARMING 00:00:26 | Υ |
| 3  | 0    | UNKNOWN         | Ν |
| 4  | 0    | UNKNOWN         | Ν |
|    |      |                 |   |

TIME LEFT: 00:53:15 PRESS (1-4) FOR DETAIL PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

**PROGRM** ARM



### 9.7. High Leakage during Arming

During the Arming phase of blasting, high leakage is detected from the Bench Box.

- Error condition present on Bench Box 2.
- Fire buttons are greyed out indicating a high leakage error.
- Press both (greyed-out) FIRE soft keys simultaneously to continue with blast or to see further details regarding present errors.
- Should errors be present on a particular Bench Box, the user may navigate to the detail screen to view the error in more detail.

| ID [       | DETS | MODE RF   | E  |
|------------|------|---|----|
| 1          | 0    | UNKNOWN   | N  |
| 2          | 70   | ARMED 00:00:38  | N  |
| 3          | 0    | UNKNOWN   | N  |
| 4          | 0    | UNKNOWN   | N  |
| PRE<br>PRE | SS E | EFT: 00:53:15<br>(1-4) FOR DETAIL<br>ESC TO CHANGE MEN<br>/EL: 100% | IU |
| FIRE       |      | Fì  | RE |

Error code and brief description of error is displayed i.e. the required blast voltage could not be maintained for 20 seconds and hence misfires could result.

• Press any numerical key to exit the screen.

Errors should never be ignored and could result in misfires. Remove Smart Keys and power off Base Station and Bench Box, resolve errors before reattempting to blast.

 An override password now needs to be entered to allow blasting to continue with error conditions and risk of misfires. E23: VOLTAGES NOT HIGH FOR 20 SECONDS PRESS ANY KEY, THEN ENTER CODE TO OVERRIDE

BOX 1 : OK BOX 2 : OK BOX 3 : OK BOX 4 : X

After overriding the warning by entering the override password, the greyed out **FIRE** soft keys will become bold and the user will be allowed to fire.

Overriding the blast could result in misfires

| ID DE                        | TS                | MODE                              |  | RF E      |
|------------------------------|-------------------|-----------------------------------|--|-----------|
| 1                            | 0                 | UNKNO                             | ٧N   | N         |
| 2                            | 70                | ARMED                             | 00:00:38   | 8 N       |
| 3                            | 0                 | UNKNO                             | ٧N   | N         |
| 4                            | 0                 | UNKNO                             | ٧N   | N         |
| PRES<br>PRES<br>BAT<br>VOLTA | S (<br>S E<br>LE\ | (1-4) FESC TO<br>/EL: 16<br>CHECK | 00:53:15<br>FOR DETA:<br>CHANGE /<br>00%<br>DISABLEI<br>MISFIRE: | MENU<br>D |

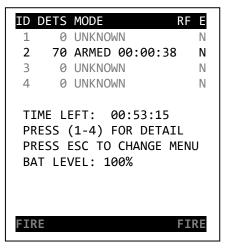


#### 9.8. **Last Det Check**

During last 4 Seconds of charging/arming, immediately before buttons are presented/displayed, the Bench Box will check the last dets set. If the last dets are NOT found, the user may follow the following procedure to override the error and perform the blast.

Error condition present on Bench Box 2.

- Fire buttons are greyed out indicating a high leakage error.
- Press both (greyed-out) FIRE soft keys simultaneously to continue with blast or to see further details regarding present errors.
- Should errors be present on a particular Bench Box, the user may navigate to the detail screen to view the error in more detail.



Should the Bench Box NOT be able to communicate with the last dets, an ERROR screen will be displayed.

Error code and brief description of error is displayed. Errors should never be ignored and could result in misfires. Remove Smart Keys and power off Base Station and Bench Box, resolve errors before reattempting to blast

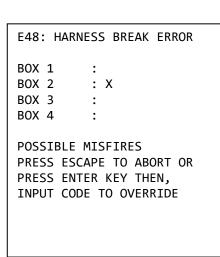
- An X will indicate on which the bench box the error occurred.
- Press ESCAPE to abort, or
- Press Enter to continue,

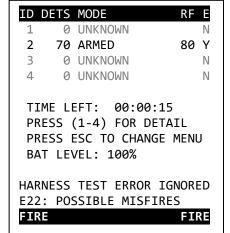
#### Overriding the blast could result in misfires

- Obtain and enter the override code
- Press ENTER to continue

FIRE buttons will no longer be greyed-out

Press the two FIRE buttons simultaneously to perform the blast







After the blast, the information screen will be displayed indicating BLAST ENDED and also HARNESS TEST ERROR IGNORED E22: POSSIBLE MISFIRES

| ID | DETS | MODE        | RF E |
|----|------|-------------|------|
| 1  | 0    | UNKNOWN     | N    |
| 2  | 70   | BLAST ENDED | 80 Y |
| 3  | 0    | UNKNOWN     | N    |
| 4  | 0    | UNKNOWN     | N    |

TIME LEFT: 00:00:00
PRESS (1-4) FOR DETAIL
PRESS ESC TO CHANGE MENU

BAT LEVEL: 100%

HARNESS TEST ERROR IGNORED E22: POSSIBLE MISFIRES



### 9.9. Synchronisation Errors

Synchronisation errors are triggered during synchronisation process: for example, the Base Station cannot communicate with all Bench Boxes successfully.

#### Sending messages error

- Check the RF signal strength, ensure that it is at least above 60%, and preferably above 75% across all the boxes, and retry.
- Adjust antennae position to improve signal strength.
- Rearm Base Station and reattempt to blast.

### ERROR

SYNC MASK ERROR

#### Receiving Messages error

- Check the RF signal strength, ensure that it is at least above 60%, and preferably above 75% across all the boxes, and retry.
- Adjust antennae position to improve signal strength.
- Rearm Base Station and reattempt to blast.

#### ERROR

SYNC TIMEOUT ERROR



# 10. SPECIFICATIONS

#### **Number of Detonators**

A maximum of 1800 detonators (dependent on down-hole wire length) can be accommodated per DigiShot® Plus Base Station.

#### Maximum delay times and increments

Detonators can be programmed from 0 ms with 1 ms increments to a maximum delay of 20 000 ms.

The blast duration can be of a maximum period of 20 000ms

#### **Temperature Limitations**

The following temperature limitations apply to the DigiShot® Plus Base Station:

-10°C / -14°F +55°C / +122°F

The DigiShot® Plus Base Station should never be exposed to direct sunlight for longer than an hour.

#### **Battery Life**

Battery life is influenced by the conditions in which the DigiShot® Plus Base Station operates.

When the battery level of the Base Station is below 11.1 V the box will turn off automatically to protect the battery

The DigiShot<sub>®</sub> Plus Base Station has a 12 V 7.2AH rechargeable battery. The units must be switched off whilst charging. Charging will not take place if the units are switched on.

The DigiShot® Plus Base Station should be charged for at least six hours prior to a blast.

The battery lasts 5-7 hours depending on condition of the battery and usage of the system – for example, when testing detonators all the time, more power is used than when the box is in idle.

Never allow the DigiShot® Plus Base Station battery to discharge completely for a period of more than 1 month as this may cause permanent damage to the battery

#### Storing Base Station

Store the Base Station in a cool, dry place, with an ambient temperature

#### Cleaning Base Station

When cleaning the Base Station, wipe gently with a soft, dry cloth.

Dust on the screen should be blown off before gently wiping with a soft, dry cloth to avoid scratches. Ensure all terminals and connectors are clean and dust free

#### Electrostatic Discharge, Over Voltage, Over Current and EMP Immunity

The system is designed to be reasonably immune to Radio Frequency Interference (RFI) but it is advised that two-way radios be kept at least 5 m away from control equipment during Programming, Arming and Firing as communication between the Base Station and detonators may be corrupted.

#### Safety Warnings

Do not expose the battery to an open flame or excessive heat.

Do not apply pressure to the LCD screen, as this could cause damage or malfunction.

Should the LCD screen break, care should be taken to avoid injury from broken screen cover and to prevent liquid crystal from the screen touching the skin or entering the eyes and mouth.



# 11. TROUBLESHOOTING ERROR CODES

|                       | ICOTING ERROR CODES                             |                               |
|-----------------------|---|-------------------------------|
| ERROR                 | CAUSES OF ERRORS                                | REMEDIAL ACTIONS              |
|                       | Attempting to add a detonator to the            | Check the selected            |
| E4: LOCATION EVICES   | detonator list, but that detonator's location   | detonator's location          |
| E1: LOCATION EXISTS   | already exists in the detonator list. Duplicate |                               |
|                       | detonator locations are not allowed             |                               |
|                       | Testing detonators against the detonator list   | Add detonators to the list or |
| E2: NO DETS IN LIST   | but the detonator list has no entries           | Autosearch to find            |
| 22.110 22.10 111 2.01 | Sur the determine her had the entires           | detonators                    |
|                       | Testing detonators against the detonator list   | Add detonators to the list or |
| E3: NO DETS ON ROW    | but the list has no entries for a specific row  | Autosearch to find            |
| 23. NO DE 13 ON NOW   | but the list has no entities for a specific fow | detonators                    |
|                       | Testing detenators against the detenator list   | Add detonators to the list or |
| E4: NO SPECIAL DETS   | Testing detonators against the detonator list   |                               |
|                       | but the list has no special detonator entries   | Autosearch for detonators     |
|                       | Exceeded the maximum number of                  | Remove detonators to          |
|                       | detonators in the system. A warning is issued   | reduce total number of        |
|                       | when the recommended 300 dets per               | connected detonators          |
| E5: TOO MANY DETS     | channel is exceeded. The maximum allowed        |                               |
|                       | will depend on surface and down-wire            |                               |
|                       | lengths, however 450 dets per channel is the    |                               |
|                       | absolute maximum.                               |                               |
|                       | The boundary search during programming          | Check your blast design       |
|                       | has found an extra detonator on the end of a    | carefully – there may be      |
| E6: EXTRA DET         | row or beyond the last row in the design that   | other errors too. Assign a    |
| FOUND                 | was not part of the detonator list. The extra   | time to extra det and         |
|                       | detonator will be visible in the detonator list | reprogram                     |
|                       | with no time assigned.                          |                               |
|                       |   |                               |
| E7: MAX PIN IS 65535  | Enter password pin that is too high             | Use a password number less    |
|                       |   | than 65535                    |
| E8: KEY BAD.          | The Smart Key could not be read properly        | Re-inserting the Smart key    |
| REINSERT              | Incompatible or incorrect product               | or replace Smart Key          |
|                       | 2. Broken                                       |                               |
| E9: MUST LAYOUT       | Detonator list is empty. No detonators to       | Enter layout before           |
| FIRST                 | assign timing to, view or test.                 | continuing with timing the    |
|                       |   | blast                         |
| E10: DET TIMES NOT    | During programming, Bench box found a           | Assign timing to all          |
| SET YET               | detonator(s) that has not been assigned         | detonators before             |
| JLI ILI               | timing  | programming detonators        |
|                       | Extra detonators have been found and timing     | Assign timing to all          |
|                       | to be assigned before programming               | detonators before             |
| E11: EXTRA DETS.      |   | programming detonators.       |
| RETIME                |   | Check blast design carefully  |
|                       |   | - there could be other errors |
|                       |   | too.                          |
| E12: PROGRAM          | Programming sequence aborted by pressing        | Reprogram to blast            |
| ABORTED               | ESCAPE  |                               |
|                       |   |                               |



| ERROR   | CAUSES OF ERRORS   | REMEDIAL ACTIONS  |
|---|--|---|
| E13: PROGRAMMING<br>ERRORS WILL CAUSE<br>MISFIRES | Errors during programming. Errors will result in misfires  | Resolve errors in order to avoid misfires   |
| E14: BLAST WAS<br>ABORTED                         | The blast was aborted due to the user pressing the abort button.   | Remove Smart Key, switch off Bench<br>Box to reset.<br>Switch Bench Box on and continue<br>reprogramming before blasting  |
| E15: MEMORY<br>CORRUPT                            | The memory has been corrupted. All settings and data have been lost.   | Try re-entering your blast plan if the problem persists report the incident for further analysis  |
| E16: OPEN MEMORY<br>FAIL                          | Internal hardware failure  | Return Bench Box to for repair  |
| E17: SPI WRITE FAIL                               | Internal hardware failure  | Return Bench Box to for repair  |
| E18: SPI READ FAIL                                | Internal hardware failure  | Return Bench Box to for repair  |
| E19: CURRENT LIMIT<br>CHAN %1d                    | The current limit has been reach on the given channel.  1. Wires briefly shorted  2. String was disconnected and reconnected.  3. Excessive current consumption on the detonator string                        | If shorted or disconnected, ensure the string is reconnected properly and reprogram. Otherwise use the current test on a tagger to search for leakage/excessive current on the channel. |
| E20: INCOMPATIBLE SOFTWARE                        | Internal error –has been incorrectly loaded  | Arrange for loading of correct version of software.   |
| E21: TIMER<br>MISMATCH                            | Internal error   | Return Bench Box for repair   |
| E22: POSSIBLE<br>MISFIRES                         | Override internal checks for minimum required output voltage and maximum allowed current consumption. As a result when blasting the detonators may not have sufficient voltage and some detonators may misfire | Locate the cause of the low voltage/high current and address the problem, and then try blasting again.  |
| E23: VOLTAGES NOT<br>HIGH                         | The detonators require high voltage for at least 20 seconds before firing.   | Wait until the fire keys appear or find the source of the low voltage/high current before trying to blast again.  |



| ERROR                               | CAUSES OF ERRORS  | REMEDIAL ACTIONS  |
|-------------------------------------|---|---|
| E25: ERROR:<br>RESPONSE<br>MISMATCH | User is trying to access a protected function   | Contact local supplier  |
| E26: YOU MAY GET<br>MISFIRES        | Untagged detonators found or the current limiter has been reached.  | Find and fix the untagged detonators or resolve the current issue. See E19.   |
| E27: KEYS DON'T<br>MATCH            | The Smart Key inserted into the Base Station and Bench Box are not part of a matching pair of Smart Keys  | Only use matching pairs of Smart key  |
| E28: WRONG STATE<br>TO PROGRAM      | Not implemented in current software version   |   |
| E29: NOT<br>PROGRAMMED YET          | Arming or firing a blast before programming   | Program the blast first   |
| E30: NOT READY TO<br>ARM YET        | Attempting to arm the Base Station when Bench Box is not out of the grace period yet  | Wait for the grace period to finish   |
| E31: INTERNAL STATE ERROR           | Internal error  | Return Bench Box for repair   |
| E32: POWERLOCK<br>ERROR             | Internal error  | Return Bench Box for repair   |
| E33: UNEXPECTED DET TIME            | Not implemented in current software version   |   |
| E34: DUPLICATE DET FOUND            | You have two detonators in the detonator list with the same location  | Remove one of the duplicates. Confirm deletion against Tagger's detonator list and blast plan   |
| E35: BACKGROUND<br>SCAN ERROR       | After programming, the Bench Box continues to communicate with all detonators that were successfully programmed. If communication fails, then something has gone wrong e.g. wires removed, shorted, detonator faulty etc. | Try reprogramming to see which detonator is at fault and then debug as normal for programming errors.  Check wiring for shorts, intermittence etc. before doing so. |
| E36: NOT<br>IMPLEMENTED YET         | Trying to use a feature that is not implemented in the version of software being used.  | The feature may be available in future software updates   |
| E37: WRONG KEY<br>COLOUR            | Incorrect colour Smart Key inserted   | Remove Smart Key. Press a button and insert the correct key   |



| ERROR                            | CAUSES OF ERRORS  | REMEDIAL ACTIONS   |
|----------------------------------|---|--|
| E38: NOT AVAILABLE               | Trying to use a feature that is not available on the Base Station e.g. tuning Autosearch parameters   | Feature only available on Bench Box  |
| E39: RF SETUP<br>FAILURE         | Internal error  | Return Base Station for repair   |
| E40: UNKNOWN<br>ERROR            | Internal error  | Return Base Station for repair   |
| E42: UNTAGGED DETS<br>CHAN x     | Untagged detonator on the channel   | Find and fix the untagged detonator before continuing. In rare circumstances, external noise can also cause this error in which case the noise source should be eliminated e.g. running wires too close to power lines |
| E43: HIGH LEAKAGE                | Leakage of more than 0.5mA has been detected. Possible cable damage, may prevent blasting or communicating with detonators  | If the leakage is less than 1mA, blasting may still be possible but it's still advisable to find and fix the source of the leakage   |
| E44: VOLTAGES TOO<br>LOW TO FIRE | The detonators require high voltage for at least 20 seconds before it is fired. Shorted output wire, too many detonators or excessive leakage can cause the voltage to be too low to fire reliably. | Find and fix the source of the problem e.g. leakage, shorted wires etc.  |
| E45: BOX MODE<br>CORRUPT         | Internal settings for the Bench Box have been corrupted.  | Return Base Station for repair   |
| E47: BOOT FAIL x                 | One of the internal processors has either failed to boot or is in the incorrect mode.  Can occur when Bench Box is reset with a Smart Key inserted due to high static discharge.                    | Power off Base Station, wait a few seconds, power on Base Station on again. If the problem persists, return Base Station to for repair   |
| E48: HARNESS BREAK<br>ERROR      | Last Det set did not reply  | Check harness wire integrity   |
| DETLIST PAGE<br>CORUPT           | Switching between Base Station and Bench Box Detonator list is erased.  | Redo your blast plan, if any, as the detonator list has have been deleted. Report the problem to your supplier.  |
| LAST DET NOT SET                 | Per channel the user can define two detonators at the end of the line e.g. one left and one right, which will be checked at the point of arming the detonators.                                     | If the last det is not detected during arming, then an error will be flagged on the Base Station or Bench Box giving the user an option to carry on with the blast with possible misfires or to abort the blast.       |

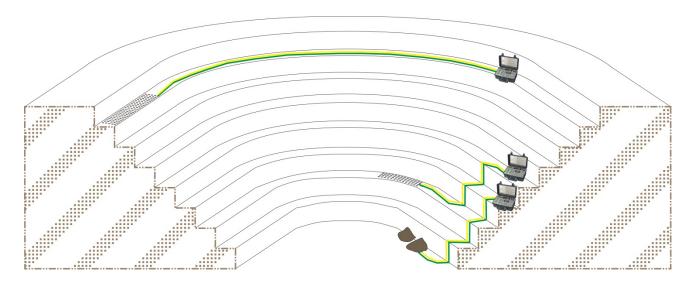


| ABORT FAILURE MESSAGE        | PROBABLE CAUSE   | SUGGESTED ACTION   |
|------------------------------|--|--|
| ABORT PRESSED                | User pressed abort   | The box aborted as requested. Turn off and on to start over  |
| POWERLOCK ADC ERROR          | Internal error has occurred  | Return Base Station for repair   |
| KEY NOT EXPECTED             | Smart Key inserted at the wrong time   | Only insert the Smart Key when prompted. Remove Smart Key, switch off Base Station to reset. Switch Base Station on              |
| RELAY ERROR                  | Internal error has occurred  | Return Base Station for repair   |
| IO VOLTAGE                   | The voltage on the IO channel outputs is higher than expected. There may be an external voltage source connected or the box may have a fault | Return Base Station for repair   |
| REMOTE ABORT                 | Does not apply to the Base Station   | Does not apply to the Base Station   |
| CHARGER INSERTED             | You inserted a charger while the box was on.   | The Base Station should be off and disconnected from any detonators when it is connected to a charger                            |
| I2C FAILURE                  | Internal error has occurred  | Return Base Station for repair   |
| TIMER FAILURE                | Internal error has occurred  | Return Base Station for repair   |
| POWERLOCK<br>SHUTDOWN        | Internal error has occurred  | Turn the box off, wait a few seconds, turn the box on again. If the problem persists, return the box to the supplier for repair. |
| COMMUNICATION<br>SPEED ERROR | Internal error has occurred  | Return Base Station for repair   |
| BOX MODE CORRUPT             | See E45  |  |
| UNKNOWN                      | See E40  |  |



# 12. BLAST LAYOUT

### 12.1. Unsynchronised Multiple Bench Box Blasting

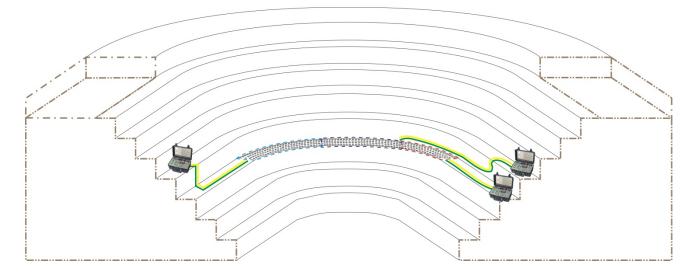


- Connect up to four different benches with individual timing.
- All Bench Boxes will receive fire commands separately and fire one after another, in order of their assigned ID, Bench Box 1 before Bench Box 2 etc.
- Should one Bench Box fail before the blast is initiated, the problematic Bench Box will return to arearming state. All other Bench Boxes will continue to blast. After the blast, the problematic Bench Box can be reset before reattempting to blast.

Note that unsynchronised blasting should only be attempted if the benches are completely separate, since the detonators connected to each Bench Box receive the fire command at different times. A lead-in harness cut-off before the fire command is sent will result in the bench misfiring!



### 12.2. Synchronised Multiple Bench Box Blasting



- Connect up to four different benches with sequential timing across all connected Bench Boxes.
- Detonator timing is set as one bench, connected to up to four Bench Boxes.
- When splitting the bench onto multiple Bench Boxes, take into consideration:
  - o system limits,
  - leakage
  - o and the load required to fire all Bench Boxes successfully.
- All Bench Boxes will receive the fire command at the same time.
- Should one Bench Box fail before the blast is initiated, the problematic Bench Box will send a
  message to the Base Station and return to a rearming state. The Base Station will stop the entire
  blast.
- The user may attempt re-blasting after improving the communication strength to the Bench Boxes.

It is recommended that RF communication strength be greater than 75%, with the minimum of 60%, for all Bench Boxes when attempting a synchronised blast – this figure is displayed on the Base Station.